Engineering of computer networking protocols: an historical perspective

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with thanks to Colin West and Dave Rayner
http://www.site.uottawa.ca/~bochmann/talks/history.ppt

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Approximate time line

1960: first high-level programming languages
1965: time sharing operating systems and interactive terminals
1970: first experimental computer networks
1975: X.25 networking standard, proprietary networking architectures, e.g. IBM’s SNA
1980: experimental Internet, OSI standardization started, Teletex (a kind of Web service, Telidon in Canada)
1985: Formal Description Techniques (FDTs) developed, experimental tools
1990: commercial SDL tools, beginning of public use of the Internet and Web
1995: Java released, wide use of the Internet, digital wireless telephony spreads – UML (universal modeling language)
2000: XML and Web Services
2005: beginning integration of wireless services with the Internet
2011: there we are . . .
Computer communications in the 1970ies

Remote access to servers

- User terminals
- Batch entry terminals
- Line multiplexing

Link protocols (with sequence numbering)

- Alternating bit protocol (1969)
- Bisync, SDLC (IBM)

line speed: 300 bps
Computer communications in the 1970ies

Computer networks

- ARPANET (USA): first long distance computer network – first trial in 1969
- NPL network (UK): first LAN
- Cyclade (France): introduced IP service at the network layer – around 1972
Computer communications in the 1970ies

Protocol standards
- First network protocol standard: X.25

Vendor networking architectures
- IBM (SNA), DEC, Honeywell, etc.

Application protocols
- Internet protocols: e.g. FTP and SMTP (developed during the 1970ies)
- Teletex – an early version of the WWW (around 1980)
- ASN.1 and OSI Remote Operations: an early version of Web Services (early 1980ies)
My personal experience

in protocol engineering in the 1970ies

- Met Louis Pouzin (Cyclade network) at a conference in 1973
- Analysed ABP in 1974 and developed reachability analysis for FSM models – first paper in 1975

- Experimented with program proof techniques to verify a sequencing protocol (paper in 1975)
- Applied reachability analysis to X.25 packet level protocol (paper in Computer Networks in 1978)
My personal experience in protocol engineering in the 1970ies

- In 1977, with Gecsei, proposed protocol modeling with Extended FSM models.
  
  At the IFIP Congres in Toronto, met Zafiropulo from IBM who had worked with Colin West and Harry Rudin on protocol verification.

- Worked as consultant for the Canadian government on the issue of datagrams or virtual circuits in computer networks

- Worked on the formalization of concepts:
  - Protocol: not defined as an interface between two remote peers, but as the required behavior of a peer
  - Service: an abstraction of protocol layers containing several protocol entities (peers)
My personal experience (suite)

Meeting points

- INWG ("International Network Working Group) later IFIP WG 6.1
  
Vint Cerf  Louis Pouzin  H. Zimmermann  Carl Sunshine  John Day

- Conference on "Computer Network Protocols" organized in 1978 by André Danthine in Liège

- PSTV conferences (since 1981) organized by IFIP WG 6.1
From Table of Content of Liège conference

A session on Protocol Definition and Verification

Proposal for an Internet Transport protocol (TCP)

F. PROTOCOL DEFINITION AND VERIFICATION
F1 Survey of Protocol Definition and Verification Techniques
   C. Sunshine
F2 Verification of Protocols Using Symbolic Execution
   D. Brand, W.H. Joyner
F3 Finite State Description of Communication Protocols
   G.V. Bochmann
F4 Automated Protocol Validation One Chain of Development
   H. Rudin, C.H. West, P. Zafiropulo
F5 Modelling and Verification of End-to-End Transport Protocols
   A. Danthine, J. Bremer
F6 Protocol Definition with Formal Grammars
   J. Harangozo

G. PROTOCOL PERFORMANCE
G1 Measurements of the Transmission Control Protocol
   C.J. Bennett, A.J. Hinchley

etc.

INWG DOCUMENTS
A Bibliography on the Formal Specification and Verification of Computer Network Protocols
J.D. Day
Proposal for an Internetwork End-to-End Transport Protocol
V. Cerf, A. McKenzie, R. Scantlebury, H. Zimmermann
Proposal for a Standard Virtual Terminal Protocol
Meeting points (suite)

- **FTP Group** - part of ISO standardization for OSI (since around 1979 – instigator: John Day)
  - **Subgroup A:** Architectural issues - chaired by Bochmann
  - **Subgroup B:** work on EFSM modeling language Estelle (standardized in 1986) – chaired by Richard Tenney
  - **Subgroup C:** work on LOTOS language (also standardized around 1986) – chaired by Chris Vissers, later Ed Brinksma

- **CCITT Rapporteur’s group on SDL** (since 1976)
A personal experience: Colin West (IBM)

- Research team on protocol verification at IBM Zurich: Harry Rudin, Pietro Zafiropulo and Colin West
- West built first reachability analysis tool – used for verifying X.21 protocol (paper in 1978)
- Applied tool to the validation of IBM’s SNA protocols
- SNA was defined in FAPL – a kind of FDT with compiler for code generation (paper in 1980)
- Used random testing approach to validate protocol models
- Participated in OSI Session layer standardization
  - Protocol defined in the standard using state tables
  - Validated state tables over night
  - The formal specifications in Estelle and LOTOS in the annexes were never used by the standardization group
What is “protocol engineering”?  

... methods and tools for building communication protocols ...  

Answering questions like:

- What is a protocol? – What is its purpose?
- How to specify a protocol?
- How to verify that a protocol is correct?
- How to construct an implementation?
- How to check that an implementation satisfies the requirements of the specification?
What is “protocol engineering”? 

- What is a protocol? – What is its purpose?
  
  - How to specify a protocol? 
    - an abstract model of behavior with two interfaces 
      - service primitives exchanged over upper interface 
      - protocol messages exchanged over lower interface 
    - definition of encoding of messages (detailed - not abstract)
What is “protocol engineering”? 

- What is a protocol? – What is its purpose?
- How to specify a protocol?
- How to verify that a protocol is correct?
  - Comparing protocol behavior with desired communication service, model checking - concurrency
- How to construct an implementation?
  - Model-based development, code generation tools
- How to check that an implementation satisfies the requirements of the specification?
  - specification-based testing (derive test cases from protocol specification) – in contrast to while-box testing of software
The first PSTV conferences (i)

I see these conferences somehow as a follow-up of the conference in Liège. The main instigators were probably the organizers of the first three conferences:

1981: Teddington near London (Dave Rayner)
1982: Idyllwild, California (Carl Sunshine)
1983: Rüschlikon near Zurich (Harry Rudin and Colin West, at IBM)
The first PSTV conferences (i)

What was discussed?

- 1981: Emphasis on testing (the priority of the organizer)
- 1982: several papers on temporal logic, Subgroup B FDT, Holzmann on reachability analysis tool, Sarikaya on test suite development from FSM models
- 1983: (as in previous years) various methods for protocol specification and verification, Petri nets, “Integrated Systems”
The first PSTV conferences (ii)

1984 : Skytop near New York
(Yechiam and Shaula Yemini and Robert Strom)

1985 : Moissac near Toulouse
(Michel Diaz)

1986 : Gray Rocks near Montreal
(Gregor v. Bochmann and Behcet Sarikaya)
The first PSTV conferences (ii)

What was discussed?

- 1984: several papers on using CCS or CSP, example specifications in LOTOS
- 1985 and 1986: many papers on automated implementation and verification tools for the FDT Estelle, a paper by Logrippo on an interpretive validation tool for LOTOS

In 1988, parallel conferences started:

- FORTE - “formal description techniques”
- IWPTS - “protocol test systems”
Relevance for today?

The early work on protocol engineering, formal description techniques and related tools (described here) has been further developed within the 1980ies and ‘90ies, and some of the results of this work are being used today. In particular:

- **Layered protocol architecture:** The related concepts are generally accepted and used for the design of networks and distributed systems.

- **Model checking:** Today’s model checking tools for distributed systems are based on the earlier reachability analysis tools which check for deadlocks and unspecified receptions; they provide in addition for checking specific properties specified in temporal logic. An example is SPIN.
Relevance for today (2)

- **UML tools:** Among the three FDTs (Estelle, LOTOS and SDL), SDL was the most successful. It was used for describing many communication protocol standards and other industrial systems, and its commercial tools have been used for the development of commercial protocol implementations, for instance in the wireless telephony sector. Recently, SDL has been integrated into UML-2 as a profile, and the tools are adapted to this new context.

- **Model-driven development:** The model-driven approach has become fashionable. Protocol engineering used this approach from the beginning. The protocol specification is an abstract model of any implementation, and protocol verification is done at the model level. In fact, the FDTs SDL and Estelle, as well as Harel’s State Charts of 1987 are based on the concept of extended finite state machines from the 1970ies, and they can be considered to be ancestors of the State Diagrams notation now part of UML.
Thanks!

Questions or Comments??

Further readings
- copy of slides: [http://www.site.uottawa.ca/~bochmann/talks/history.pdf](http://www.site.uottawa.ca/~bochmann/talks/history.pdf)