

Université d'Ottawa  
Faculté de Génie,  
École d'Ingénierie et des  
Technologies de l'Information



University of Ottawa  
Faculty of Engineering,  
School of Information  
Technology and Engineering

ELG 4172 Digital signal processing

Professor: Miodrag Bolic

Final Exam

This exam is **180 minutes** long.

- Simple calculators are allowed
- notes and textbooks are allowed (open book exam)

Last name:

First name:

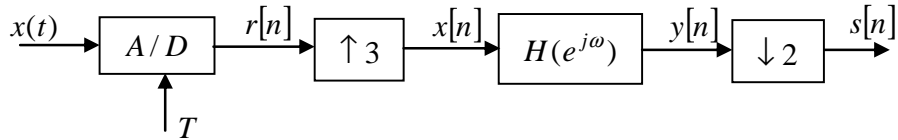
Student #:

Problem	Maximum	Score
1	7	
2	7	
3	7	
4	11	
5	5	
6	13	
Total	50	

### Question 1 Downsampling and Upsampling

/7

Consider the following system:



For the following specifications:

$$X(j\Omega) = 1 \quad |\Omega| < 1000\pi$$

$$X(j\Omega) = 0 \quad |\Omega| > 1000\pi$$

$$T = 1/2000 \text{ sec.}$$

$$H(e^{j\omega}) = 1 \quad |\omega| < \pi/3$$

$$H(e^{j\omega}) = 0 \quad |\omega| > \pi/3$$

draw the spectrum of the different discrete time signals (i.e.  $R(e^{j\omega})$ ,  $X(e^{j\omega})$ ,  $Y(e^{j\omega})$ ,  $S(e^{j\omega})$ ).

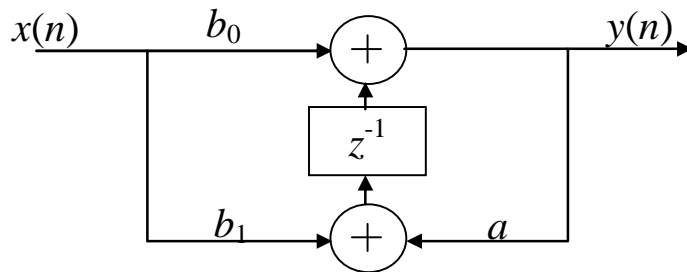


**Question 2 Finite Word Effects**

17

Consider an IIR filter shown in figure below. Multiplier coefficients are  $a$ ,  $b_0$  and  $b_1$ . Assume that the multiplications are performed in fixed point arithmetics using two's complement number format (normalized between -1 and +1), and using rounding after each multiplication operation. Assume that 10 bits are used for numbers, out of which 1 bit is used for sign and 9 bits for the magnitude.

- a) Find the transfer function  $H(z)$  between the input and the output of the filter shown in Figure below.
- b) Find the total noise PSD  $P_y(z)$  found at the output  $y(n)$ , caused by the rounding operations on the multiplications.
- c) Compute the output roundoff noise variance (output power).

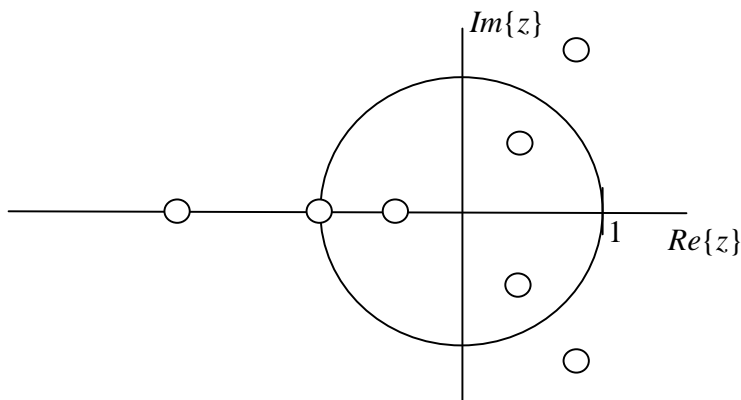




### Question 3 Quick Theory Questions

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- name an advantage of decomposing and processing a signal in  $M$  sub-bands
- when decomposing a signal into  $M$  sub-bands, explain why the overall complexity is not increased, even though there are then  $M$  signals to process instead of only one.
- is the filter described by the following zeros in the figure below a linear phase filter? Explain why.



- explain which product quantization method (rounding, truncation) is normally preferred, and why
- what is the best window to use if we need to window a block of measured data to detect two components closely located in frequency (like two sinusoidal components)?
- what are the main benefits (name two of them) of the Chebyshev/Parks-McLellan design method for linear phase FIR filters, over the use of a simple window-based method?
- discuss the main advantages and drawbacks (name one of each) of the floating point number representation over the fixed point number representation.

**Question 4 Filter Structures****/11**

For the following transfer function:

$$H(z) = \frac{\left(1 - \frac{1}{5}z^{-1}\right)\left(1 + z^{-1} + \frac{1}{2}z^{-2}\right)}{\left(1 - \frac{1}{3}z^{-1}\right)\left(1 - z^{-1} + \frac{1}{2}z^{-2}\right)}$$

draw the resulting a) canonical direct form (i.e. direct form II), b) the cascade form and c) the IIR lattice (i.e. lattice-ladder) form.





**Question 5 IIR Design**

/5

The following filter is a low-pass Butterworth filter of order 3, with a normalized passband cutoff frequency  $\Omega'_p = 1.0$  :

$$H(s) = \frac{1}{s^3 + 2s^2 + 2s + 1}$$

Design a stopband discrete time filter  $H(z)$  with cutoff frequencies  $\omega_{p1} = \frac{\pi}{4}$  and

$\omega_{p2} = \frac{\pi}{2}$ . For the conversion from continuous time to discrete time, use the bilinear transform with  $T = 2$ . In each step, you do not need to find the numerical values of the coefficients and simplifications at each step are not necessary.



**Question 6 FIR design**

**/13**

Consider the following specifications for a linear phase FIR bandpass filter with real coefficients:

$$\left. \begin{array}{l} |H(e^{j\omega})| \leq 0.01 \quad |\omega| < 0.2\pi \\ 0.95 \leq |H(e^{j\omega})| \leq 1.05 \quad 0.3\pi < |\omega| < 0.7\pi \\ |H(e^{j\omega})| \leq 0.02 \quad |\omega| > 0.8\pi \end{array} \right\} \text{specified over the interval } 0 \text{ to } \pi .$$

a) Use the basic windowing method to design the filter (i.e. computing the impulse response of an ideal filter, then windowing it). Use a *Hanning* window and compute the order  $M$  (i.e.  $M + 1$  samples) required for the window. Use the following table:

Type of window	Approximate transition width of main lobe
Rectangular	$4\pi / (M + 1)$
Bartlett	$8\pi / (M + 1)$
Hanning	$8\pi / (M + 1)$
Hamming	$8\pi / (M + 1)$
Blackman	$12\pi / (M + 1)$

b) For the same specifications, now use the procedure of the Kaiser window, based on the requirements for the ripple levels.