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# ELG 5372 Error Control Coding

#### Lecture 17: Berlekamp-Massey Algorithm for Binary BCH Codes

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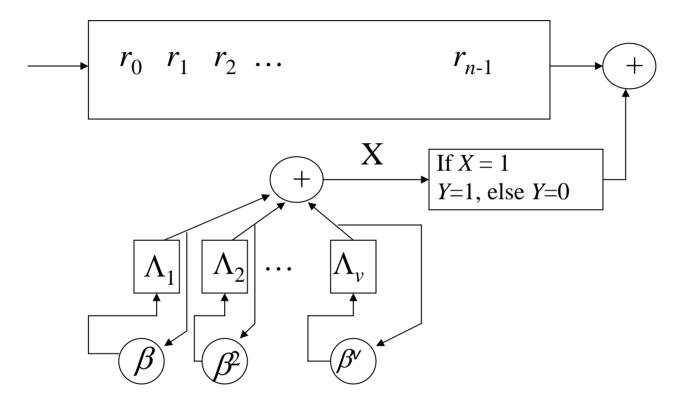
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#### **Chien Search**

- If  $\Lambda(\beta) = 0$ , then  $r_{n-i}$  is in error.
- This means that  $\Lambda(\beta)+1=1$ .
- $X(\beta^{i}) = \Lambda_{1}\beta^{i} + \Lambda_{2}\beta^{2i} + \dots \Lambda_{v}\beta^{vi}$ .
- If  $X(\beta) = 1$ ,  $c_{n-i} = r_{n-i} + 1$ , else  $c_{n-i} = r_{n-i}$ .
- If the Chien Search fails to find *v* roots of a error locator polynomial of degree *v*, then the error pattern is an uncorrectable error pattern.



#### **Chien Search 2**





- Peterson's method involves straightforward linear algebra, but it is computationally complex to implement.
- Should **A** be singular, the last two rows and columns are deleted and the determinant of the new **A** must be computed again.
- Thus, the Peterson method starts with a big problem and works it down to a small problem (thus if it is a small problem to begin with, the most computationally complex step is done for nothing).
- The Berlekamp-Massey algorithm starts with a small problem and works up to a large problem.
- Complexity of Peterson algorithm is proportional to  $v^3$ , while that of Berlekamp-Massey algorithm is proportional to  $v^2$ .



• It was observed from Newton's identities that

$$S_j = -\sum_{i=1}^{\nu} \Lambda_i S_{j-i}, \quad j = \nu + 1, \nu + 2, \dots, 2t$$
 (\*)

- (\*) describes the output of a linear feedback shift register with coefficients Λ<sub>1</sub>, Λ<sub>2</sub>, ..., Λ<sub>ν</sub>.
- Given a sequence  $S_1, S_2, ..., S_{2t}$ , we can determine the LFSR coefficients.



- In the Berlekamp-Massey algorithm, we build the LFSR that produces the entire sequence by successively modifying an existing LFSR to produce increasingly longer sequences.
- We start with a LFSR that can produce  $S_1$ , then we check to see if that LFSR can produce  $\{S_1, S_2\}$ .
  - If so, no modification is necessary.
  - If not, then we need to modify the current LFSR to produce a new one that can produce the sequence.
- We repeat until we have a LFSR that produces the sequence  $\{S_1, S_2, \dots, S_{2t}\}$ .



- Let *k* be the iteration index of the algorithm and let *L<sub>k</sub>* be the length of the LFSR on iteration *k*.
- Let Λ<sup>(k)</sup>(x) be the error locator polynomial at iteration k.
  Λ<sup>(k)</sup>(x) = 1 + Λ<sup>(k)</sup><sub>1</sub>x + Λ<sup>(k)</sup><sub>2</sub>x<sup>2</sup> + ... + Λ<sup>(k)</sup><sub>L</sub>x<sup>L<sub>i</sub></sup>
- At iteration k, we have a LFSR capable of producing sequence {S<sub>1</sub>, S<sub>2</sub>, ..., S<sub>k</sub>}.

$$S_{j} = -\sum_{i=1}^{L_{k}} \Lambda_{i}^{(k)} S_{j-i}, \quad j = L_{k} + 1, \dots, k$$



• Suppose after *k*-1 iterations, we have  $\Lambda^{(k-1)}(x)$ . On iteration *k*, we compute:

$$\hat{S}_{k} = -\sum_{i=1}^{L_{k-1}} \Lambda_{i}^{(k-1)} S_{k-i} \qquad (**)$$

- If this is equal to  $S_k$ , then the error locator polynomial is good to produce the sequence  $\{S_1, S_2, ..., S_k\}$  and no changes are needed. Therefore  $\Lambda^{(k)}(x) = \Lambda^{(k-1)}(x)$ .
- If (\*\*) is not equal to  $S_k$ , then the polynomial needs to be modified.
- This discrepancy is  $d_k = S_k \hat{S}_k = S_k + \sum_{i=1}^{L_{k-1}} \Lambda_i^{(k-1)} S_{k-i}$



$$d_k = S_k - \hat{S}_k = \sum_{k=0}^{L_{k-1}} \Lambda_i^{(k-1)} S_{k-i}$$

Let us produce a new polynomial  $\Lambda^{(k)}(x) = \Lambda^{(k-1)}(x) + Ax^{l}\Lambda^{(m-1)}(x)$ , where *A* is some element in the field, *l* is an integer and  $\Lambda^{(m-1)}(x)$  is one of the prior error locator polynomials associated with an non-zero discrepancy  $d_m$ .

Let us compute the new discrepancy using this new polynomial.

$$d'_{k} = \sum_{i=0}^{L_{k-1}} \Lambda_{i}^{(k-1)} S_{k-i} + A \sum_{i=0}^{L_{m-1}} \Lambda_{i}^{(m-1)} S_{k-i-l} = d_{k} + A d_{m} \text{ if we select } l = k - m$$

By choosing  $A = -d_m^{-1}d_k$ ,  $d_k^* = 0$ . Thus, new polynomial produces  $\{S_1, S_2, ..., S_k\}$ . Proof in text to show that this algorithm produces shortest LFSR.



#### Example

- Consider the two error correcting binary (15,7) BCH code. The generator polynomial has roots  $\alpha$ ,  $\alpha^2$ ,  $\alpha^3$  and  $\alpha^4$ .
- Let  $r(x) = x^2 + x^5$ .

• 
$$S_1 = \alpha$$
,  $S_2 = \alpha^2$ ,  $S_3 = \alpha^{13}$  and  $S_4 = \alpha^4$ .



#### **Example Cont'd**

$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	k	S <sub>k</sub>	$d_k$	<i>c</i> ( <i>x</i> )	L	<i>p</i> (x)	d <sub>m</sub>
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	0	0	1	1	0	1	1
$\begin{array}{c c c c c c c c c c c c c c c c c c c $	1	α	α	1+ <i>α</i> <b>x</b>	0	1	1
$\alpha^{8}. \qquad \stackrel{1)}{\overset{1}{}} \alpha^{8} \alpha^{14} = 1 + \alpha x + \alpha^{7} x^{2}.$	2	$\alpha^2$	0	1+ <i>α</i> x	1	1	α
4 $\alpha^4$ $\alpha^4 + \alpha^{14} + 1 + \alpha x + \alpha^7 x^2$ . 2 $1 + \alpha x = \alpha^8$	3	α <sup>13</sup>	$\alpha^{13} + \alpha^3 = \alpha^8.$	$^{1)}\alpha^{8}\alpha^{14} =$	2	1+ <i>α</i> x	α
$\alpha^{s} = 0$	4	α4	$\alpha^4 + \alpha^{14} + \alpha^9 = 0$	$1+\alpha x+\alpha^7 x^2$ .	2	1+ <i>α</i> x	α <sup>8</sup>



### **Simplification for binary codes**

• Since  $S_{2k}$  is not independent of  $S_k$ , every even iteration of the Berlekamp-Massey algorithm will result in  $d_k = 0$ . Thus, we can skip every even iteration.

