

Using Metamodels for the Definition of Languages

"A Metamodel for SDL-2000 in the Context of Metamodelling ULF"

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Abstract

- Language specification in the world of Model Driven Software Engineering
 - Software is visually notated through graphs
 - Exchange of software artefacts
 - (It is hard to specify concrete syntax)
 - Alignment, relations and transformations between languages
 - Common method for language specification, common “Meta-Metamodel”
 - Software engineering process – Language families
- Position: Grammars are insufficient to do the job. We need metamodels.



Agenda

- Introduction: Metamodelling
- Our research motivation
- The problem
- The method: „*From Grammars to Metamodels*“
- Conclusions

The Meta-affix

- Etymology: *Meta* Greek affix, engl. beyond
- Continuation of the traditional class-object paradigm
 - An describing meta-element(class) classifies a set of instances(objects). Thus a class is a meta-object.
 - But meta- is a relational affix an can also be applied to classes, and can be used recursively, forming a hierarchy: *Object, Class(Meta-object), Meta-class, Meta-Meta-class, etc.*



Multi-layer architecture



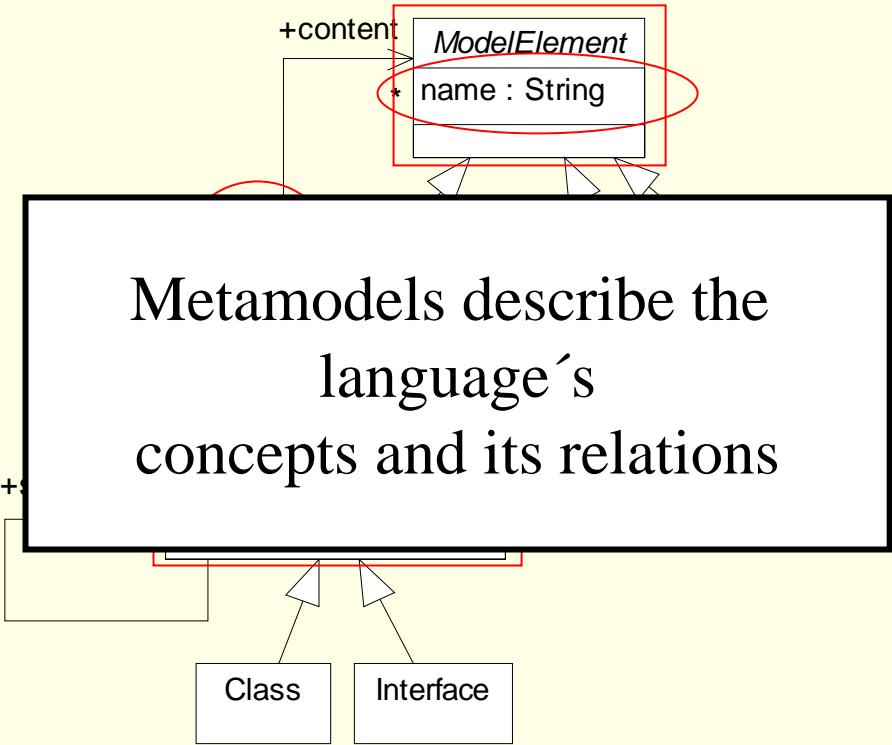
- Mostly, when talking metamodeling, ment is a special meta-meta-model
- Object-orientated, UML-class-diagram like, most common is the UML meta-meta-model: MOF-Model

BNF vs. Metamodel

package= name

c
in
id

Grammars describe the structure
of the
words in a language



```
context ModelElement inv: not oclType()=package implies container->size()=1
context GeneralizableElement inv: supertype->forAll(oclType() = this.oclType())
context Package inv: set{Class, Interface}->includesAll(content->collect(oclType()))
context Interface inv: set{Method}->includesAll(content->collect(oclType()))
context Class inv: set{Method, Attribute}->includesAll(content->collect(oclType()))
inv: supertype.size() <= 1
```

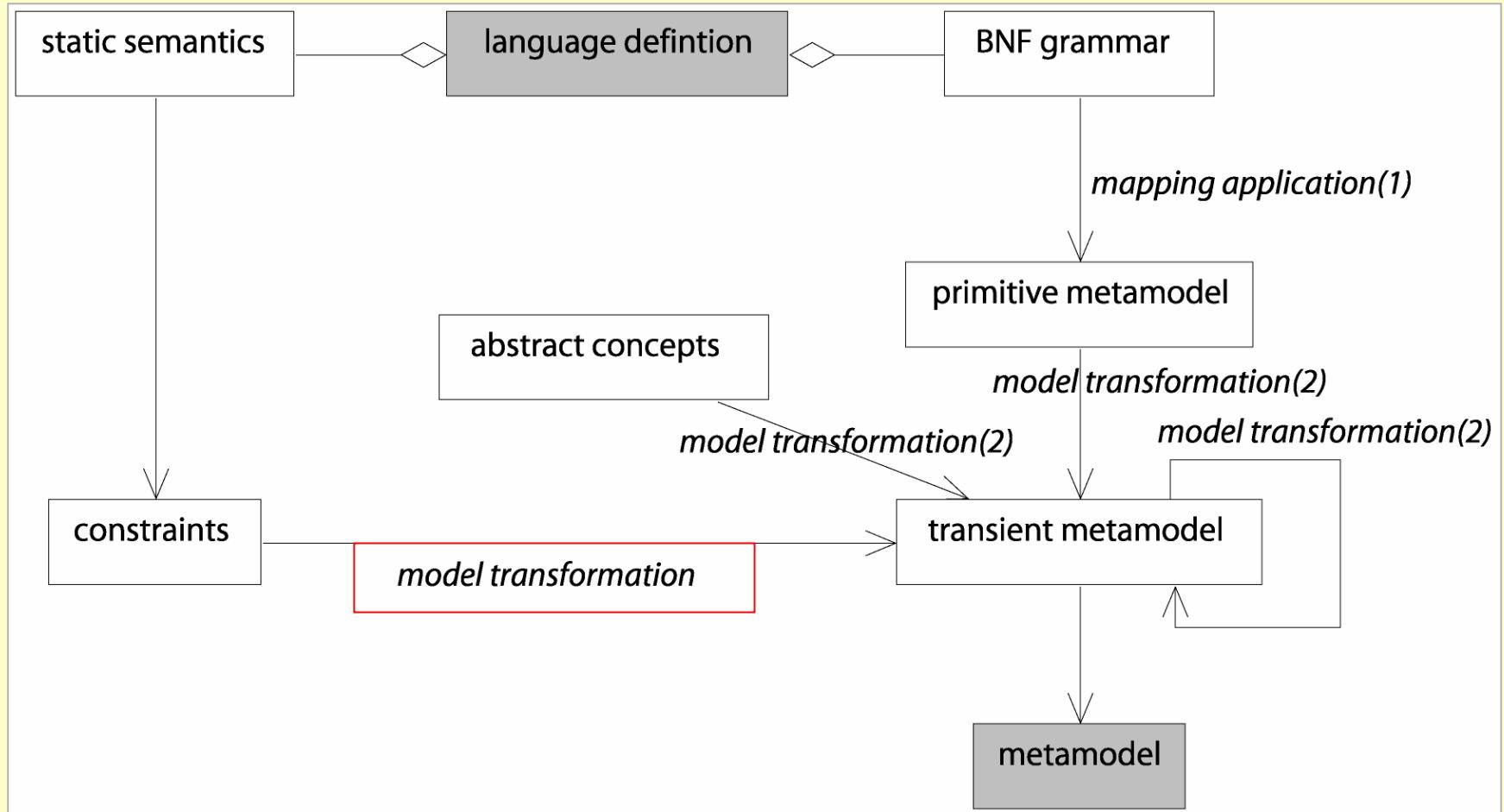
Motives

- Model Driven Software Engineering
 - Requires mappings and transformations between languages → a common abstract syntax definition method is required
 - Concrete: transformation from eODL to SDL-2000 to drive projects from structural design to implementation
- Languages families, ULF
 - ITU-T: SDL, MSC, eODL, TTCN, ASN1 unified in ULF
 - Metamodels as a unified syntax definition mechanism

New requirements, Problem

- Language definition requirements, requirements at the Meta-Meta-level
 - Refinable buildings blocks
 - Namespaces, Packages
 - It must be possible to align different models
 - Metamodels fulfil these requirements, grammars do not
- There are many existing grammar based language definitions that a metamodel shall be developed for, concrete need for a SDL metamodel

A Method: Metamodels from existing syntax definitions

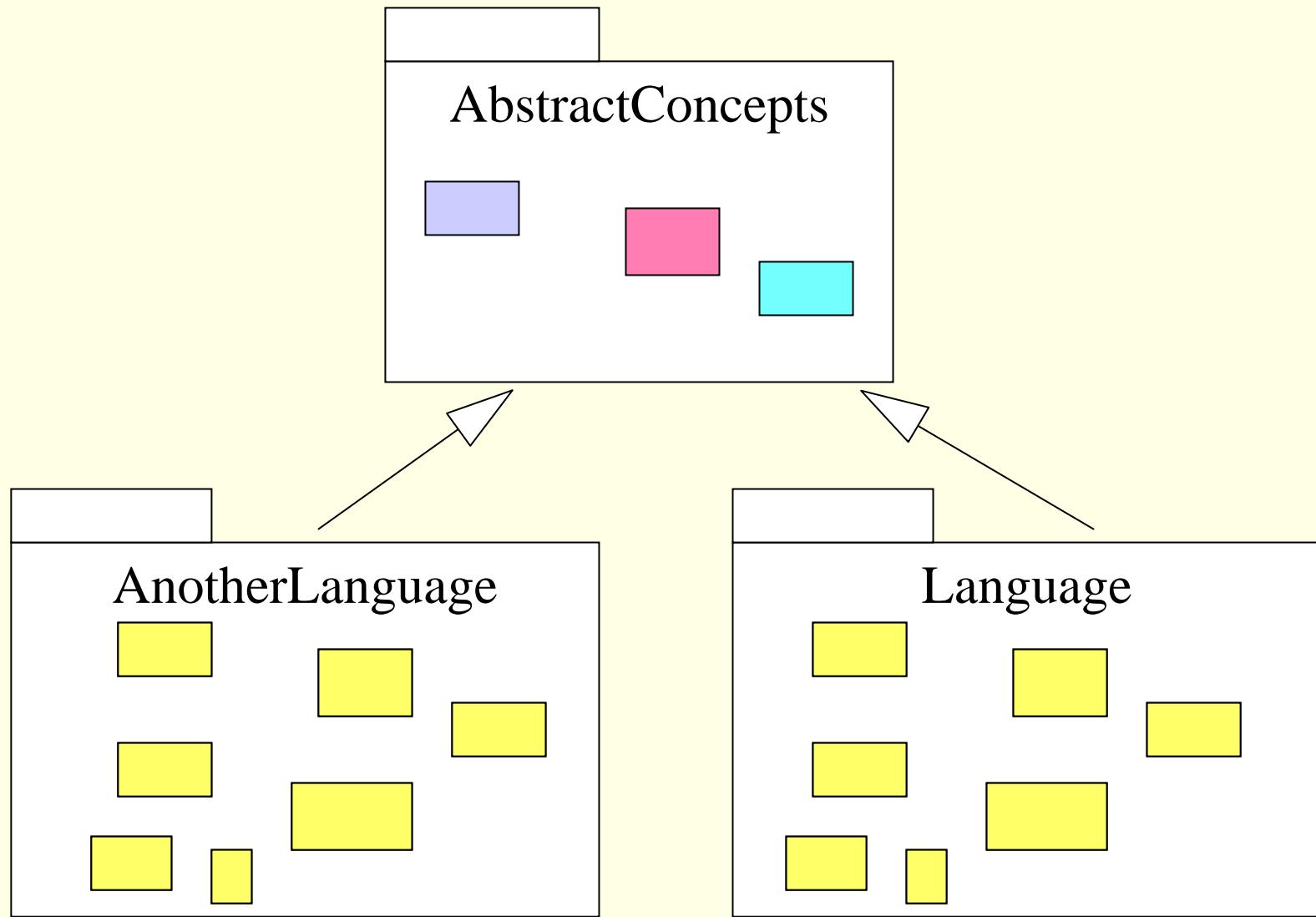


The method's characteristics

- Automatic generation of a primitive metamodel
- Use human input for metamodel refinement:
 - Abstract model elements
 - Semantic information about the abstract nature of concepts
- Automated model transformation bases on this input



In the context of multiple languages

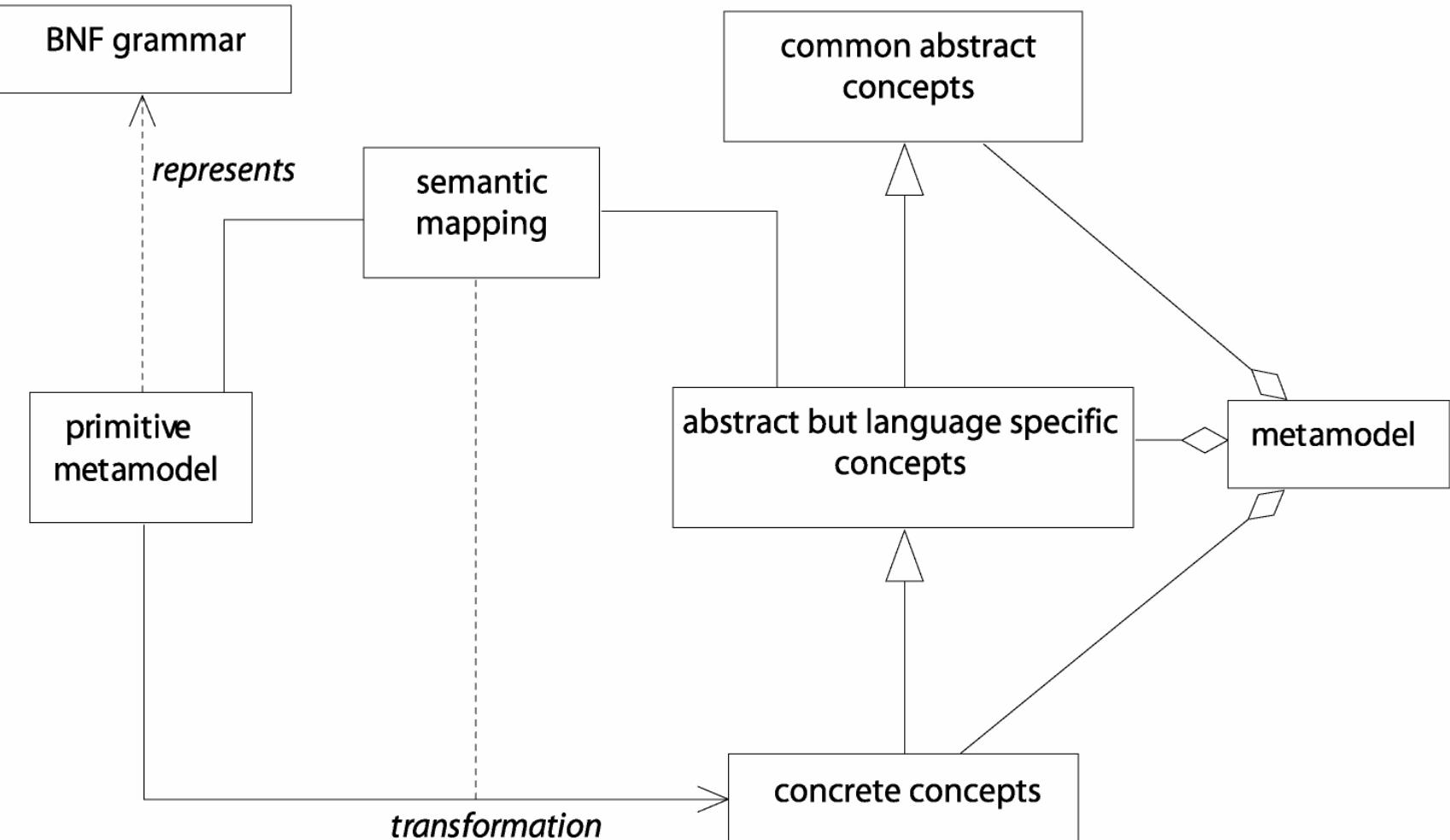


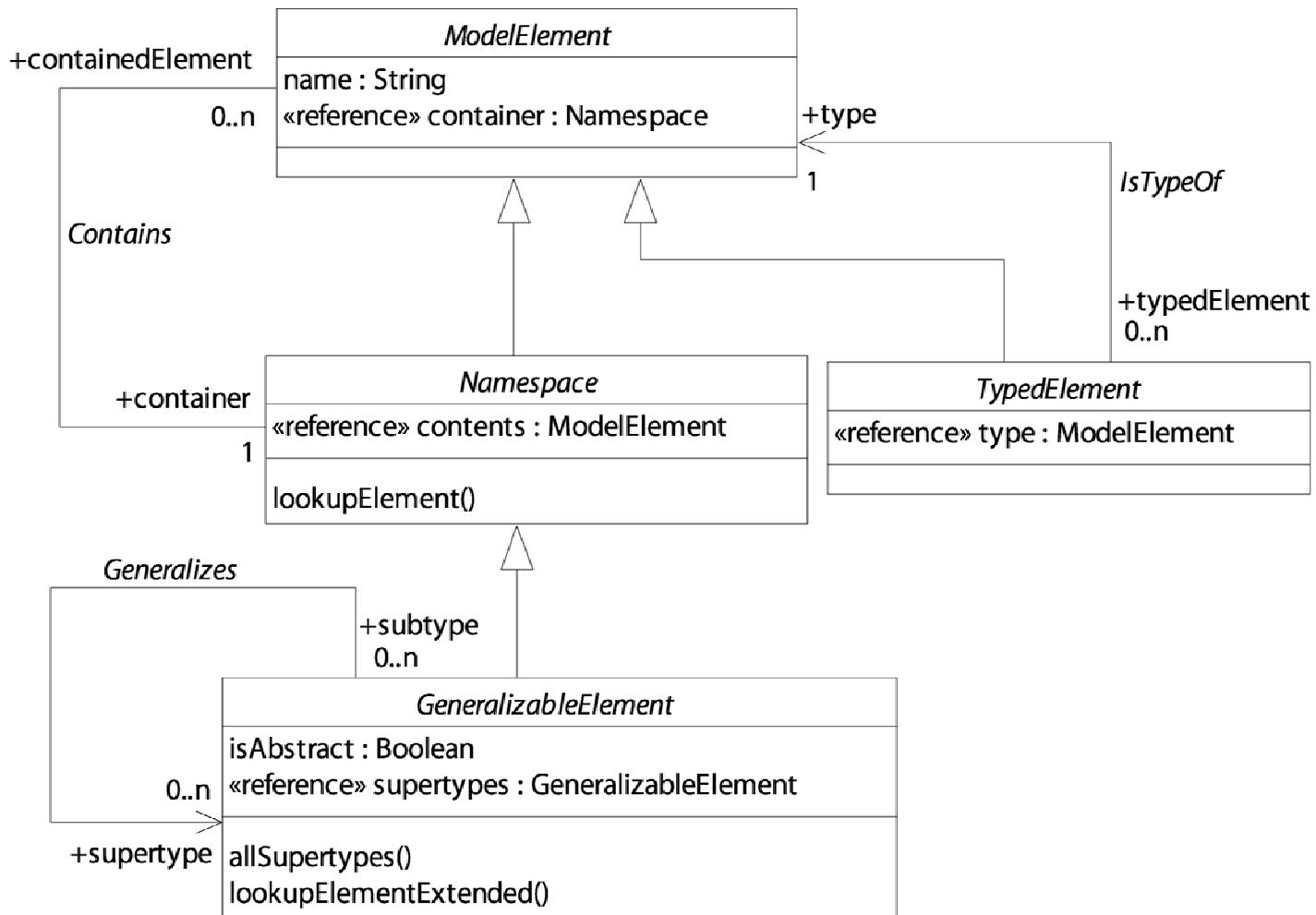
Conclusion

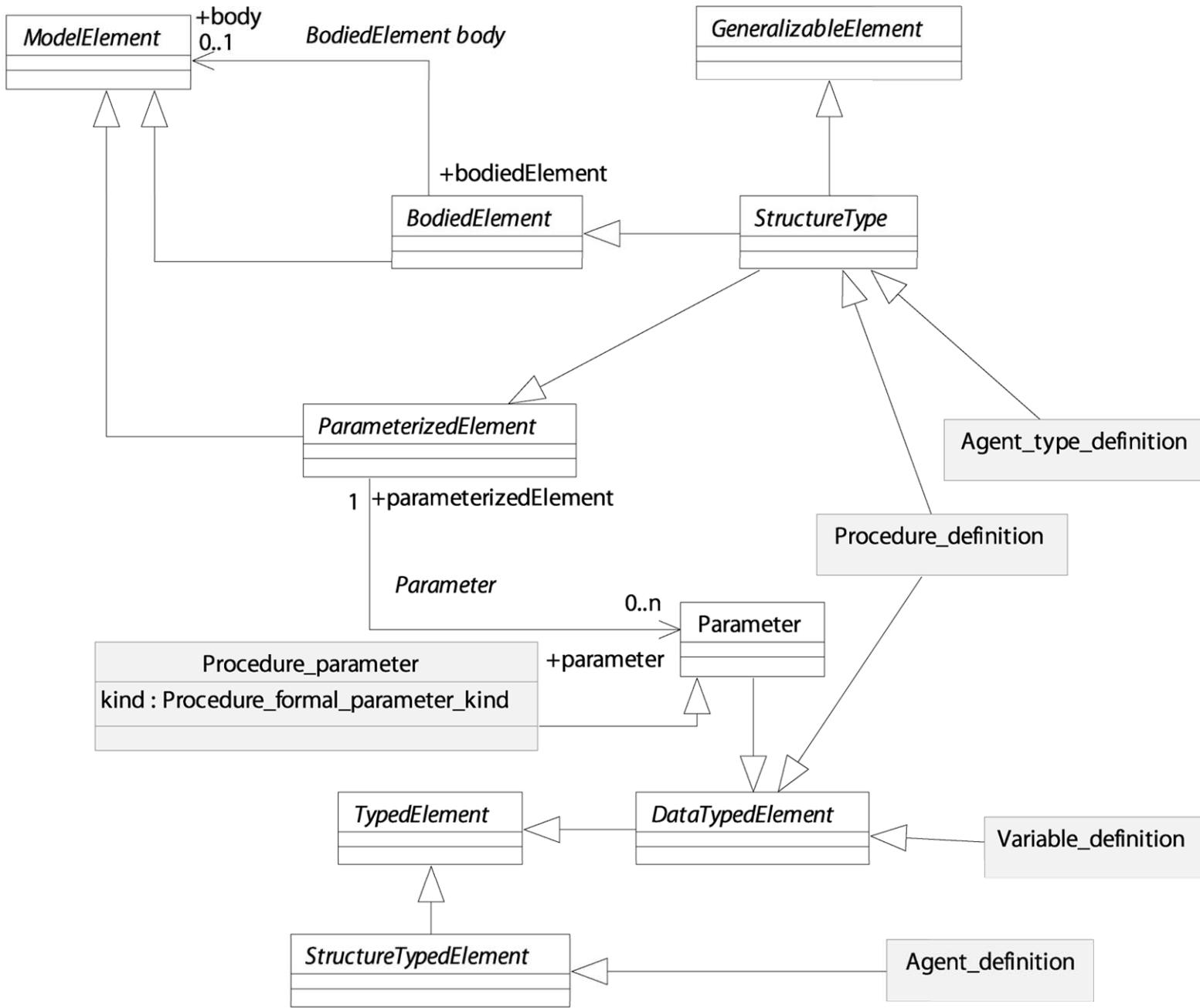
- Semi-automatic method on developing metamodels for existing abstract syntax definitions
- Resulting metamodels are compact, structured, without the use of redundant concept definitions, archived through extensive use of abstract concepts descriptions
- The used abstract concepts, can be used as a shared abstract bases for the definition of multiple languages

Thank you

Reserve







Some grammar weaknesses

```
Agent_type_definition ::  
    Agent_type_name  
    Agent_type_identifier  
    Agent_definition_set  
    ...
```

