Homework Assignment #2 (100 points, weight 15%) Due: Wednesday, November 9, at 11:30 a.m. (in lecture)

- 1. (25 points) Backtracking algorithm for all self-avoiding walks
- A self-avoiding walk is described by a sequence of edges in the Euclidean plane, beginning at the origin, such that each of the edges is a horizontal or vertical segment of length 1, and such that no point in the plane is visited more than once. There are precisely 4 such walks of length 1, 12 walks of length 2, and 36 walks of length 3. Define choice sets and describe a backtracking algorithm for the problem of finding **all** self-avoiding walks of length n.
- 2. (50 points) Backtracking program for minimum 2 (v, k, 1) covering designs A 2 - (v, k, 1) covering design is a collection of k-sets (called blocks) of a v-set such that every pair (2-set) of the v-set occurs in at least one of the k-sets. Our goal is to find coverings with the minimum number of blocks.
 - Describe 2 backtracking algorithms to find a 2 (v, k, 1) covering design with the **minimum** number of blocks, C(v, k). Algorithm 1 does not use bounding and Algorithm 2 uses bounding.
 - Implement your 2 backtracking algorithms and using each of them, compute C(v, k), for k = 3, 4, 5 and v the largest you can for the given k. For each of your runs, collect statistics on the number of backtracking nodes (BN) and CPU time (T). Summarize your findings on a table with columns:

k, v, C(v, k), BN1, BN2, T1, T2, where the last two pair of values refer to Algorithm 1 and Algorithm 2, respectively.

Hints:

- (a) Useful global lower bound (Schönheim bound): $C(v,k) \ge \left\lceil \frac{v}{k} \left\lceil \frac{v-1}{k-1} \right\rceil \right\rceil$. Note that you need to develop some "local" lower bound, that is, a lower bound based on a partial solution.
- (b) To know the smallest known covering designs, consult the upper bound table at the "La Jolla Covering repository": http://www.ccrwest.org/cover.html
- 3. (25 points) Hill Climbing for embedding of Steiner triple systems

Develop a hill-clibing algorithm to embed an STS(w) in an STS(v), for w < v. In other words, an STS(w) is given, say $(\mathcal{U}, \mathcal{A})$, and we wish to construct an STS(v), say $(\mathcal{V}, \mathcal{B})$ in which $\mathcal{U} \subseteq \mathcal{V}$ and $\mathcal{A} \subseteq \mathcal{B}$.

Hint: Modify the hill climbing algorithm for constructing Steiner Triple Systems given in the textbook. The definition of STS(v) can also be found in the textbook.

Note: For all problems, clarity and efficiency will be taken into account when marking.