#### 263-5354-00L Large Language Models

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# Prompting and Zero-shot or Few shot learning inference

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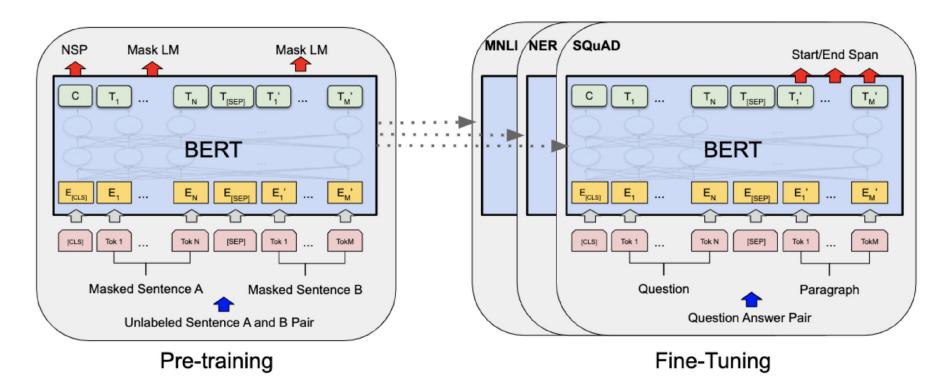
### **Lecture Outline**

- 1. What is Prompting? How do we prompt language models?
- 2. Prompt Engineering
  - Manual prompts
  - Automated prompts
  - Discrete vs continuous prompts
- 3. Chain of thought prompting
- 4. In-context learning

### A Short History of Language Modelling

- Language models date way back to Shannon, etc. in the 50s-60s
- Until 10-15 years ago: Language models used a database of word counts from a corpus of text to estimate probabilities
  - Improved speech recognition and machine translation systems
  - NLP systems for other tasks ignored language models and required **millions of examples** to learn tasks
- **10 years ago:** Deep Learning coupled with **Transfer learning** made language models effective
  - NLP systems began to use language models as a starting point to learn tasks, but still need thousands of examples to do so
- Last 3 years: Scale up (data & model) and prompting
  - GPT series of models
  - Simply prompt or instruct these models to do the task

### Earlier in this class: Supervised Finetuning



#### Typically need **tens of thousands** of examples!!!

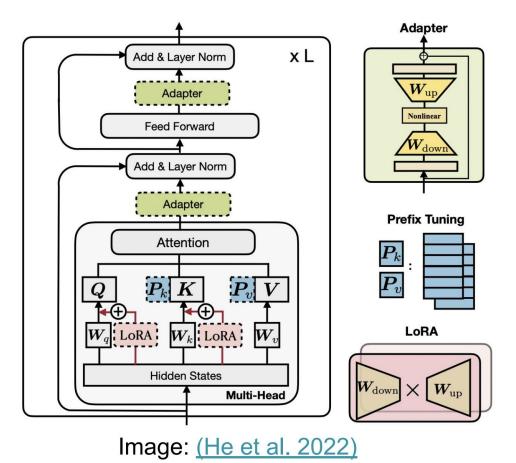
#### Does not work well if we no not have finetuning data ...

• The model might not be able to adapt to the finetuning data based on just a small dataset and might forget everything it has learner during pretraining.

### **Parameter efficient finetuning**

A partial solution to this problem:

Just finetune a subset of the parameters for each task



Still need thousands of examples!!!

# **Prompting: Why even finetune?**

For many tasks, supervised finetuning data may not be available

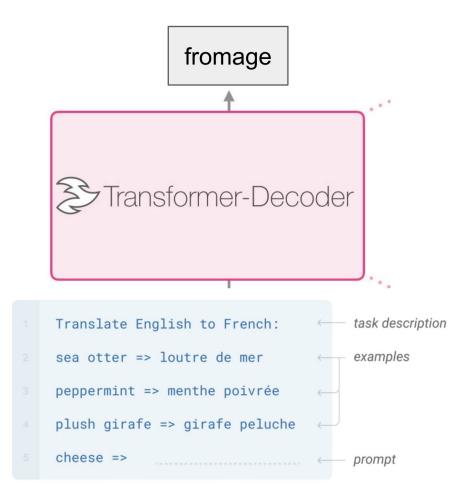
Key idea: Prompting enables models to circumvent this by learning a LM that models the probability  $P(x; \theta)$  of the input text x, and using this probability to predict y, reducing or obviating the need for large supervised datasets.

Prompting is **non-invasive**:

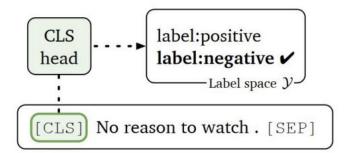
• It does not introduce any additional parameters or require direct inspection of a model's representations.

It can be thought of as a **lower bound on what the model "knows" about the new task (x**  $\square$  **y)** and this information is simply extract from the LM via prompting. **Key idea: We manually design a "prompt" that demonstrates how to formulate a task as a generation task.** 

No need to update the model weights at all!

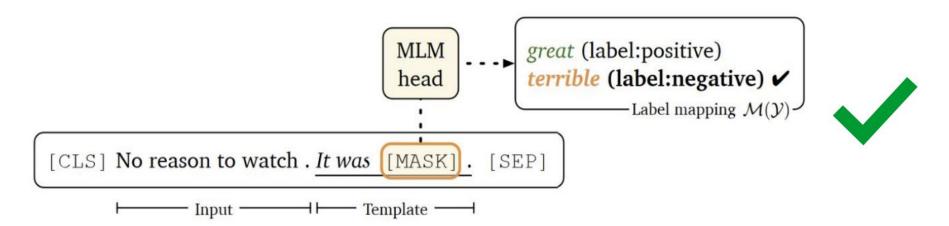


#### Head-based fine-tuning





#### Prompting:



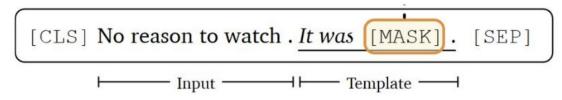
We can also do prompt-based fine-tuning if we have supervised data.

# Prompting a bit more formally

Lets say we have a **classification** task, e.g. sentiment classification

Input:  $x_1$  = No reason to watch.

**Step 1.** Formulate the downstream task into a (Masked) LM problem using a *template:* 



Step 2. Choose a label word mapping  $\mathcal{M}$ , which maps task labels to individual words.

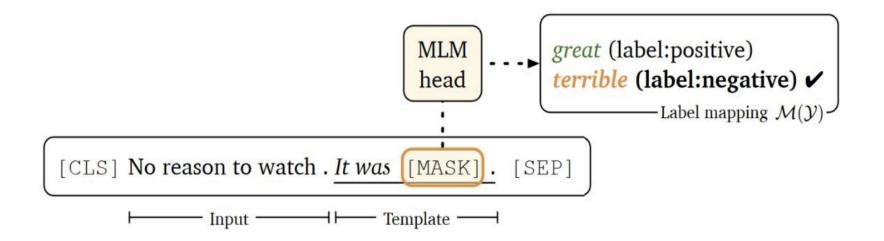


## Prompting a bit more formally

Directly use

Step 3. Fine tune the LM to fill in the correct label word.

$$p(y \mid x_{\text{in}}) = p\left( [\text{MASK}] = \mathcal{M}(y) \mid x_{\text{prompt}} \right) \\ = \frac{\exp\left(\mathbf{w}_{\mathcal{M}(y)} \cdot \mathbf{h}_{[\text{MASK}]}\right)}{\sum_{y' \in \mathcal{Y}} \exp\left(\mathbf{w}_{\mathcal{M}(y')} \cdot \mathbf{h}_{[\text{MASK}]}\right)},$$



# What makes a good prompt? for an NLP task,

GPT3: "a good prompt is one that is specific and **provides enough context for the model** to be able to generate a response that is relevant to the task."

# The Dark Art of Prompt Engineering

#### **Question Answering:**

**BoolQ:** given a passage q and question p, design a prompt for question answering

#### Word sense:

**WiC:** given two sentences S1 and S2, and a word W, design a prompt to determine whether W was used in the same sense in both sentences. For **BoolQ**, given a passage *p* and question *q*:

p. Question: q? Answer: <MASK>.

p. Based on the previous passage, q? <MASK>.

Based on the following passage, q? <MASK>. p

For WiC, given two sentences  $s_1$  and  $s_2$  and a word w, we classify whether w was used in the same sense.

" $s_1$ " / " $s_2$ ". Similar sense of "w"? <MASK>.

 $s_1 s_2$  Does w have the same meaning in both sentences? <MASK>.

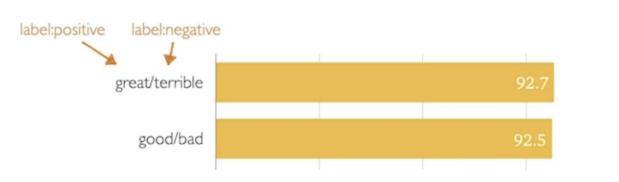
### The Dark Art of Prompt Engineering

In general, prompting is a dark art

• Requires domain expertise and trial and error

The challenge is to find a template T and label words M(y) that work in conjunction

• Slight variations in prompts can lead to differences!



SST-2 Template: <Input> It was [MASK] .

### **Can we Automate Prompt Design?**

Some initial work on automating discrete prompt design with moderate success:

#### 1. Mine prompt candidates from a large corpus (Jiang et al. 2020)

- Search for strings in a large text corpus, e.g. Wikipedia, that contain both training inputs x and outputs y
- Identify the middle words or dependency paths between them
- Use the middle words/paths as templates in the form of "[X] middle words [Z]"

#### 2. Paraphrase approach

- Translating the prompt into another language and back (Jiang et al., 2020)
- Use a thesaurus to replace words (Yuan et al., 2021)
- Train a neural prompt rewriter designed/trained with the objective of improving the accuracy of systems that use the prompt (Haviv et al., 2021)
- 3. Training a text generation model for generating prompts
  - Pre-train a T5 model for the template search

Generate multiple prompts from all the training examples, or a few well-chosen examples.

#### **Automating Prompt Design Somewhat Works**

Recall the LAMA probe.

#### Manually designed prompts in LAMA probe

	Prompts	Top1	Тор3	Top5	Opti.	
	1	BERT-b	ase (M	<b>an=</b> 31	<u>l.1)</u>	LAnguage Model Analysis (LAMA): A set of knowledge
Mined prompts	Mine	31.4	34.2	34.7	38.9	sources (set of facts) for analyzing the factual and
Mined+Manual	Mine+Man	31.6	35.9	35.1	39.6	commonsense knowledge contained in LLMs
Mined <b>Paraphrased</b>	Mine+Para	32.7	34.0	34.5	36.2	(Perrori et al., 2019)
Manual Paraphrased	Man+Para	34.1	35.8	36.6	37.3	

BERT-large (Man=32.3)							
Mine	37.0	37.0	36.4	43.7			
Mine+Man	39.4	40.6	38.4	43.9			
Mine+Para	37.8	38.6	38.6	40.1			
Man+Para	35.9	37.3	38.0	38.8			

(Jiang et al. 2020)

Opti. Prompt outputs are ensembled (i.e predictions are weighted and combined) 15

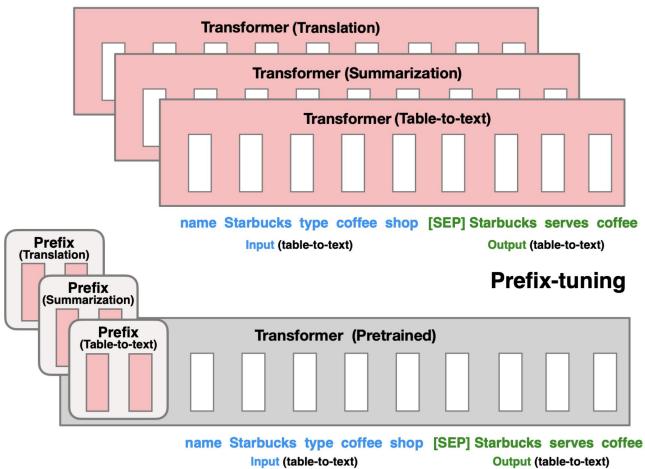
### **Continuous Prompts**

Recent approaches have explored continuous prompts (also sometimes known as soft prompts) that prompt the model directly in its embedding space.

One approach (we have already seen) is **prefix tuning**.

# Prefix Tuning (Li et al. 2021)

**Fine-tuning** 



Prefix-tuning freezes Transformer parameters and **only optimizes the prefix** (red prefix blocks).

# **Advanced Prompting**

- 1. Prompting with demonstrations
- 2. Chain of Thought Prompting

# **Prompting with Demonstrations**

Lets assume we have a few shots:

- We have a small collection of input-out exemplars.
- These exemplars serve as demonstrations of the behavior that one would like the LM to emulate.

#### We can use prompting in this case:

**Key idea: Augment the standard prompt** "France's capital is [X]" by **prepending the examples**:

"Great Britain's capital is London . Germany's capital is Berlin . France's capital is [X]".

#### No parameter updates to the model as before!

#### Challenges in Prompting with Demonstrations

Prompting with demonstrations for few-shot learning is very popular. It works!

However, as in prompt design, we have **several questions**:

- 1. What examples to include in the prompt to make the demonstration effective?
- 2. How to order the examples in the prompt. Different demonstration orders can result in very different performance (Lu et al., 2021).

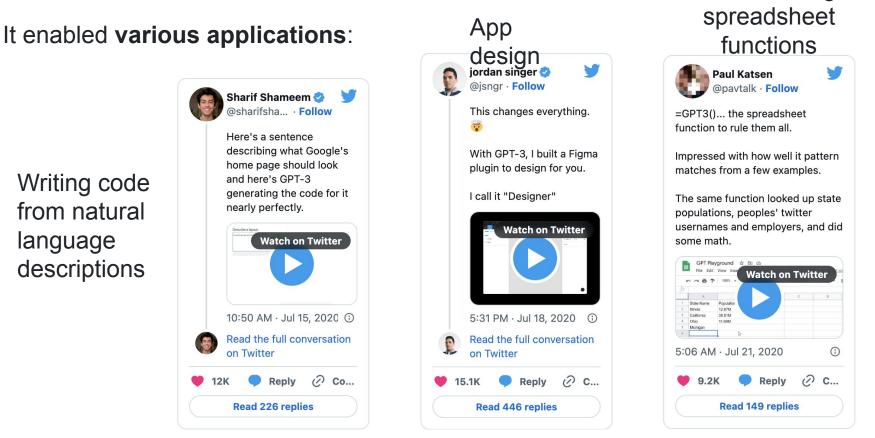
We can partially tackle this issue, e.g, by:

- using sentence embeddings to sample examples that are close to the input in the embedding space (Liu et al., 2021a; Drori et al., 2022).
- 2. As for the order of the labeled examples, we can also learn a model to **score different candidate permutations** (Lu et al., 2021).

### **In-context Learning**

This idea of prompting with demonstrations was called **In-context learning** in the original GPT-3 paper.

On many NLP benchmarks, in-context learning is **competitive with models trained with much more labeled data** and is SOTA on LAMBADA (commonsense sentence completion) and TriviaQA. Generalizing



An approach to solve **multi-step reasoning** problems via prompting.

**Key idea:** Eliciting the model to produce a step-by-step solution of a problem can lead to a more accurate final answer (Wei et al. 2022)

So, if we prompt the model to reason step-by step, it might do well at multi-step reasoning problems.

• A solution: Simply by adding "Let's think step-by-step" to the prompt before the model's answer

Q: A juggler can juggle 16 balls. Half of the balls are golf balls, and half of the golf balls are blue. How many blue golf balls are there?

A: The answer (arabic numerals) is

(Output) 8 X

Q: A juggler can juggle 16 balls. Half of the balls are golf balls, and half of the golf balls are blue. How many blue golf balls are there?

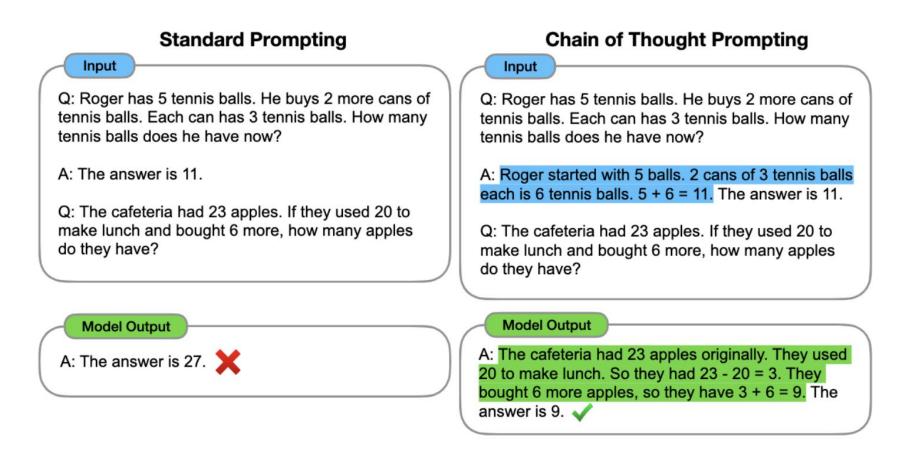
#### A: Let's think step by step.

(Output) There are 16 balls in total. Half of the balls are golf balls. That means that there are 8 golf balls. Half of the golf balls are blue. That means that there are 4 blue golf balls. ✓

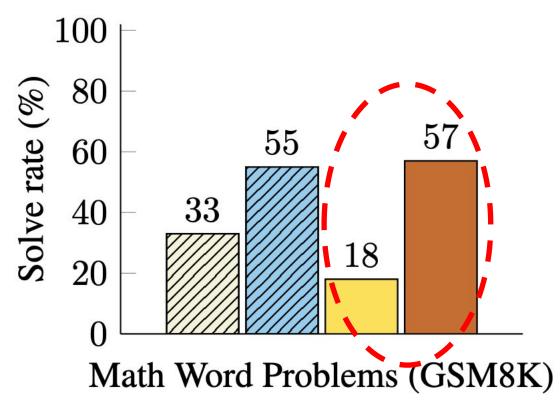
# Thinking step-by-step works

		Arithmetic							
	SingleEq	AddSub	MultiArith	GSM8K	AQUA	SVAMP			
zero-shot	74.6/ <b>78.7</b>	72.2/77.0	17.7/22.7	10.4/12.5	22.4/22.4	58.8/58.7			
step-by-step	78.0/78.7	69.6/74.7	78.7/79.3	40.7/40.5	33.5/31.9	62.1/63.7			
	Comm	Common Sense		Other Reasoning Tasks		Symbolic Reasoning			
	Common SenseQA	Strategy QA	Date Understand	Shuffled Objects	Last Letter (4 words)	Coin Flip (4 times)			
zero-shot	68.8/72.6	12.7/ <b>54.3</b>	49.3/33.6	31.3/29.7	0.2/-	12.8/53.8			
step-by-step	64.6/64.0	<b>54.8</b> /52.3	67.5/61.8	52.4/52.9	57.6/-	91.4/87.8			

This idea can be combined with the idea of including demonstrations in the prompt (Wei et al. 2022). This is called **Chain of Thought (CoT) prompting**.



- Finetuned GPT-3 175B
- Prior best
  - PaLM 540B: standard prompting
    - PaLM 540B: chain-of-thought prompting



#### Math Word Problems (free response)

Q: Roger has 5 tennis balls. He buys 2 more cans of tennis balls. Each can has 3 tennis balls. How many tennis balls does he have now?

A: Roger started with 5 balls. 2 cans of 3 tennis balls each is 6 tennis balls. 5 + 6 = 11. The answer is 11.

#### StrategyQA

Q: Yes or no: Would a pear sink in water?

A: The density of a pear is about 0.6 g/cm^3, which is less than water. Thus, a pear would float. So the answer is no.

#### SayCan (Instructing a robot)

Human: How would you bring me something that isn't a fruit?

Explanation: the user wants something to eat that isn't a fruit. An energy bar is not a fruit, so I will bring the user an energy bar. Plan: 1. find(energy bar) 2. pick(energy bar) 3. find(user) 4. put(energy bar) 5. done(). Math Word Problems (multiple choice)

Q: How many keystrokes are needed to type the numbers from 1 to 500? Answer Choices: (a) 1156 (b) 1392 (c) 1480 (d) 1562 (e) 1788

A: There are 9 one-digit numbers from 1 to 9. There are 90 two-digit numbers from 10 to 99. There are 401 three-digit numbers from 100 to 500. 9 + 90(2) + 401(3) = 1392. The answer is (b).

#### Date Understanding

Q: The concert was scheduled to be on 06/01/1943, but was delayed by one day to today. What is the date 10 days ago in MM/DD/YYYY?

A: One day after 06/01/1943 is 06/02/1943, so today is 06/02/1943. 10 days before today is 05/23/1943. So the answer is 05/23/1943.

#### Last Letter Concatenation

Q: Take the last letters of the words in "Lady Gaga" and concatenate them.

A: The last letter of "Lady" is "y". The last letter of "Gaga" is "a". Concatenating them is "ya". So the answer is ya.

#### CSQA (commonsense)

Q: Sammy wanted to go to where the people were. Where might he go? Options: (a) race track (b) populated areas (c) desert (d) apartment (e) roadblock

A: The answer must be a place with a lot of people. Race tracks, desert, apartments, and roadblocks don't have a lot of people, but populated areas do. So the answer is (b).

#### **Sports Understanding**

Q: Is the following sentence plausible? "Joao Moutinho caught the screen pass in the NFC championship."

A: Joao Moutinho is a soccer player. The NFC championship is part of American football, not soccer. So the answer is no.

#### Coin Flip (state tracking)

Q: A coin is heads up. Maybelle flips the coin. Shalonda does not flip the coin. Is the coin still heads up?

A: The coin was flipped by Maybelle. So the coin was flipped 1 time, which is an odd number. The coin started heads up, so after an odd number of flips, it will be tails up. So the answer is no.

#### Thanks!