



# Ruby on Rails with Instant Rails

2010-01 SEG4110 Lab  
University of Ottawa

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# Table of Contents

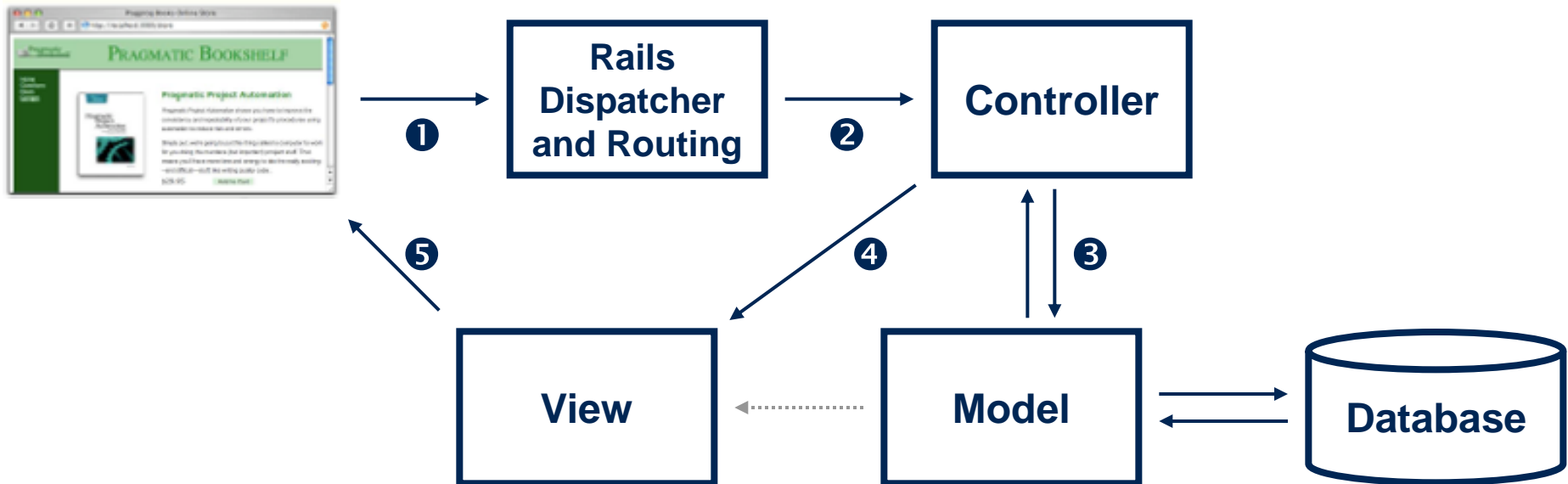
- Overview
- MVC Request Cycle
- Instant Rails
- Technologies and the MVC Request Cycle
- Eight Steps to Build a Simple Rails Application (plus Testing)
- Expand the Simple Rails Application
  - Associations
  - Continuous Testing

# Overview

- Development of **database-driven web applications** made easy
- Convention over Configuration
  - Almost no configuration files
  - Predefined directory structure
  - Naming conventions
- Best Practices
  - Model-View-Controller (MVC)
  - Don't Repeat Yourself (DRY)
  - Continuous Testing

# MVC Request Cycle

1. Request is made from browser (e.g. `http://localhost:3000/stores/show/1`)
2. Rails server running locally on port 3000 receives request and dispatcher is invoked. Rails tries to match a route (e.g. the default route `':controller/:action/:id'` matches). Dispatcher instantiates stores controller and invokes its `show` method with the `:id` parameter set to 1.
3. Controller interacts with model to fetch store object with `id=1` from db
4. Controller invokes view (e.g. the file `show.html.erb`)
5. View renders next browser screen

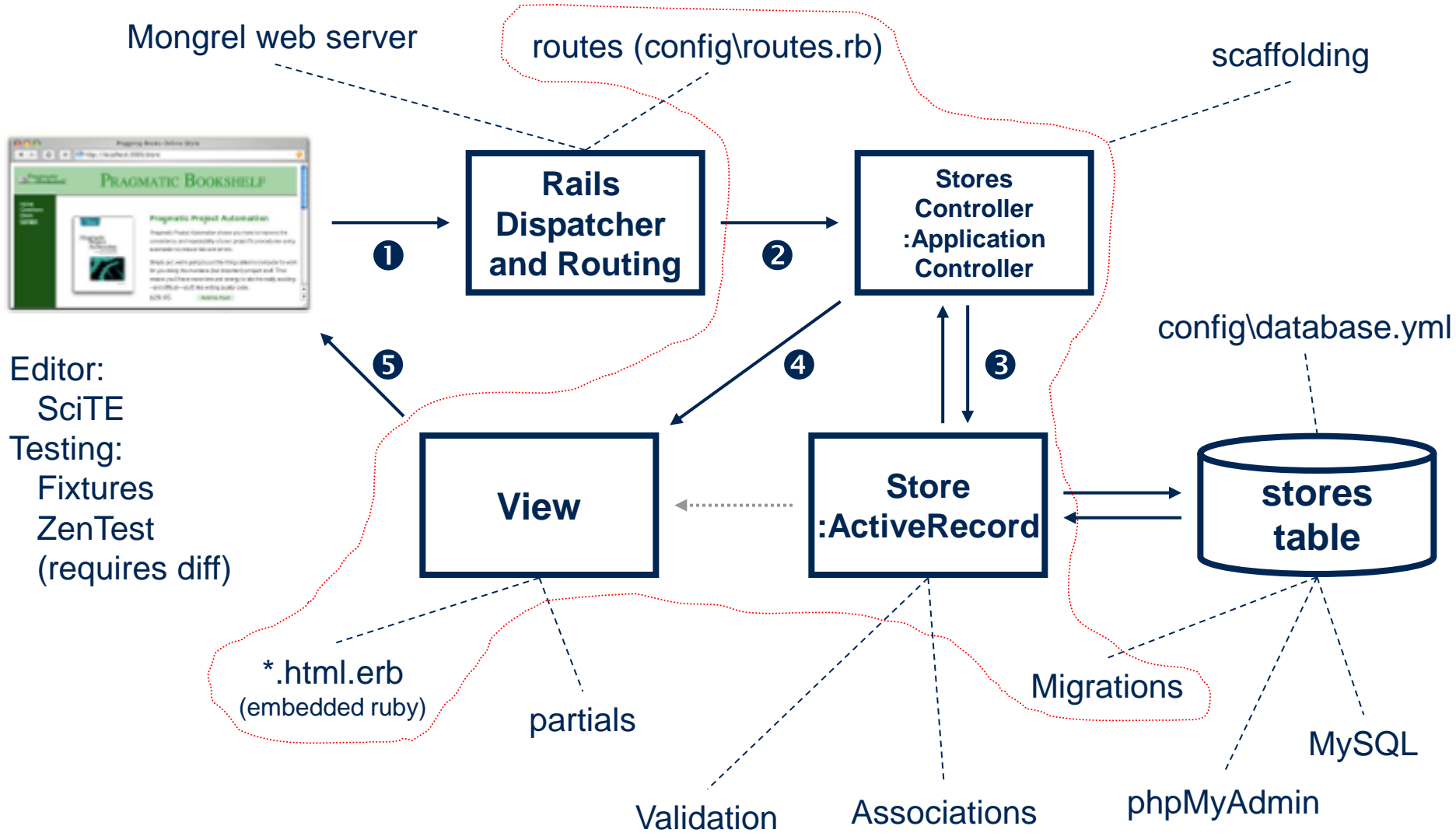


# Instant Rails

- Ruby on Rails Distribution
- Instant Rails 3.0
  - Ruby 1.8.7
  - Rails 3.0
  - Web servers (**WEBrick** )
  - Databases (**SQLite3**)
  - Database Manager (**phpMyAdmin**)
  - Text Editor (**SciTE**)
- Instant Rails takes care of starting/stopping/configuring the web and database servers as well as the Rails applications
- Easiest installation for Windows
  - If you're working on Windows, you can quickly install Ruby and Rails with:

<http://railsinstaller.org/>

# Technologies and the MVC Request Cycle



# Eight Steps to Build a Simple Rails Application

## 1. Generate skeleton of the Shopping List application

Note: paths are relative to <RailsPath>\rails\_apps\shoppinglist\

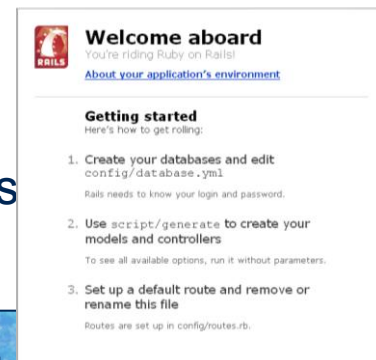
- Open the command line in Windows
- Type **rails new shoppinglist** (*shoppinglist* is the application name)
- **cd shoppinglist**

## 2. Creating the Database

- Type **rake db:create**
- This will create your development and test SQLite3 databases inside the db/ folder.

## 3. Starting up the Web Server

- In a new command line type **rails server**
- This will fire up an instance of the WEBrick web server by default (Rails can also use several other web servers).
- To see your application in action, open a browser window and navigate to <http://localhost:3000>. You should see Rails default information page:



The screenshot shows the 'Welcome aboard' page from a Rails application. It features the Rails logo and the text 'Welcome aboard' followed by 'You're riding Ruby on Rails!'. Below this is a link for 'About your application's environment'. A section titled 'Getting started' provides instructions on how to get rolling, including steps for creating databases, generating models and controllers, and setting up routes.

**Welcome aboard**  
You're riding Ruby on Rails!  
[About your application's environment](#)

**Getting started**  
Here's how to get rolling:

1. **Create your databases and edit config/database.yml**  
Rails needs to know your login and password.
2. **Use script/generate to create your models and controllers**  
To see all available options, run it without parameters.
3. **Set up a default route and remove or rename this file**  
Routes are set up in config/routes.rb.

# Eight Steps to Build a Simple Rails Application

## 4. Generate application based on domain model

- Go to the first console window
- Type **rails generate scaffold Store name:string address:text** (*Store* is a model entity and *name:string address:text* are its attributes)
- See folders app and db

# Eight Steps to Build a Simple Rails Application

5. Change default routing in config\routes.rb
  - Open file config\routes.rb
  - Uncomment root :to => 'welcome#index'
  - Replace welcome with **home** and save the file
  - Rename the file for the default welcome screen from public\index.html to public\index.backup.html
  - Refresh the browser showing the welcome screen (you should get a Could not find table 'stores' error)
6. Synchronize database
  - Go to the first console window
  - Type **rake db:migrate**

# Eight Steps to Build a Simple Rails Application

- Refresh the browser showing the error (you should see the stores interface as shown on the right)
- Try out the interface by creating new stores, editing stores, and destroying stores;

## 8. Input Validation

- Open file `app\models\store.rb`
- Insert a new line after the first line and add **`validates_presence_of :name, :address`** (*name, address* are the attributes to be validated)
- Save the file
- Go back to the browser and create a new store without entering a name and address and click Create (should see error as shown on the right)
- Enter something in the input fields and click Create

### Listing stores

Name Address

New store

### New store

2 errors prohibited this store from being saved

There were problems with the following fields:

- Name can't be blank
- Address can't be blank

Name

Address

Create

Back

# Testing the Simple Rails Application

- Scaffolding also generates tests
- Fixtures (test/fixtures/\*.yml) describe the test data – Rails will set up the testing environment for each test based on the fixtures
- Unit / Functional / Integration Tests
  - We will be looking at functional tests
- In the first console window, **rake test** or just **rake** as test is the default

# Submission Point 1

Archive your shopping list application (i.e., folder `<RailsPath>\rails_apps\shoppinglist`) in a zip file called `LabRoR<YourFirstName><YourLastName>1.zip`.

At the end of the lab, hand in this zip file as instructed on the lab handout.

# Expand the Simple Rails Application: Associations

- Add ShoppingItem to the application
- 1. Generate application based on domain model
  - **rails generate scaffold ShoppingItem store\_id:integer name:string**
- 2. Verify routing in config/routes.rb
  - Verify that **resources :shopping\_items** is defined in the file
- 3. Synchronize database
  - **rake db:migrate**
- 4. Input Validation in file app/models/shopping\_item.rb
  - Insert a new line after the first line and add:  
**validates\_presence\_of :store\_id, :name**
  - Go back to the browser, type localhost:3000/shopping\_items, and create, edit, and destroy shopping items
  - Destroy all shopping items before proceeding

# Expand the Simple Rails Application: Associations

- Add an association between Store and ShoppingItem (this requires changes to the model, route, controller, and view)
- Each Shopping Item belongs to one Store
- One Store can have many Shopping Items

## 1. Changes in Model

- Insert a new line in file `app\models\store.rb` after the first line and add:  
**`has_many :shopping_items, :dependent => :destroy`**
- Insert a new line in file `app\models\shopping_item.rb` after the first line and add: **`belongs_to :store`**

## 2. Changes in Routing: file `config\routes.rb`

- Open up the `config/routes.rb` file again, you will see an entry that was added automatically for stores near the top by the scaffold generator, `resources :stores`, edit it as follows:

```
resources :stores do  
  resources : shopping_items  
end
```

# Expand the Simple Rails Application: Associations

## 3. Generating a Controller:

**rails generate controller ShoppingItem**

- `app/controllers/shopping_item_controller.rb` – The controller
- `app/helpers/shopping_item_helper.rb` – A view helper file
- `test/functional/shopping_item_controller_test.rb` – The functional tests for the controller
- `test/unit/helpers/shopping_item_helper_test.rb` – The unit tests for the helper
- `app/views/shopping_items/` – Views of the controller are stored here
- `app/assets/stylesheets/shopping_item.css.scss` – Cascading style sheet for the controller
- `app/assets/javascripts/shopping_item.js.coffee` – CoffeeScript for the controller

# Expand the Simple Rails Application: Associations

- Types of variables in Ruby
  - var is a local variable
  - Var is a constant (can be set once)
  - @var is an instance variable
  - \$var is a global variable
  - @@var is a class variable (static variable)
- Arrays in Ruby
  - myarray = ['first', 'second', 'third'...]
- Iterating over an array in Ruby
  - i = 0
  - myarray.each do |cellvalue|  
 puts "cell #{i}: #{cellvalue}"  
 i = i + 1  
end

# Expand the Simple Rails Application: Associations

## 4. Changes in View

- Shopping items can be created after the creation of the Store.
- So first, we'll wire up the Store show template (/app/views/stores/show.html.erb) to let us create a new shopping item:

```
<h2>Add a Shopping Item:</h2>
```

```
<%= form_for([@store, @store.shopping_items.build]) do |f| %>
```

```
  <div class="field">
```

```
    <%= f.label :name %><br />
```

```
    <%= f.text_field :name %>
```

```
  </div>
```

```
  <div class="actions">
```

```
    <%= f.submit %>
```

```
  </div>
```

```
<% end %>
```

# Expand the Simple Rails Application: Associations

5. Add the following code to the `ShoppingItemsController`.  
(Replace the create procedure with this code)

```
# POST /shopping_items
# POST /shopping_items.json

def create
  @store = Store.find(params[:store_id])
  @shopping_item =
  @store.shopping_items.create(params[:shopping_item])
  redirect_to store_path(@store)
end
```

# Expand the Simple Rails Application: Associations

6. Add the following code to (`/app/views/stores/show.html.erb`) to display the list of shopping items for a each store.

```
<h2>Shopping Items:</h2>
<% @store.shopping_items.each do |shopping_item| %>
  <p>
    <b>Name:</b>
    <%= shopping_item.name %>
  </p>
<% end %>
```

# Overview of Associations

- One-to-zero-or-one

- class Company
  - has\_one :board\_of\_directors
  - end

```
class BoardOfDirectors
  belongs_to :company
end
```

- One-to-many

- class Company
  - has\_many :employees
  - end

```
class Employee
  belongs_to :company
end
```

- Many-to-many

- class Project
  - has\_and\_belongs\_to\_many
    - :employees
  - end

```
class Employee
  has_and_belongs_to_many
    :projects
end
```

## Submission Point 2

Archive your shopping list application (i.e., folder `<RailsPath>\rails_apps\shoppinglist`) in a zip file called `LabRoR<YourFirstName><YourLastName>2.zip`.

At the end of the lab, hand in this zip file as instructed on the lab handout.

# Expand the Simple Rails Application: Security

- If you were to publish your Shopping Application online, anybody would be able to add, edit and delete your stores.
- Rails provides a very simple HTTP authentication system that will work nicely in this situation.
- In the **StoresController** we need to have a way to block access to the various actions if the person is not authenticated, here we can use the Rails **http\_basic\_authenticate\_with** method, allowing access to the requested action if that method allows it.
- To use the authentication system, we specify it at the top of our **StoresController**, in this case, we want the user to be authenticated on every action, except for index and show, so we write that:

```
http_basic_authenticate_with :name => "miguel", :password =>
"secret", :except => :index
```

## Submission Point 3

Archive your shopping list application (i.e., folder `<RailsPath>\rails_apps\shoppinglist`) in a zip file called `LabRoR<YourFirstName><YourLastName>3.zip`.

At the end of the lab, hand in this zip file as instructed on the lab handout.