

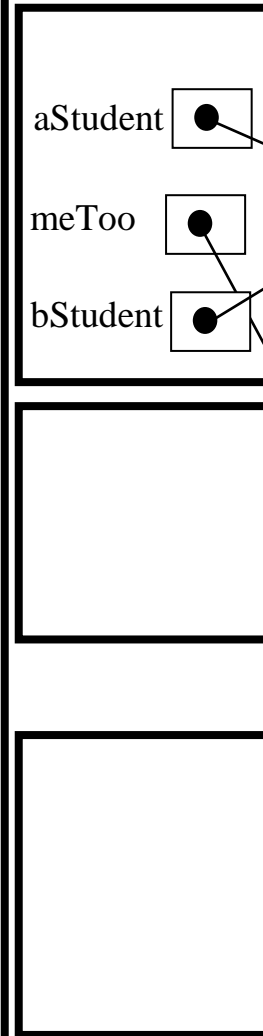
1. Section 11 Exercises

Program Memory Exercise 11-1 - Using Constructors

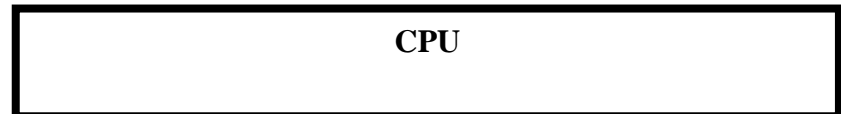
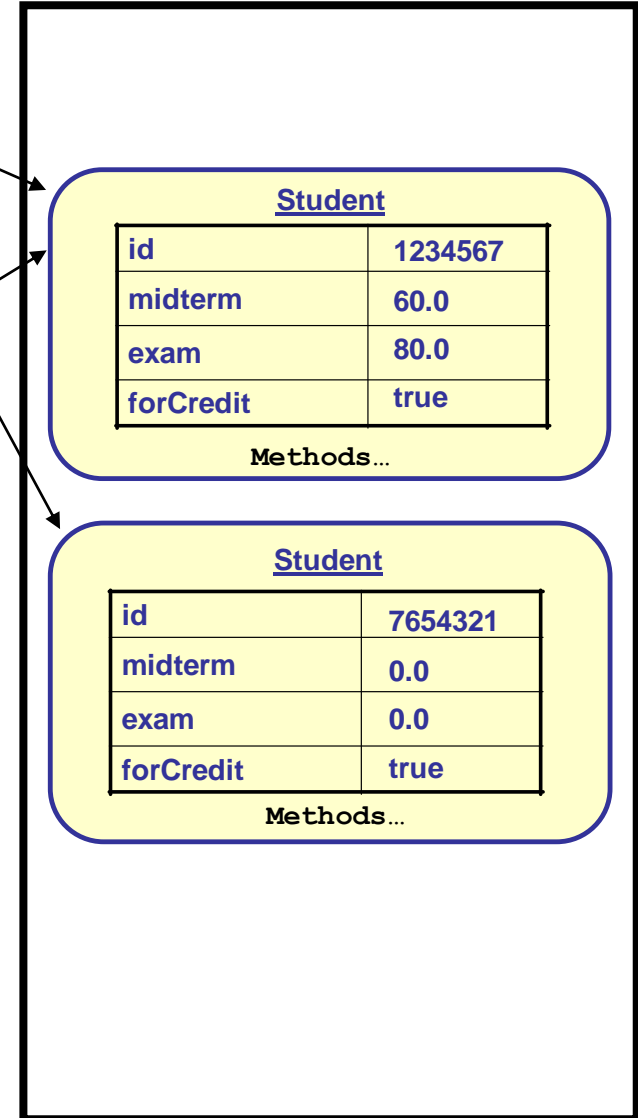
```
public class Section11
{
    public static void main(String [] args)
    {
        Student aStudent; // reference variable
        Student meToo;    // another reference variable
        Student bStudent; // a third reference variable
        •
        •
        aStudent = new Student(1234567,60.0,80.0,true);
        meToo = new Student(7654321,true);
        bStudent = aStudent;
        •
        •
        •
    }
}

class Student
{
    // ... fields would be defined here ...
    public Student(int theId, double theMidterm,
                   double theExam, boolean isForCredit)
    {
        this.id = theId;
        this.midterm = theMidterm;
        this.exam = theExam;
        this.forCredit = isForCredit;
    }
    public Student(int theID, boolean isForCredit )
    {
        this.id = theID;
        this.midterm = 0.0; // a "safe" value
        this.exam = 0.0; // a "safe" value
        this.forCredit = isForCredit;
    }
}
```

Working Memory



Global Memory

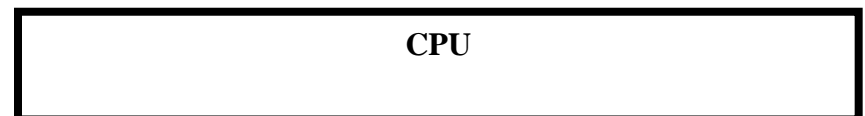
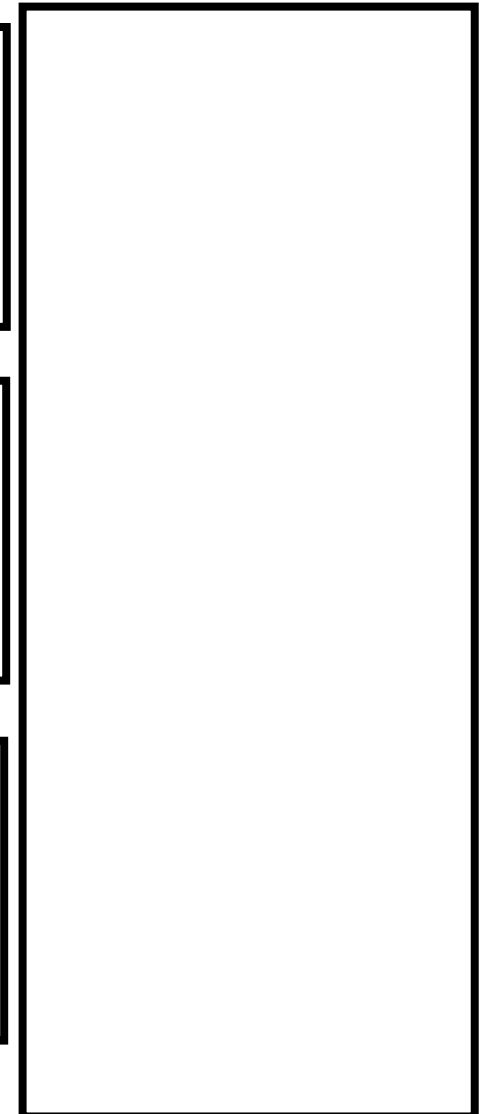


```

public class Student
{
    // Attributes
    private int id;
    private double midterm;
    private double exam;
    private boolean forCredit;
    private double [] assignments;
    // Methods
    public double calcAssignAvg()
    {
        double sumAssigns;
        int numAssigns = 5;// constant
        int index;
        sumAssigns = 0.0
        for ( index = 0; index < numAssigns;
            index = index + 1 )
        {
            sumAssigns = sumAssigns +
                this.getAssignment(index);
        }
        avgAssigns = sumAssigns / (double)numAssigns
            // mixed types here
        return avgAssigns;
    }

    public double getFinalMark()
    {
        double assignAvg;
        int index;
        assignAvg = calcAssignAvg();
        double finalMark = 0.55 * this.getExam( )
            + 0.2 * this.getMidterm( )
            + 0.25 * assignAvg;

        return finalMark;
    }
} // end of class Student
    
```



```
public class Section11
{
    public static void main(String [] args)
    {
        Course aCourse;

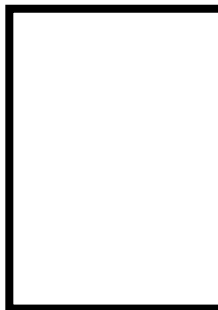
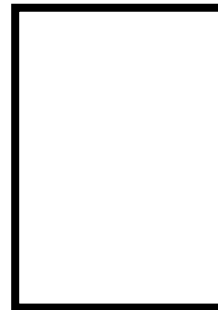
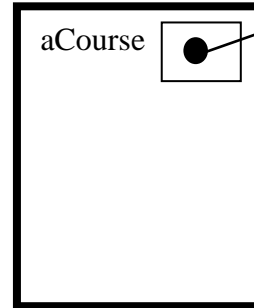
        aCourse = new Course();

        aCourse.addStudent(123456, true);
        aCourse.addStudent(654321, false);
    }
}
```

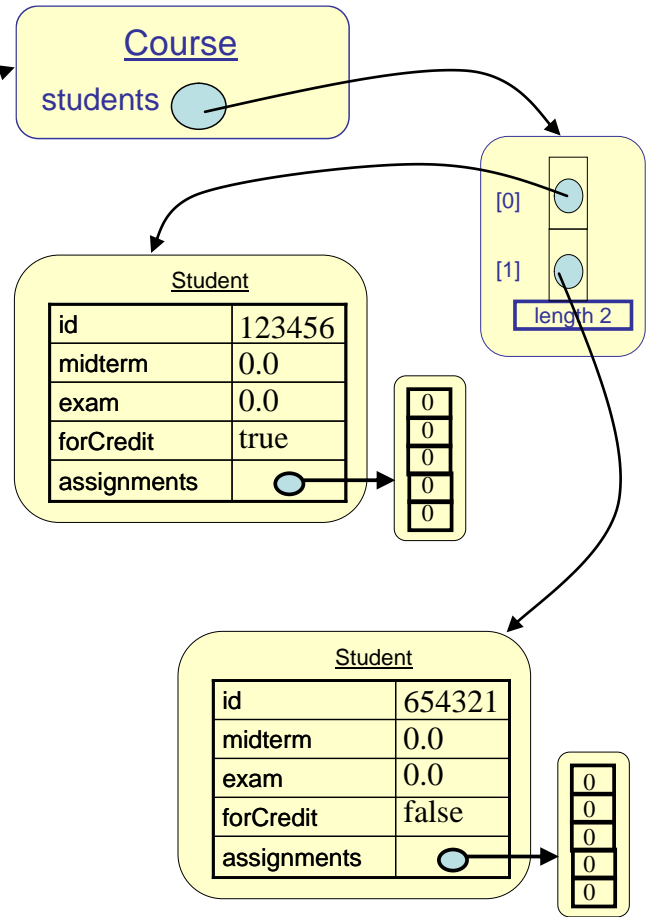
Course

- code : String
- title : String
- students: student []
- ...

- + Course(code: String, title: String)
- + addStudent(theID : int, isForCredit : boolean)



Global Memory



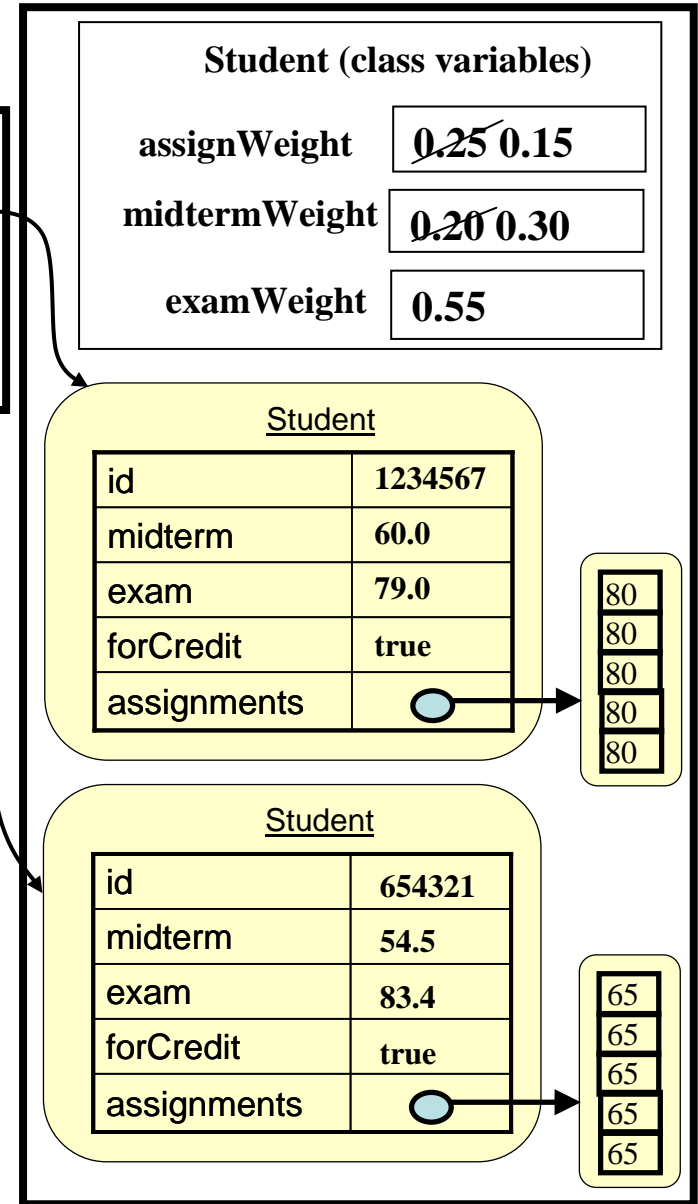
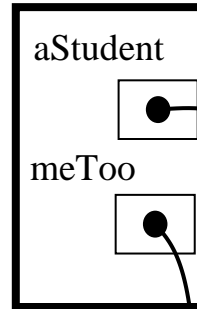
CPU

Program Memory Exercise 11-4 - Using Class Variable and Methods

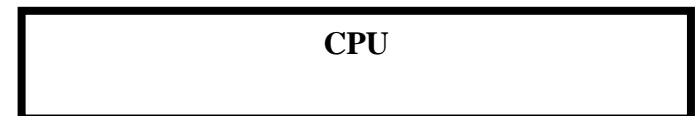
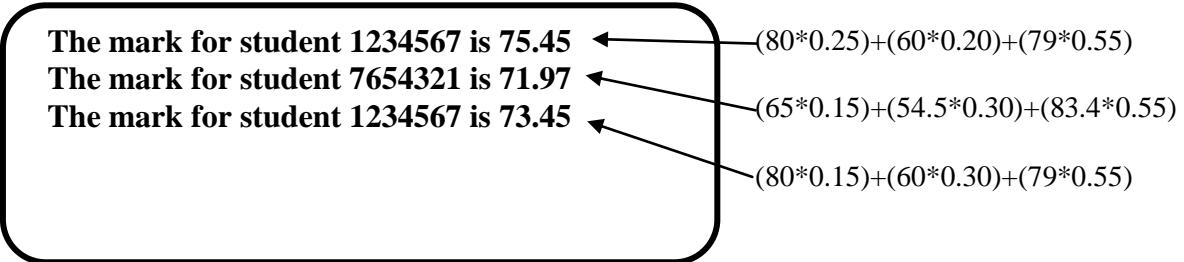
Global Memory

```
public class Section11
{
    public static void main(String [] args)
    {
        int anum;
        Student aStudent; // reference variable
        Student meToo;    // another reference variable
        aStudent = new Student(1234567,60.0,79.0,true);
        meToo = new Student(7654321,54.5, 83.4, true);
        for(anum=0 ; anum<5 , num=i+1)
        {
            aStudent.setAssignment(anum, 80.0);
            meToo.setAssignment(anum, 65.0);
        }
        System.out.println("The mark for student " +
            aStudent.getId()+ " is "+
            aStudent.getFinalMark());
        Student.SetMidWeight(0.30);
        Student.SetAssignWeight(0.15);
        System.out.println("The mark for student " +
            meToo.getId()+ " is "+
            meToo.getFinalMark());
        System.out.println("The mark for student " +
            aStudent.getId()+ " is "+
            aStudent.getFinalMark());
    }
}
```

Working Memory



Terminal Window



Exercise 11-5 - Designing a Fraction class

- What information do we need to store in a Fraction?
 - **numerator**
 - **denominator**
- What operations do we need?
 - [Aside from creating fractions, the only mathematical operation we will implement is addition of two fractions]
 - **Creation (with numerator, with numerator and denominator)**
 - **Addition**
 - **GCD (greatest common denominator) - support method**
 - **Reduction - support method**

Fraction
<ul style="list-style-type: none">- numerator : int- denominator: int
<ul style="list-style-type: none">+ Fraction(a : int)+ Fraction(n : int, d : int)+ display()+ addTo(operand : Fraction) : Fraction- gcd(a : int, b : int)- simplify()

Program Memory

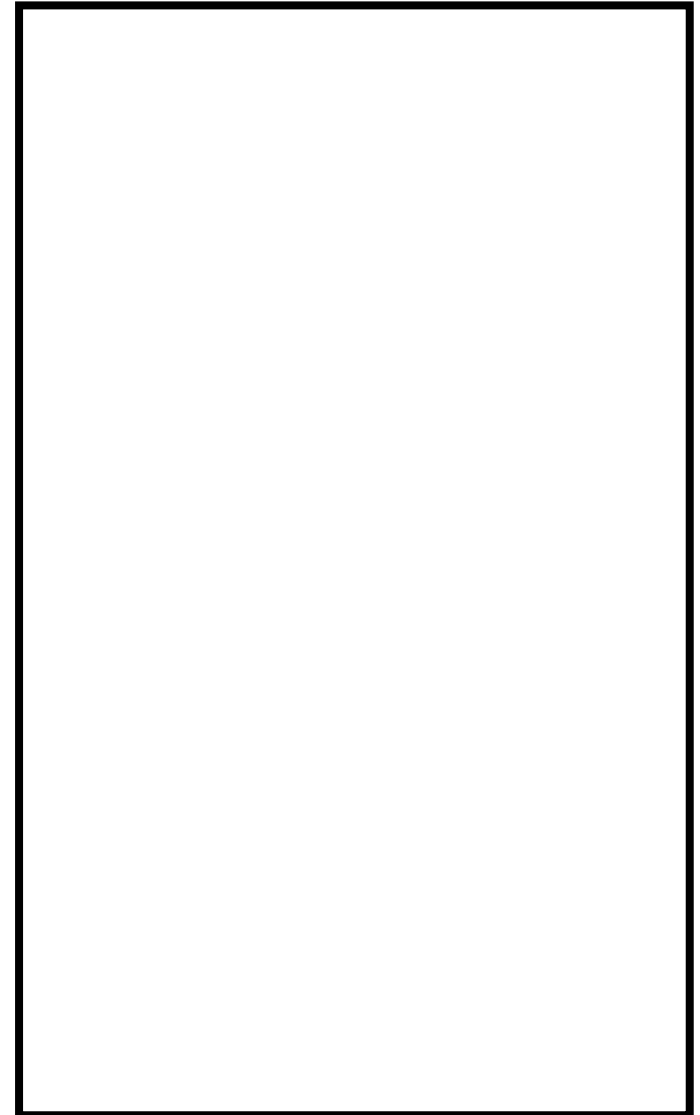
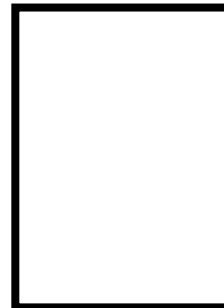
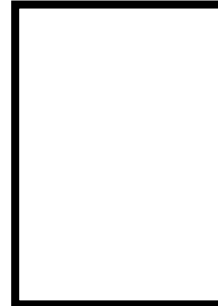
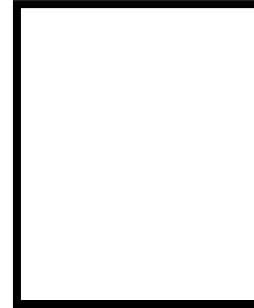
Exercise 11-6 - Simplify Fraction to Standard Form

Global Memory

```
private void simplify( )
{
  int f;
  f = gcd( numerator, denominator );
  if ( f != 0 )
  {
    numerator = numerator / f;
    denominator = denominator / f;
  }
  else
  {
    /* do nothing */;
  }

  if ( denominator < 0 )
  {
    numerator = -numerator;
    denominator = -denominator;
  }
  else
  {
    /* do nothing */;
  }
}
```

Working
Memory



CPU

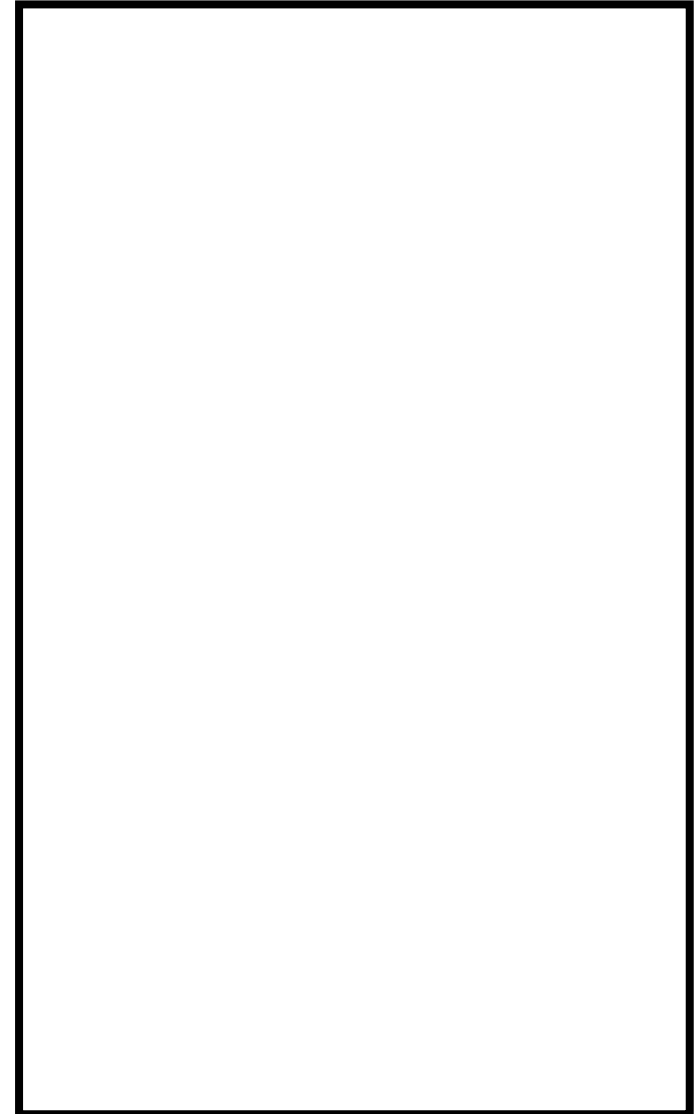
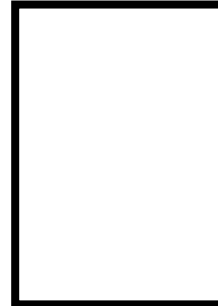
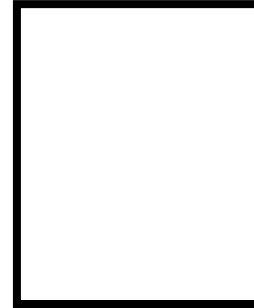
Program Memory

Exercise 11-7 - Method for GCD

Working Memory

Global Memory

```
// a class method
private static int gcd (int a, int b)
{
    int result;
    int remainder;
    if(b == 0)
    {
        remainder = 0;
    }
    else
    {
        remainder = a % b;
    }
    if ( remainder == 0 )
    {
        result = b;
    }
    else
    {
        result = gcd( b, remainder );
    }
    return result;
}
```



CPU

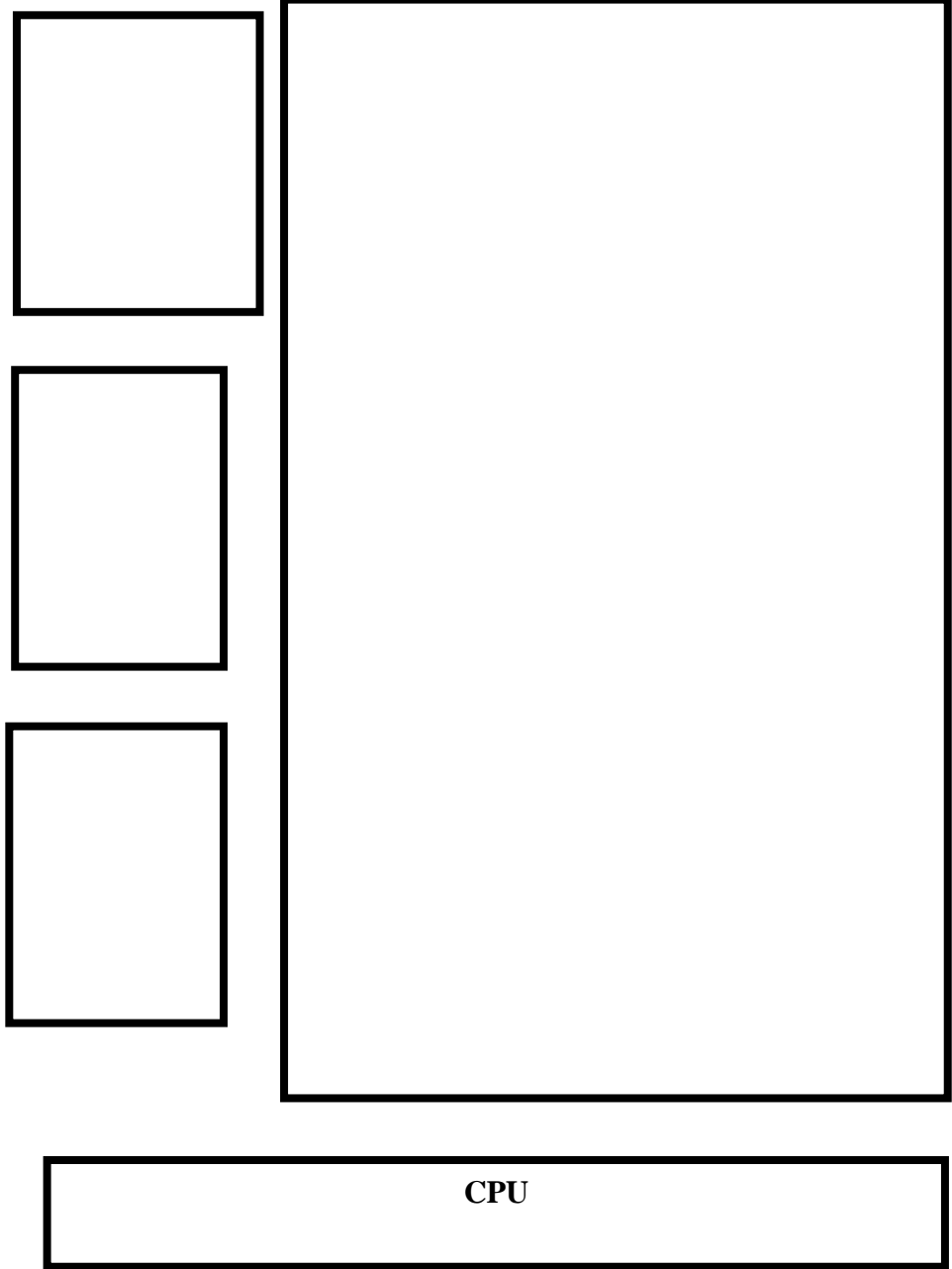
```

public class Fraction
{
    private int numerator;
    private int denominator;

    public Fraction(int n, int d)
    {
        numerator = n;
        denominator = d;
        simplify( );
    }

    public Fraction(int a)
    {
        numerator = a;
        denominator = 1;
    }
}

Exercise 11-9 Displaying Fractions
public void display( )
{
    if (denominator != 1)
    {
        System.out.println(numerator +
            " / " + denominator);
    }
    else
    {
        System.out.println(numerator);
    }
}
    
```



Program Memory

Exercise 11-10 - Adding Fractions

Working Memory

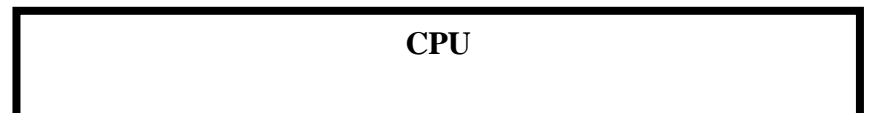
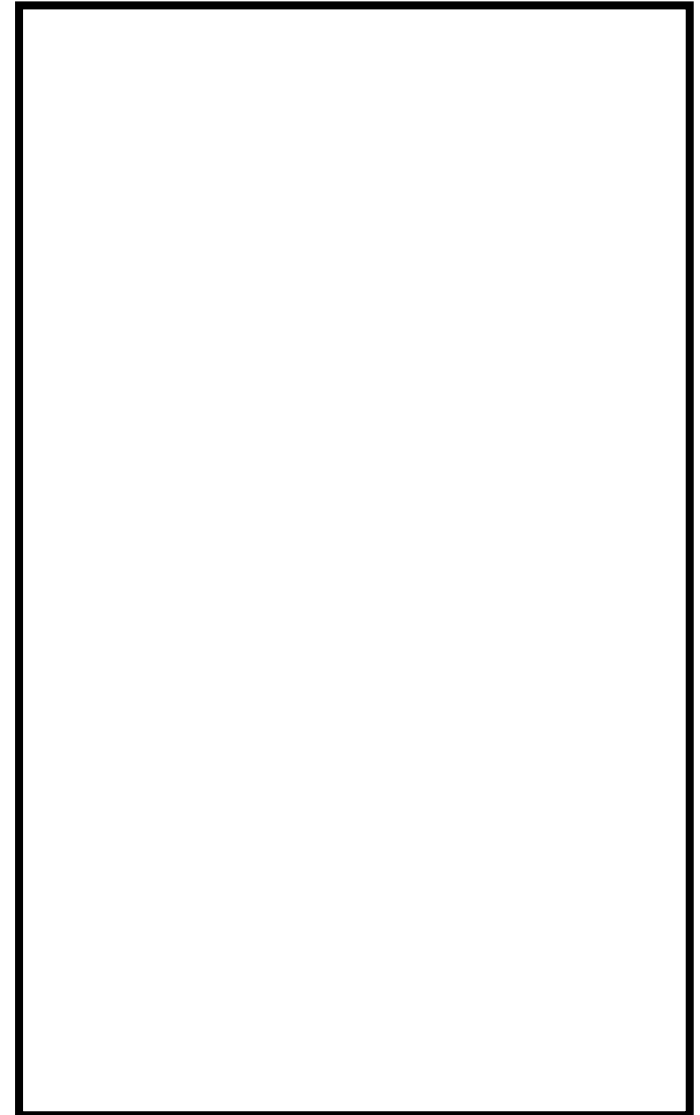
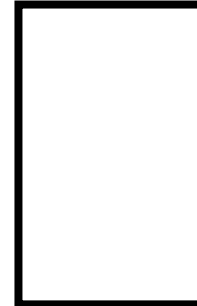
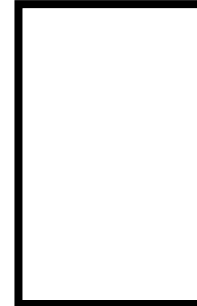
Global Memory

```
public Fraction addTo(Fraction operand)
{
    int n = numerator * operand.denominator
        + denominator * operand.numerator;
    int d = denominator * operand.denominator;
    return new Fraction(n, d);
}
```

Exercise 11-11: Adding an Integer
to a Fraction

```
public Fraction addTo(int integer)
{
    return this.addTo(new Fraction(integer));
    // this is optional here
}
```

```
Public String toString()
{
    String result;
    if(denominator != 1)
    {
        result = numerator +
            " / " + denominator;
    }
    else
    { result = String.valueOf(numerator); }
    return result;
}
```



CPU

Program Memory

Exercise- Using Fraction

Working Memory

Global Memory

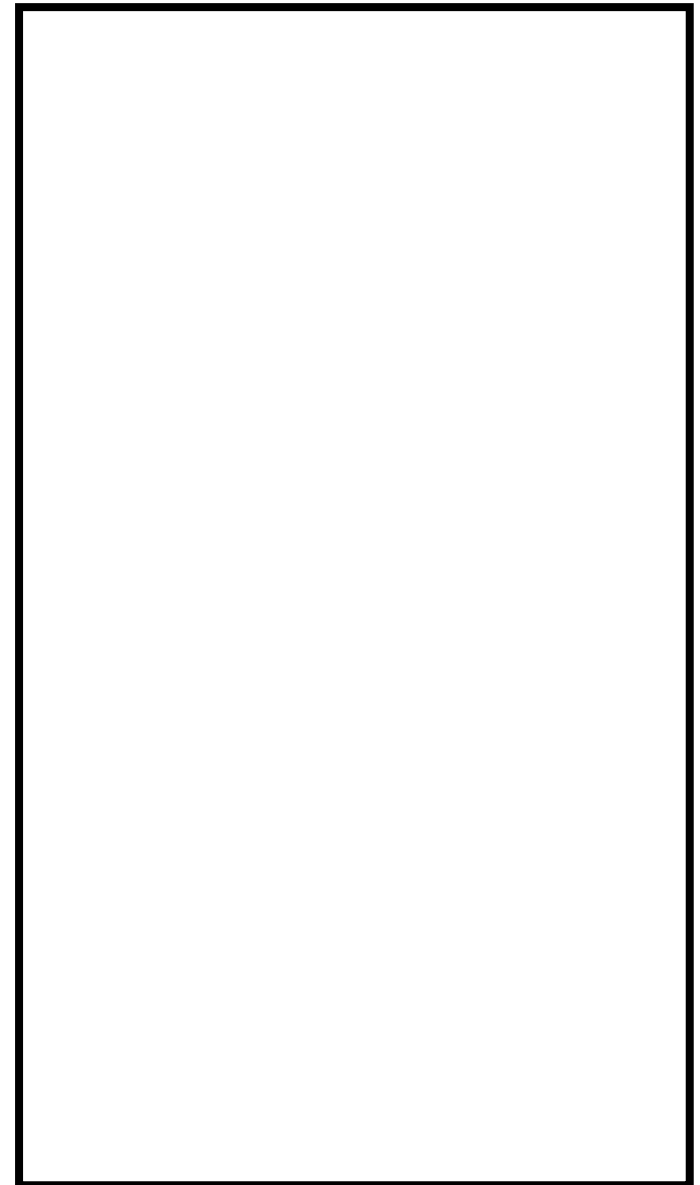
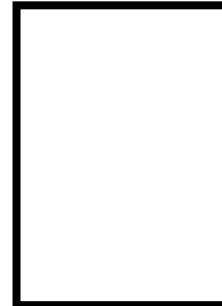
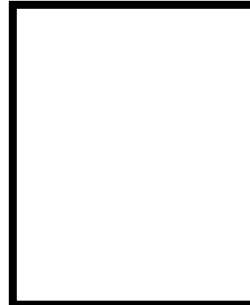
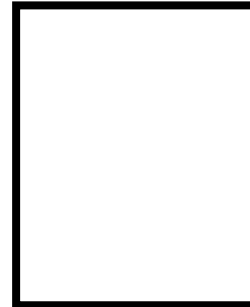
```
class FractionsDriverClass
{
    public static void main (String[] args)
    {
        Fraction f1, f2, f3;

        f1 = new Fraction(6, 9);
        f2 = new Fraction(24, 46);
        f3 = f1.addTo(f2);

        f1.display();
        f2.display();
        f3.display();

        System.out.println(f1);
        System.out.println(f2);

    }
}
```



Console Display

```
2 / 3
12 / 23
82 / 69
2 / 3
12 / 23
```

