

# Chapter 17: Context-Free Languages I. Theory of Automata → II. Theory of Formal Languages III. Theory of Turing Machines ...





Chapter 17: Context-Free Languages

- <u>Theorem.</u> The set of context-free languages is closed under union, concatenation, and Kleene closure.
- <u>Union</u>.  $L_1 + L_2$

 $L_1$  and  $L_2$  are generated by two context-free grammars  $G_1$  and  $G_2$ . We replace each nonterminal X in  $G_1$  by  $X_1$ , and each nonterminal X in  $G_2$  by  $X_2$ . We add the productions:

$$S \rightarrow S_1 \quad S \rightarrow S_2$$

 $L_1+L_2$  is the language generated by this new CFG.





<u>Example</u>:  $L_1 = PALINDROME$ :  $S \rightarrow aSa \mid bSb \mid a \mid b \mid \Lambda$  $L_2 = a^n b^n$ :  $S \rightarrow aSb \mid \Lambda$  $L_1+L_2: S \rightarrow S_1 \mid S_2$  $S_1 \rightarrow aS_1a \mid bS_1b \mid a \mid b \mid \Lambda$  $S_2 \rightarrow aS_2b \mid \Lambda$ <u>Example</u>:  $L_1 = \{aa, bb\}$ :  $S \rightarrow aA \mid bB \quad A \rightarrow a \quad B \rightarrow b$  $L_2 = \{\Lambda\}: S \to \Lambda$  $L_1+L_2: S \rightarrow S_1 \mid S_2$  $S_1 \rightarrow aA_1 \mid bB_1 \quad A_1 \rightarrow a \quad B_1 \rightarrow b$  $S_2 \rightarrow \Lambda$ 





# Proof by machines

















• <u>Concatenation</u>.  $L_1L_2$ 

Similar to union except we add:

$$S \rightarrow S_1 S_2$$

• <u>Kleene star.</u> L\*

We replace S by  $S_1$  and add:

$$S \to S_1 S \mid \Lambda$$
$$S \Rightarrow S_1 S \Rightarrow S_1 S_1 S \Rightarrow S_1 S_1 S \Rightarrow S_1 S_1 S \Rightarrow \dots$$





• <u>Theorem</u>. The intersection of two contextfree languages may or may not be contextfree.





• 
$$L1 = a^{n}b^{n}a^{m}$$
  
 $S \rightarrow XA$   
 $X \rightarrow aXb / ab$   
 $A \rightarrow aA / a$   
•  $L2 = a^{n}b^{m}a^{m}$   
 $S \rightarrow AX$   
 $X \rightarrow bXa / ba$ 

 $A \rightarrow aA / a$ 

L1 ∩ L2 = a<sup>n</sup>b<sup>n</sup>a<sup>n</sup>
 (is not a context-free language )





• <u>Theorem</u>. The intersection of a context-free language and a regular language is always context-free.

<u>Proof:</u> By constructive algorithm using pushdown automata, similar to the intersection algorithm for two finite automata.

(see manual)







• <u>Theorem</u>. The complement of a context-free language may or may not be context-free.

When the PDA is deterministic with other properties, we could use for the complement a similar technique as for FA

