

Chapter 18: Decidability I. Theory of Automata

- \rightarrow II. Theory of Formal Languages
 - III. Theory of Turing Machines ...

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Examples of undecidable problems:

- Are the languages generated by two context-free grammars the same language?
- Is a particular context-free grammar ambiguous?
- Given a context-free grammar that is ambiguous, is there another context-free grammar that generates the same language that is not ambiguous?
- Is the complement of a context-free language also context-free?
- Is the intersection of two context-free languages also context-free?
- Is the intersection of two context-free languages empty?
- Given a context-free grammar, are there any words that are not in the language generated by the grammar?
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Some Decidable Problems

- 1. Given a context-free grammar, is the language that it generates empty? **Emptiness** problem.
- 2. Given a context-free grammar, is the language that it generates finite or infinite? **Finiteness** problem.
- ^{3.} Given a context-free grammar and a word w, is w a word that can be generated by the grammar? **Membership** problem.

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<u>Theorem:</u> Given a context-free grammar, there is an algorithm to determine if the language it generates is empty.

- Proof.
- S $\Rightarrow * \Lambda?$ (by the constructive algorithm in Chapter 13 for deciding if a nonterminal is nullable)
- If not, convert the grammar to Chomsky normal form.
- Is there a production of the form: $S \rightarrow$ terminal?
- If not, repeat the steps:
 - Chose a nonterminal N such that: N → t (sequence of terminals). Replace N on the right sides of productions with t. Remove all other productions for N.
 Stop if there is a production S → t or there are no more nonterminals to
 - Stop if there is a production S → t or there are no more nonterminals to choose.

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An algorithm that can determine if a nonterminal X can generate a sequence of terminals

- Reverse S and X and use the algorithm from the previous theorem.

If X cannot generate a sequence of terminals, X is unproductive.

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<u>Theorem:</u> There is an algorithm to decide whether or not a given nonterminal X in a context-free grammar can ever be used in generating words.



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Proof.

- Determine if X is unproductive.
- If not,
 - 1. Find all unproductive nonterminals.
 - 2. Remove all productions containing unproductive nonterminals.
 - 3. Paint all X's blue (on the right and left in the grammar).
 - 4 If any nonterminal on the right of a production is blue, paint the nonterminal on the left blue. Then paint blue all occurrences of this nonterminal in the grammar.
 - 5. Repeat step 4 until no new nonterminals are painted blue.
 - 6. If S is blue, there is a derivation that uses X.
- If X cannot be used in a derivation, X is useless.
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An algorithm that can decide if a nonterminal X is selfembedded.

- Replace X's on the left in productions with X.
- Paint all X's blue, and use the blue paint algorithm (steps 3 to 5 of the previous algorithm).
- If *X* is blue, then X is self-embedded.

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<u>Theorem:</u> There is an algorithm to decide if a contextfree grammar generates a language that is finite or infinite.

1. Find all useless nonterminals.

- 2. Test all nonterminals to see if any is selfembedded using the above algorithm.
- 3. If step 2 found a self-embedded nonterminal, then the language is infinite. Otherwise it is finite.

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Membership problem

Given a context-free grammar G and a word $\mathbf{W}=w_1w_2...w_n,$ is w a word that can be generated by the grammar?

CYK Algorithm (Cocke, Kasami(1965), Younger(1967)

- Transform G into a Chomski Normal Form.
- At each step i of the algorithm, 1≤i≤n, find all sub words of w with length i that can be generated stating from any of the non terminals.

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