## Mathematical Foundations II: Information Theory

(M&S Ch2)

#### Entropy

- The entropy is the average uncertainty of a single random variable.
- Let p(x)=P(X=x); where  $x \in \mathcal{X}$ .
- $H(p) = H(X) = \sum_{x \in \mathcal{X}} p(x) \log_2 p(x)$
- In other words, entropy measures the amount of information in a random variable.
  It is normally measured in bits.

#### Joint Entropy and Conditional Entropy

- The <u>joint entropy</u> of a pair of discrete random variables  $X, Y \sim p(x,y)$  is the amount of information needed on average to specify both their values.
- $H(X,Y) = \sum_{x \in X} \sum_{y \in Y} p(x,y) \log_2 p(x,y)$
- The <u>conditional entropy</u> of a discrete random variable Y given another X, for X, Y ~ p(x,y), expresses how much extra information you still need to supply on average to communicate Y given that the other party knows X.
- $H(Y|X) = \sum_{x \in X} \sum_{y \in Y} p(x,y) \log_2 p(y|x)$
- Chain Rule for Entropy: H(X,Y)=H(X)+H(Y/X)

#### **Mutual Information**

- By the chain rule for entropy, we have H(X,Y) = H(X) + H(Y/X) = H(Y) + H(X/Y)
- Therefore, H(X)-H(X/Y)=H(Y)-H(Y/X)
- This difference is called the *mutual information* between *X* and *Y*.
- It is the reduction in uncertainty of one random variable due to knowing about another, or, in other words, the amount of information one random variable contains about another.

### The Noisy Channel Model

- Assuming that you want to communicate messages over a channel of restricted *capacity*, optimize (in terms of throughput and accuracy) the communication in the presence of noise in the channel.
- A channel's capacity can be reached by designing an input code that maximizes the mutual information between the input and output over all possible input distributions.
- This model can be applied to NLP.

# Relative Entropy or Kullback-Leibler Divergence

- For 2 pmfs, p(x) and q(x), their <u>relative entropy</u> is:
- $D(p||q) = \sum_{x \in X} p(x) log(p(x)/q(x))$
- The relative entropy (also known as the <u>Kullback-</u> <u>Leibler divergence</u>) is a measure of how different two probability distributions (over the same event space) are.
- The KL divergence between p and q can also be seen as the average number of bits that are wasted by encoding events from a distribution p with a code based on a not-quite-right distribution q.

# The Relation to Language: Cross-Entropy

- Entropy can be thought of as a matter of how surprised we will be to see the next word given previous words we already saw.
- The <u>cross entropy</u> between a random variable X with true probability distribution p(x) and another pmf q (normally a model of p) is given by: H(X,q)=H(X)+D(p||q).
- Cross-entropy can help us find out what our average surprise for the next word is.

### The Entropy of English

- We can model English using <u>n-gram</u> <u>models</u> (also known a <u>Markov chains</u>).
- These models assume limited memory, i.e., we assume that the next word depends only on the previous k ones [*kth order Markov approximation*].
- What is the Entropy of English?

### Perplexity

- A measure related to the notion of crossentropy and used in the speech recognition community is called the perplexity.
- Perplexity $(x_{1n}, m) = 2^{H(x_{1n}, m)} = m(x_{1n})^{-1/n}$
- A perplexity of k means that you are as surprised on average as you would have been if you had had to guess between k equiprobable choices at each step.