

# ELG4177 - DIGITAL SIGNAL PROCESSING Lab4

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## Assignment 04

# WINDOWING

# Useful Wiki References' links

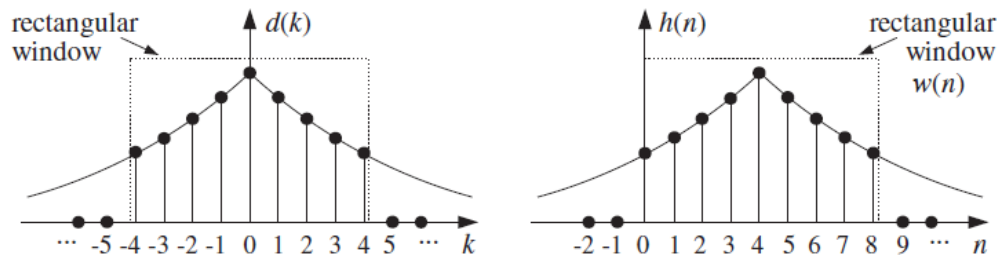
- [The Rectangular Window](#)
  - [Side Lobes](#)
  - [Summary](#)
- [Generalized Hamming Window Family](#)
  - [Hann or Hanning or Raised Cosine](#)
  - [Matlab for the Hann Window](#)
  - [Hamming Window](#)
  - [Matlab for the Hamming Window](#)
- [Blackman-Harris Window Family](#)
  - [Blackman Window Family](#)
  - [Classic Blackman](#)
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- [Kaiser Window](#)
  - [Kaiser Window Beta Parameter](#)
  - [Kaiser Windows and Transforms](#)
- [Windowing Functions to Eliminate Spectral Leakage \(Matlab\)](#)



# Rectangular Window

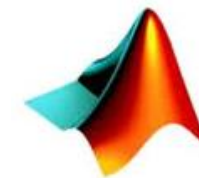
$$h(n) = d(n - M), \quad n = 0, 1, \dots, N - 1$$

- Pick an odd length  $N = 2M + 1$ , and let  $M = (N - 1)/2$ .
- Calculate the  $N$  coefficients  $d(k)$  from Eq. (10.1.7), and
- Make them causal by the delay (10.1.10).



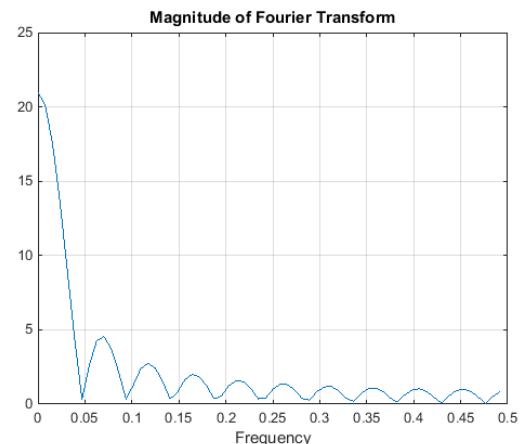
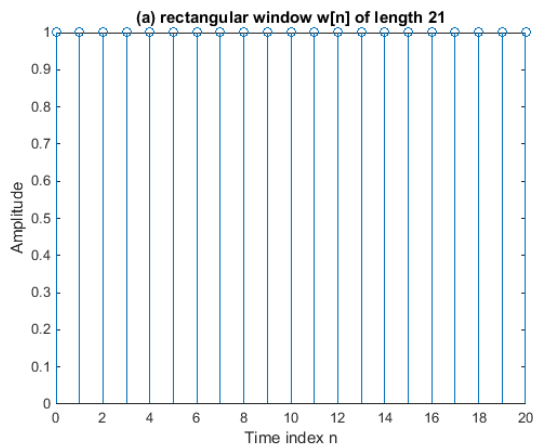
In Matlab  $w = \text{boxcar}(L);$

$$h(n) = d(n - M) = \frac{\sin(\omega_c(n - M))}{\pi(n - M)}, \quad n = 0, \dots, M, \dots, N - 1$$

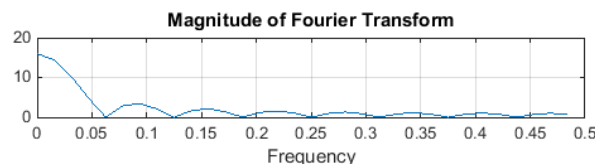


In Matlab

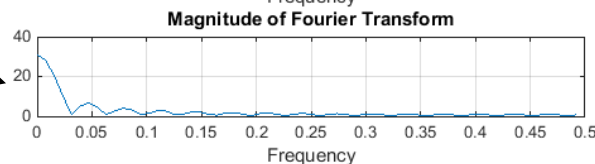
$$w = \text{boxcar}(L);$$



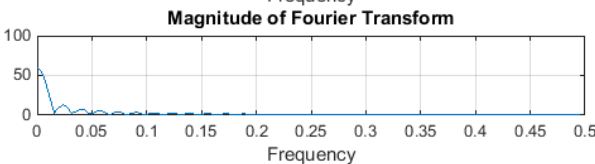
16 coefficients



31 coefficients



61 coefficients



# triangular window (Bartlett window)

Bartlett or triangular window:

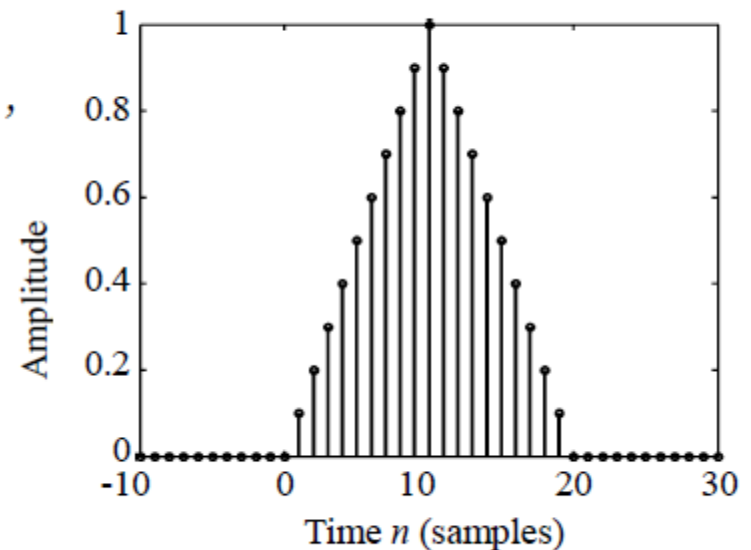
$$w[n] = \begin{cases} 2n/M, & 0 \leq n \leq M/2, \\ 2 - 2n/M, & M/2 < n \leq M, \\ 0, & \text{otherwise} \end{cases}$$

**GNU Octave/MATLAB:**

```
w=bartlett(M+1);
```

or nearly equivalently

```
w=triang(M+1);
```



# Hamming, Hann & blackman Windows

$$w[n] = \begin{cases} \alpha - (1 - \alpha) \cos\left(\frac{2n\pi}{M}\right), & 0 \leq n \leq M \\ 0, & \text{otherwise} \end{cases}$$

If  $\alpha = 0.54$  it is a *Hamming window*.

If  $\alpha = 0.5$  it is a *von Hann* or *raised cosine window*.

Blackman window:

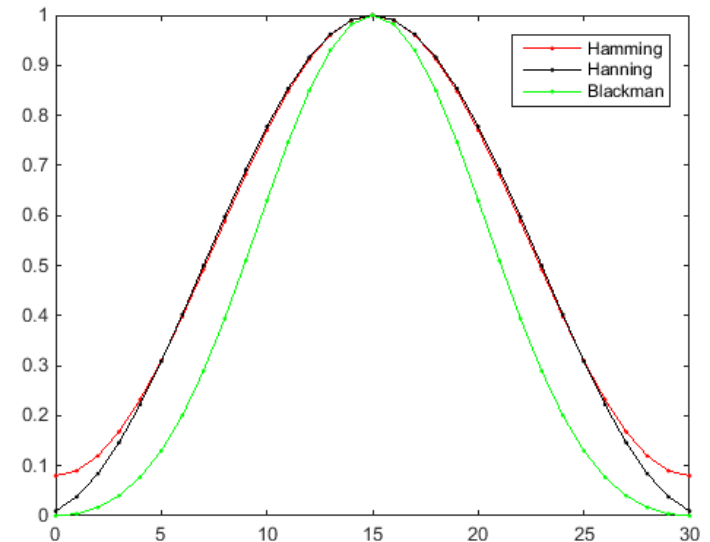
$$w[n] = \begin{cases} 0.42 - 0.5 \cos\left(\frac{2\pi n}{M}\right) + 0.08 \cos\left(\frac{4\pi n}{M}\right) & 0 \leq n \leq M \\ 0, & \text{otherwise} \end{cases}$$

**GNU Octave/ MATLAB:**

`w=hamming(M+1);`

`w=hann(M+1);`

`w=blackman(M+1);`



# Kaiser Window

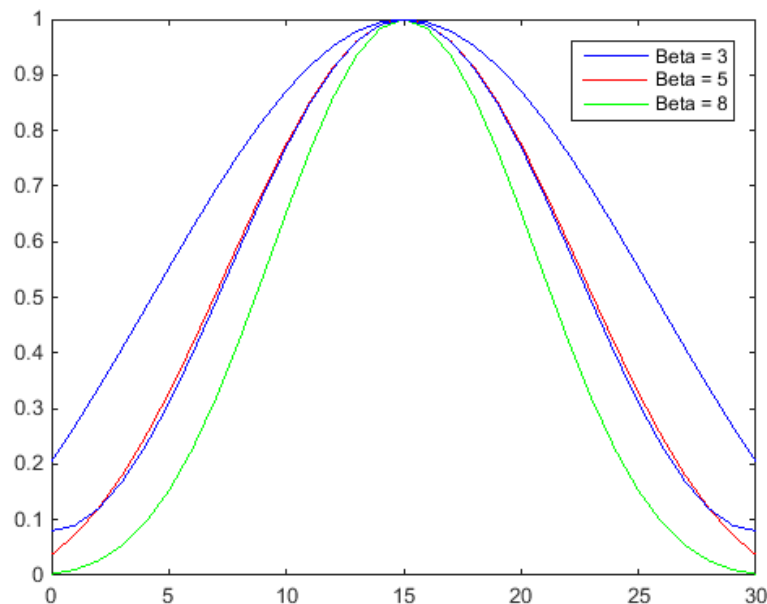
Kaiser window:

$$w[n] = \begin{cases} \frac{I_0\left[\beta \sqrt{1 - \left(\frac{2n-M}{M}\right)^2}\right]}{I_0(\beta)} & 0 \leq n \leq M \\ 0, & \text{otherwise} \end{cases}$$

where  $I_0(x)$  is the  $0^{\text{th}}$ -order modified Bessel function of the first kind.

**GNU Octave/MATLAB:**

```
w=kaiser(M+1,beta);
```

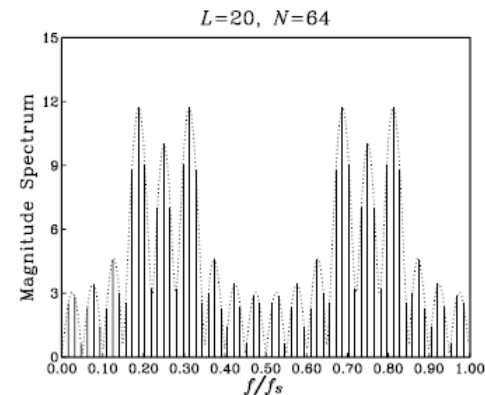
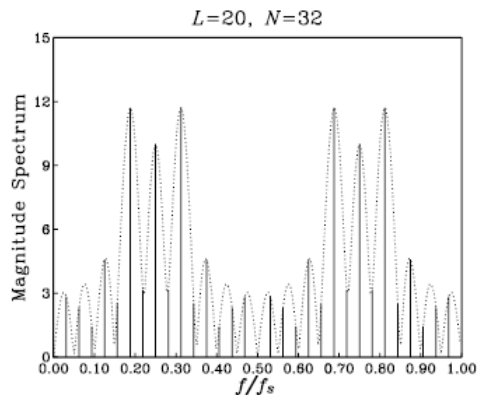
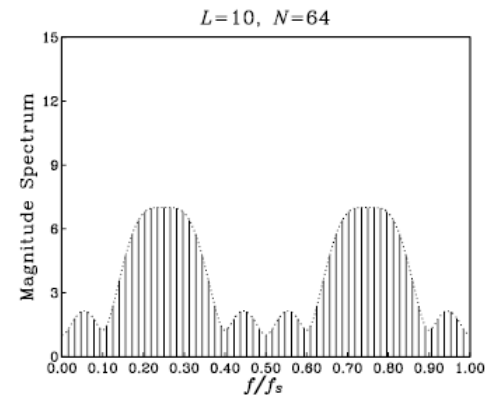
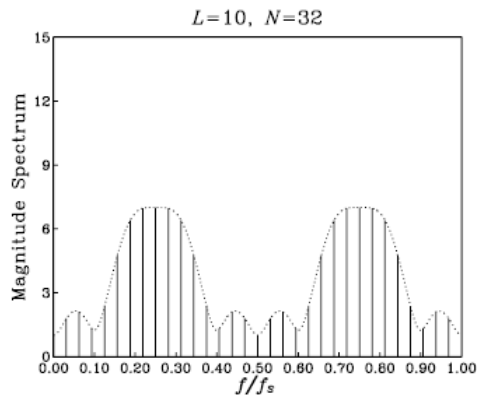




# Physical Resolution: **Effect of Windowing**

## Computational Resolution: **Effect of Spectral Sampling**

- Physical Resolution is caused by a windowing operation (**L**)
- Computational Resolution is caused by the DFT/FFT sampling of the DTFT (**N**)



# Effect of Windowing (Physical Resolution)

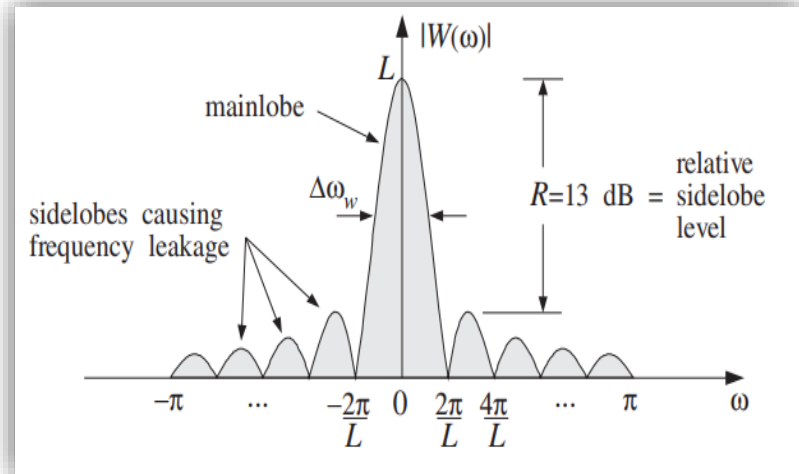
The sidelobes are between the zeros of  $W(\omega)$ , which are the zeros of the numerator  $\sin(\omega L/2) = 0$ , that is,  $\omega = 2\pi k/L$ , for  $k = \pm 1, \pm 2, \dots$  (with  $k = 0$  excluded).

The mainlobe peak at DC dominates the spectrum, because  $w(n)$  is essentially a DC signal, except when it cuts off at its endpoints. The higher frequency components that have "leaked" away from DC and lie under the sidelobes represent the sharp transitions of  $w(n)$  at the endpoints.

The *width* of the mainlobe can be defined in different ways. For example, we may take it to be the width of the base,  $4\pi/L$ , or, take it to be the 3-dB width, that is, where  $|W(\omega)|^2$  drops by 1/2. For simplicity, we will define it to be *half* the base width, that is, in units of radians per sample:

$$\Delta\omega_w = \frac{2\pi}{L} \quad (\text{rectangular window width})$$

In units of Hz, it is defined through  $\Delta\omega_w = 2\pi\Delta f_w/f_s$ .



$$\Delta\omega \geq \Delta\omega_w = \frac{2\pi}{L}$$

These equations can be rewritten to give the *minimum number* of samples required to achieve a desired frequency resolution  $\Delta f$ . The smaller the desired separation, the longer the data record:

$$L \geq \frac{f_s}{\Delta f} = \frac{2\pi}{\Delta\omega}$$

Window Shape	Relative peak sidelobe magnitude	Approx. mainlobe width (in frequency)
Rectangular/boxcar	-13 dB	2/M
Bartlett (triangle)	-26 dB	4/M
Hanning (raised cosine)	-31 dB	4/M
Hamming (raised cosine on pedestal)	-42 dB	4/M
Blackman	-58 dB	6/M

<http://web.mit.edu/ruggles/SpectralAnalysis/reference.html>

# Effect of Windowing

Windowing has 2 undesirable effects

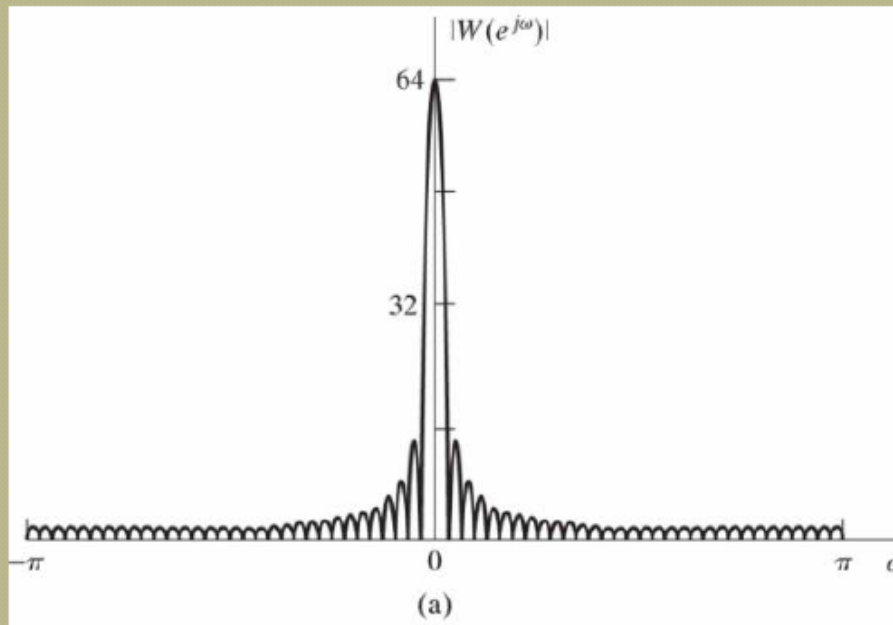
- Loss of frequency resolution
  - Smoothing of spectrum (peaks and discontinuities)
  - Unable to resolve 2 close components
  - Caused by width of mainlobe
  - **Rectangular window is good here**
- Spectral leakage
  - Component at one frequency leaks into vicinity
  - Unable to detect a weak frequency component
  - Caused by amplitude of sidelobes
  - **Non-rectangular window is better here**



# Effect of windowing

## ◉ Rectangular window

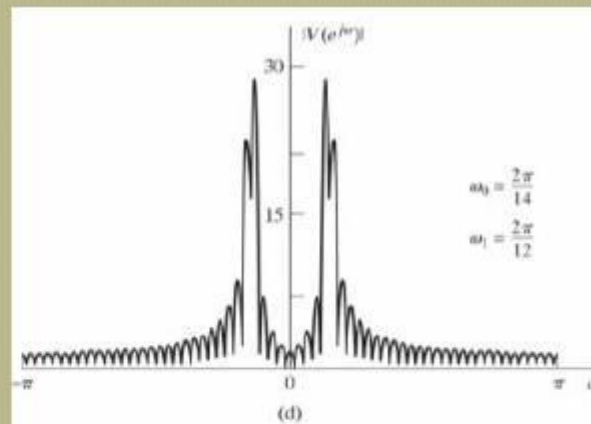
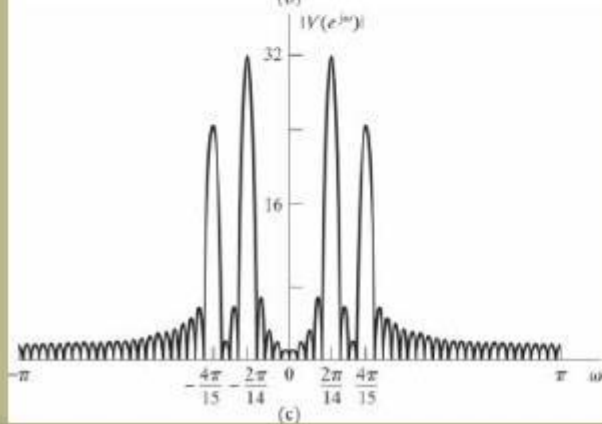
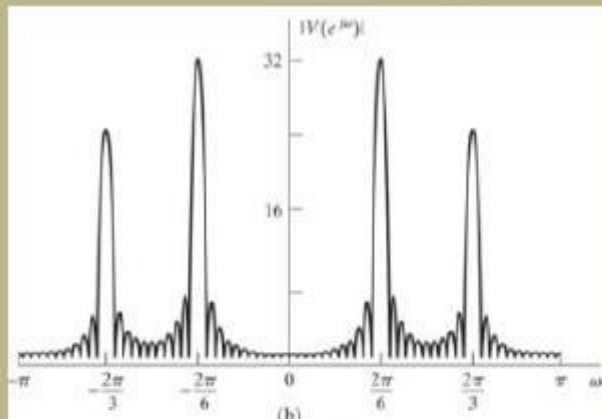
- Size  $L = 64$  samples



# Windowed signal

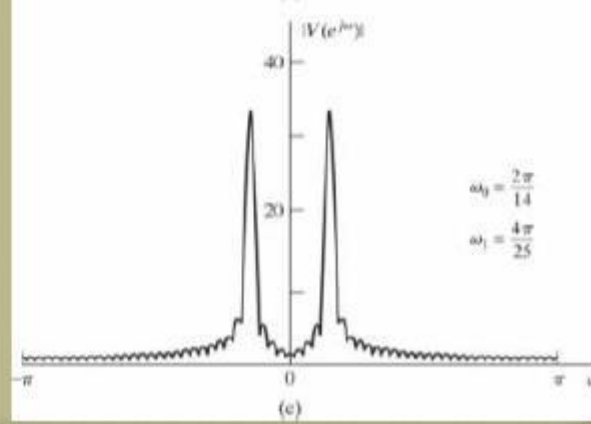
$$A_0 = 1$$

$$A_1 = 0.75$$



$$\omega_0 = \frac{2\pi}{14}$$

$$\omega_1 = \frac{2\pi}{12}$$



$$\omega_0 = \frac{2\pi}{14}$$

$$\omega_1 = \frac{4\pi}{25}$$

# Effect of Spectral Sampling

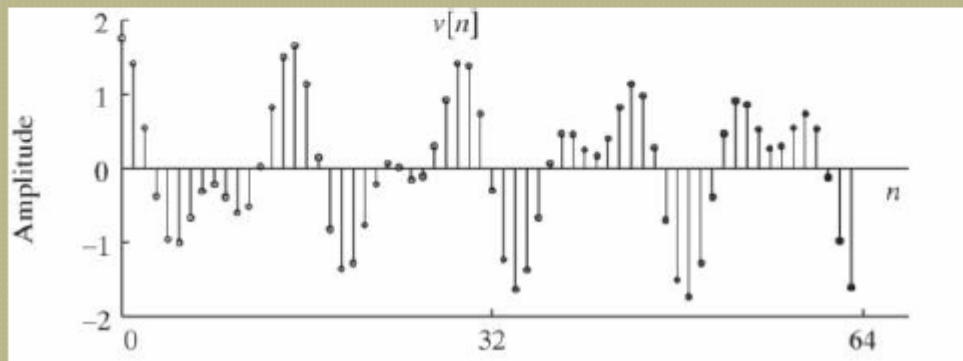
DFT obtained by sampling DTFT

- $N$  samples in  $2\pi$  period

$$V[k] = V(e^{j\omega}) \Big|_{\omega = \frac{2\pi}{N}k}, \quad 0 \leq k \leq N-1$$

- Consider the windowed signal

$$v[n] = \cos\left(\frac{2\pi}{14}n\right) + 0.75 \cos\left(\frac{2\pi}{15}n\right), \quad 0 \leq n \leq 63$$

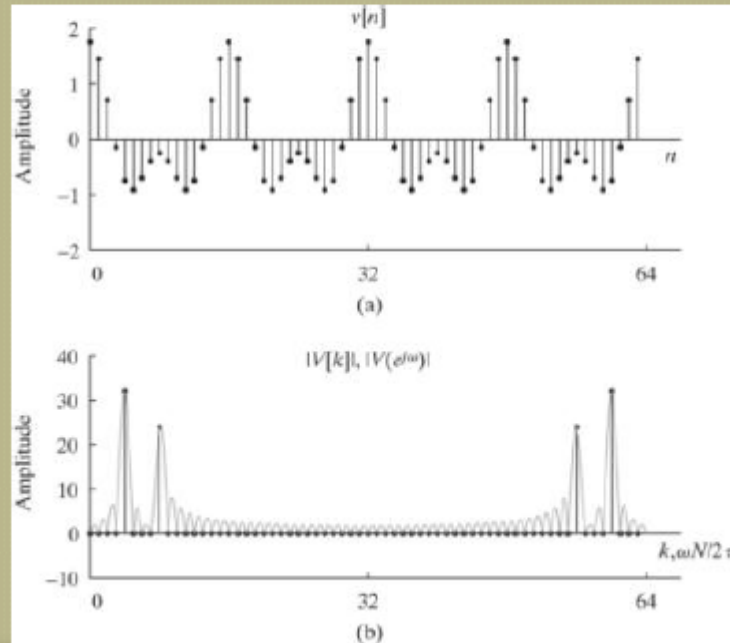


# Effect of Spectral Sampling

Case with matching DFT frequencies

- $N = L =$  multiple of signal periods

$$v[n] = \cos\left(\frac{2\pi}{16}n\right) + 0.75 \cos\left(\frac{2\pi}{8}n\right), \quad 0 \leq n \leq 63$$



No apparent leakage

No apparent loss of frequency resolution

## Summary

- Spectral leakage due to windowing
  - Choice of type of window is critical
- Two types of loss of frequency resolution:
  - Inability to resolve 2 close components (windowing)
  - Not enough frequency samples (DFT spectral sampling)
- How many samples should we use in a DFT?
  - For no loss of information (no time aliasing):  $N \geq L$
  - If we want  $V[k]$  to look like  $V(e^{j\omega})$ :  $N \gg \gg L$ 
    - May require zero-padding





Complete the assignment & Answer all the questions

Thanks