

SIMPL-T:

SDL Intended for Management and Planning of Tests

By

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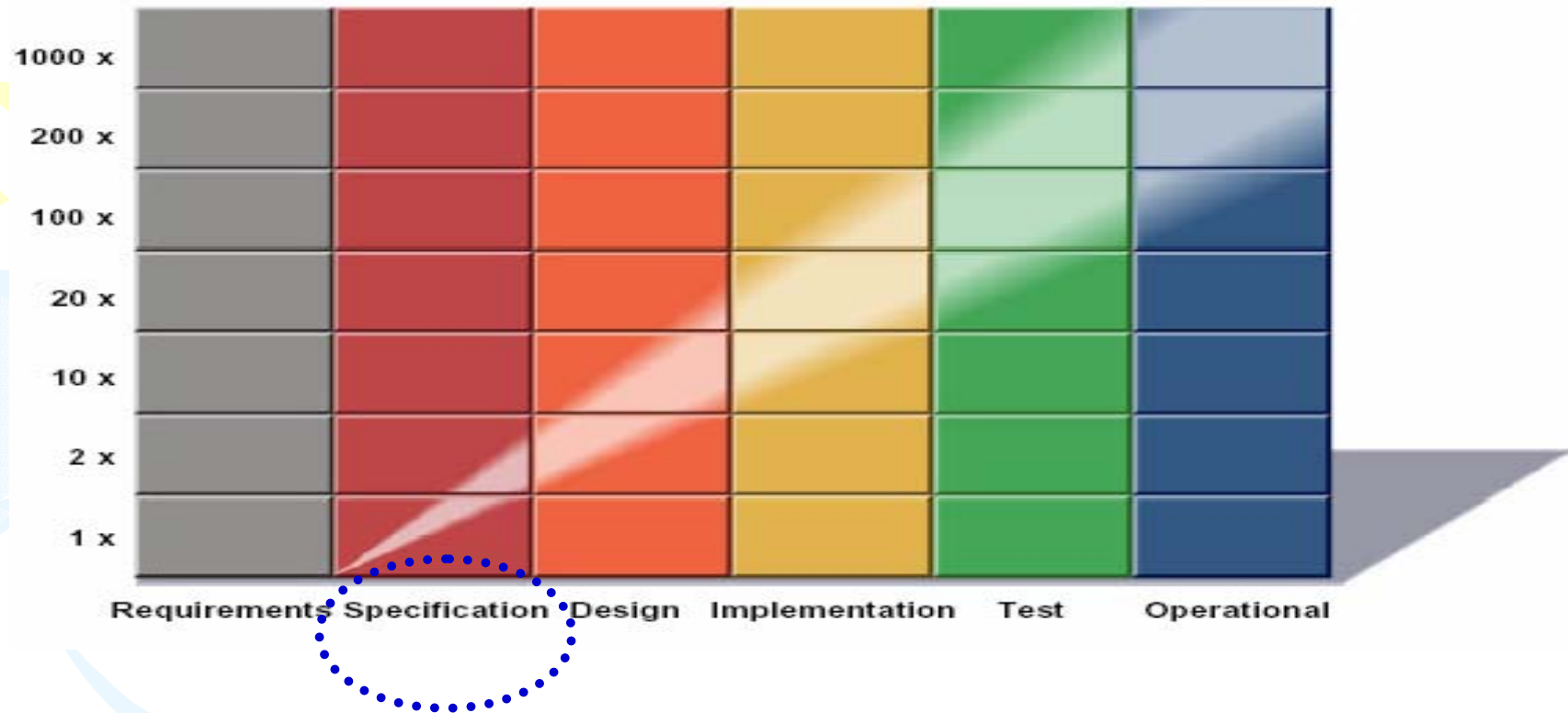
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Outline

- Background and Motivation
- Approach
- Assessment
- Contributions and Future Work

Relative Error Correction Cost in a Software Life Cycle



Specification must be tested!

No Existing Formal Language is Suitable for Testing SDL Specifications

- TTCN
- MSC
- UML
- URN/UCM
- LOTOS
- SDL

SDL Task Force

- The graphical representation, ensuring auto-layout is possible
- ***Test capabilities, such as SDL based test scripts***
- ASN.1 (1994) support, including encoding/ decoding of PDUs
- Associated methodology issues, such as maximum integration of tool chain

Statement of Research Problem

To define and investigate the applicability of a simple, useful and efficient language for describing tests of SDL specifications

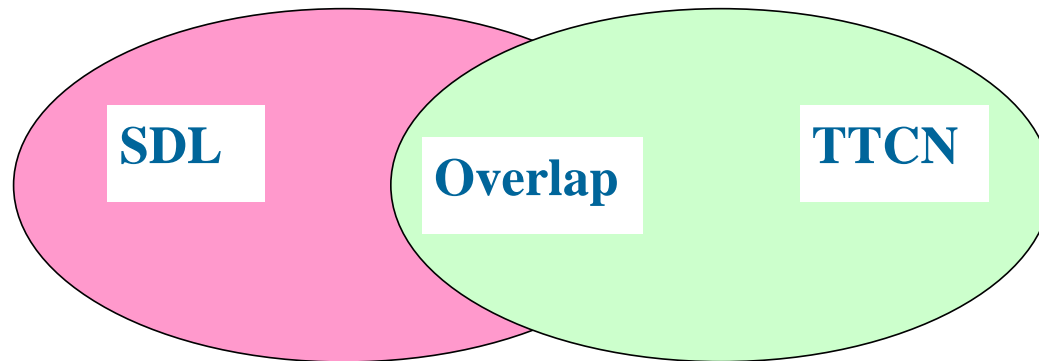
SIMPL-T

-- **SDL Intended for Management and Planning of Tests**

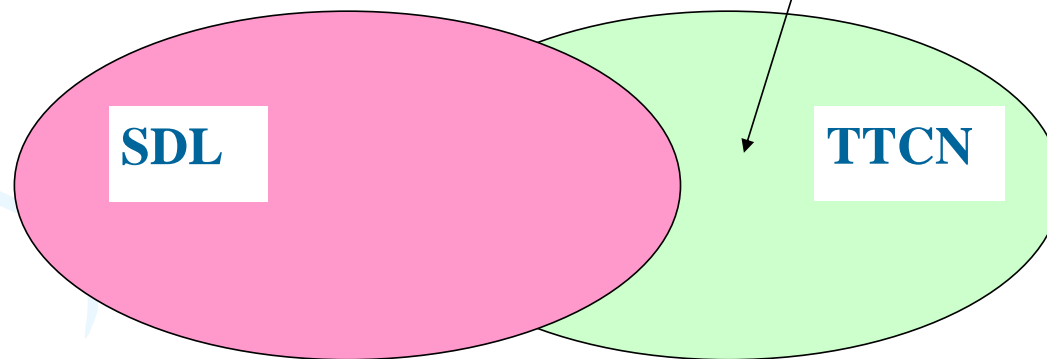
Approach

- Basic Testing Concepts
- Key Requirements
- Suitability of SDL for Test Specification
- SIMPL-T – SDL with Extensions

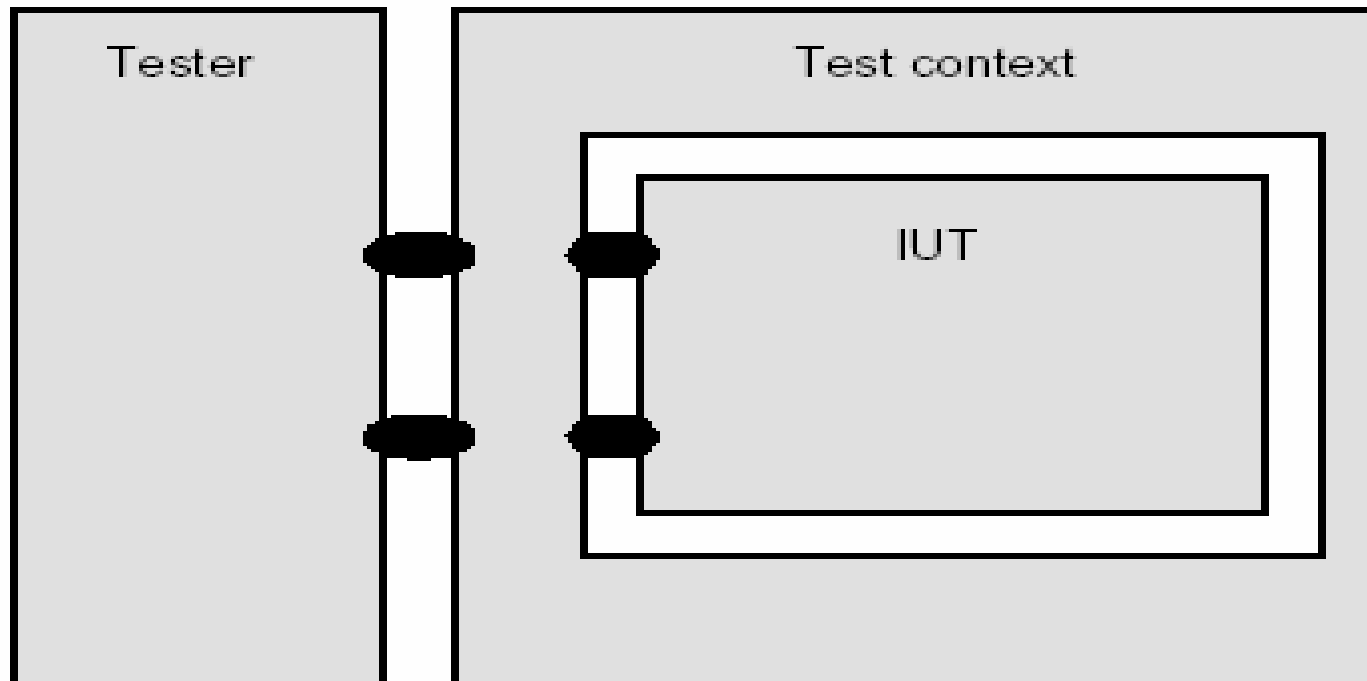
SDL & TTCN Overlap





Extensions to SDL



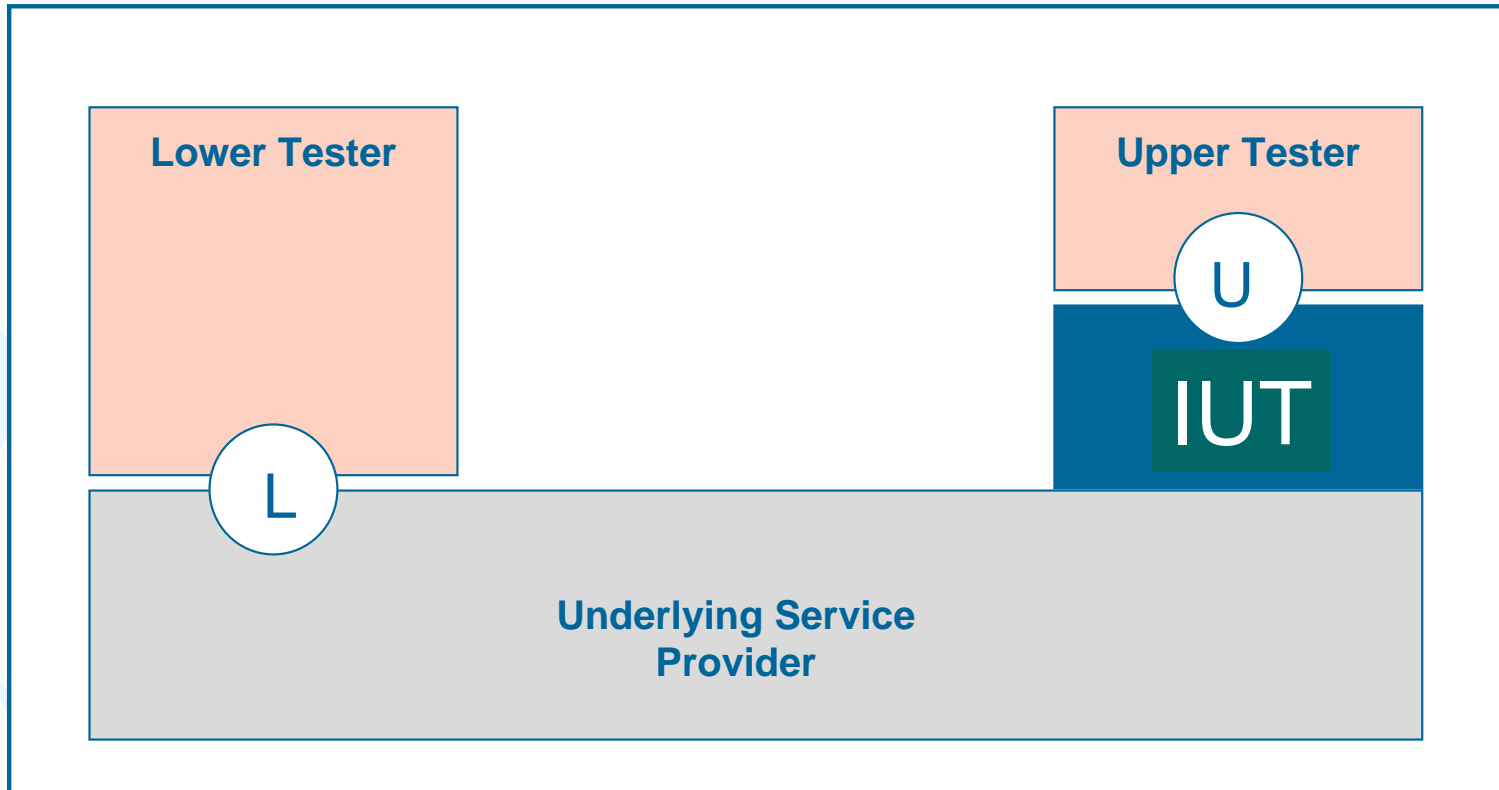
Test Architecture (ITU-T Z.500)



T1010000-97/d04

-  Point of Control and Observation (PCO)
-  Implementation Access Point (IAP)

Test Architecture (ISO 9646)



*** Test Configuration**

Test Architecture

- Tester – Run test suite
- IUT
- Connection – PCOs
- Communication Channels

Test Case and Test Suite

- Test Suite
- Test Case
 - Test Purpose
 - Test Case Behaviour
 - Sending a stimulus to the IUT
 - Specifying expected response
 - Store and Transfer data
 - Take alternative actions
 - Repeated test steps or actions

Observations

- Check the responses
- Measure the timing of response
- Assign Verdict

Key Requirements

- Test Architecture – Tester and SUT
- Connection between the Tester and the SUT
- Communication between the Tester and the SUT
- Organization and Management of Tests
- Sending Stimuli to the IUT
- Receiving Response from the IUT
- Storing and Transferring Data
- Flow Control
- Test Step Repetition
- Checking Responses and Matching Mechanism
- Measuring the Timing of Responses.
- Assigning and Handling of Verdict

Suitability of SDL for Test Specification

Key Requirements	SDL Features
Test Architecture – Tester, SUT & Test Context	SDL Blocks
Test Architecture - Connecting between Tester and SUT (PCOs & IAPs)	Gate & Channel
Test Architecture - Communication between Tester and SUT	Signal Exchange
Organization and Management of Tests	Not Supported
Test Case Behaviour - Sending Stimuli to SUT	Output
Test Case Behaviour – Receiving Responses from SUT	Input
Test Case Behaviour - Storing and Transferring data	Variable & Data Type
Test Case Behaviour – Flow Control	Decision
Test Case Behaviour - Test Step Repetition	Procedure
Observation - Checking Responses	Partially Supported
Observation - Measuring the Timing of Responses	Timer
Assigning and Handling of Verdicts	Not Supported

Extensions

- Organization and Management of Tests
- Checking Responses
 - "Input Via" and Matching mechanism
- Assigning and Handling of Verdicts

Organization and Management of Tests

```

Testsuite_Definition ::= "TESTSUITE" TestsuiteName ";"
    [ Gate_Definition ]
    [ Testsuite_Component ]
    "ENDTESTSUITE;"

Gate_Definition ::= "GATE" GateName ";"
    [ In_Signal_List ] ";"
    [ Out_Signal_List ] ";"

In_Signal_List ::= Signal_Identifier
    [ "," In_Signal_List ]

Out_Signal_List ::= Signal_Identifier
    [ "," Out_Signal_List ]

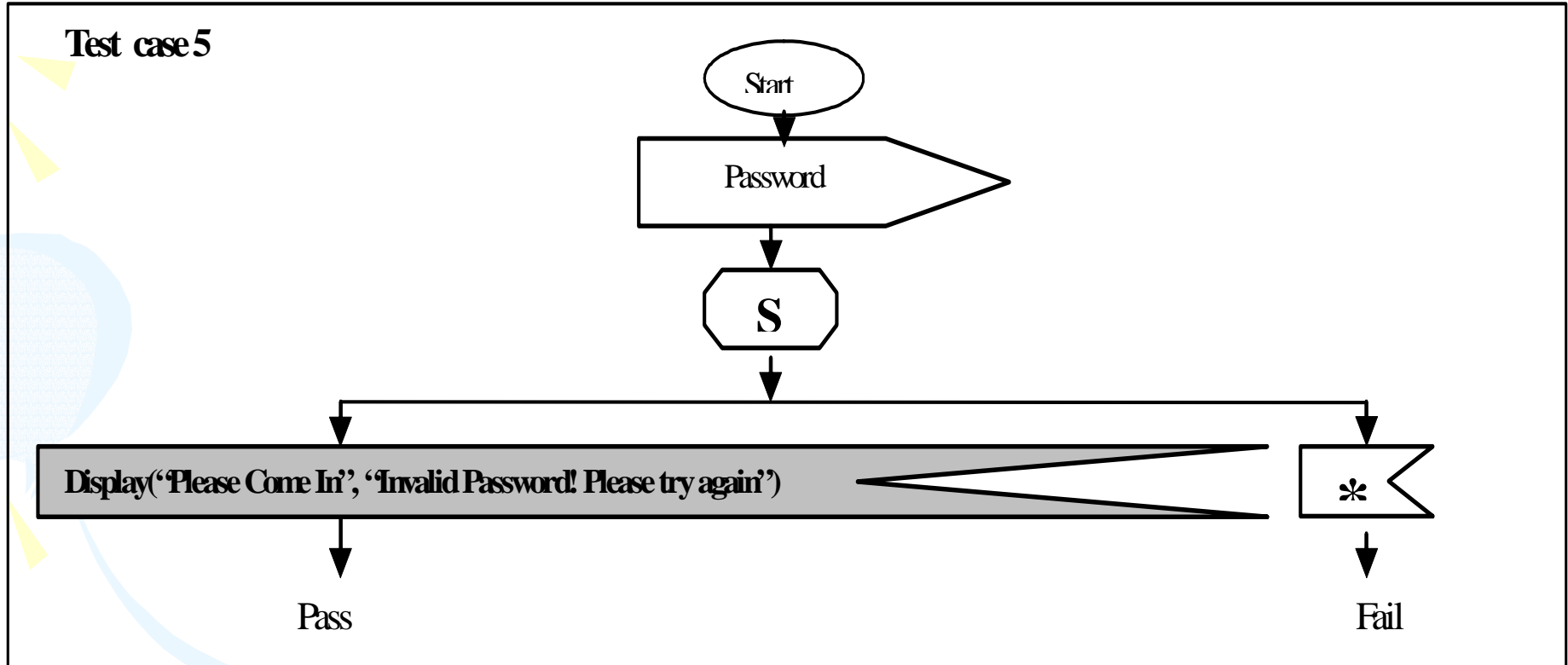
Testsuite_Component ::= ([Signal_Definition]
    [Signal_List_Definition]
    [Timer_Definition]
    .....
    [Test_Group_Definition]
    [Test_Case_Definition] )
    [Testsuite_Component ]

Test_Group_Definition ::= "TESTGROUP" TestGroupName ";"
    Test_Case_Definition_List
    .....
    .....
    .....
    
```

New **INPUT VIA** Construct

```
STATE S1;  
  INPUT A VIA Gate1;  
NEXTSTATE S2;
```

Specifying Expected Values of Parameters inside **INPUT**



Matching Mechanism

- Unmatched Signal Handling:
 - Disregard by default
 - Explicitly use “Save” construct when necessary

Matching Mechanism

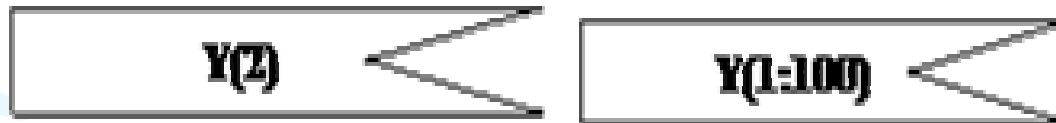
- **Overlapped Signal Handling:**

(1) the same signal arriving from different gates/channels;



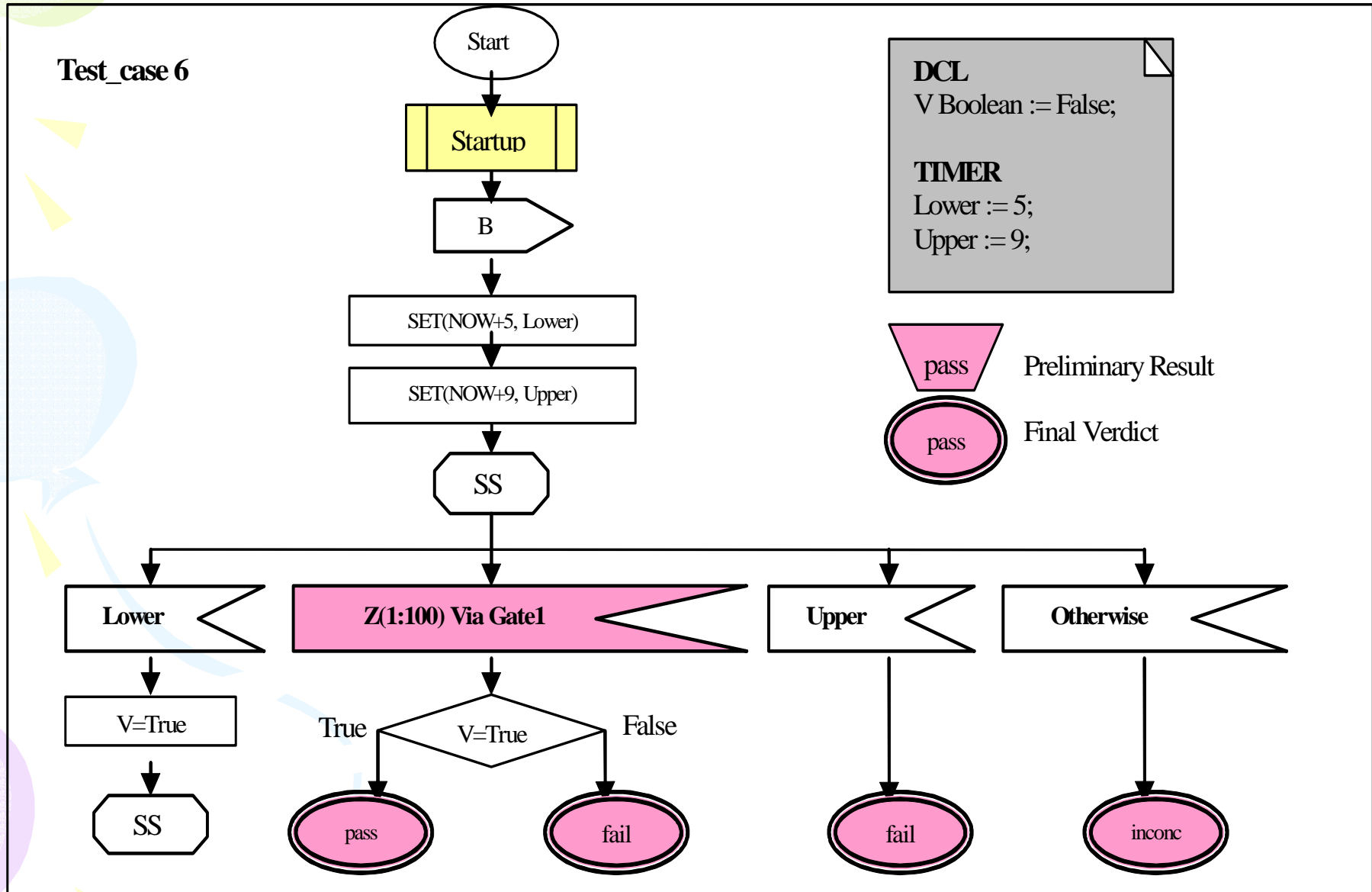
-- > They are not considered as overlap in SIMPL-T

(2) the parameters carried by the same signal have different values and the values have overlap

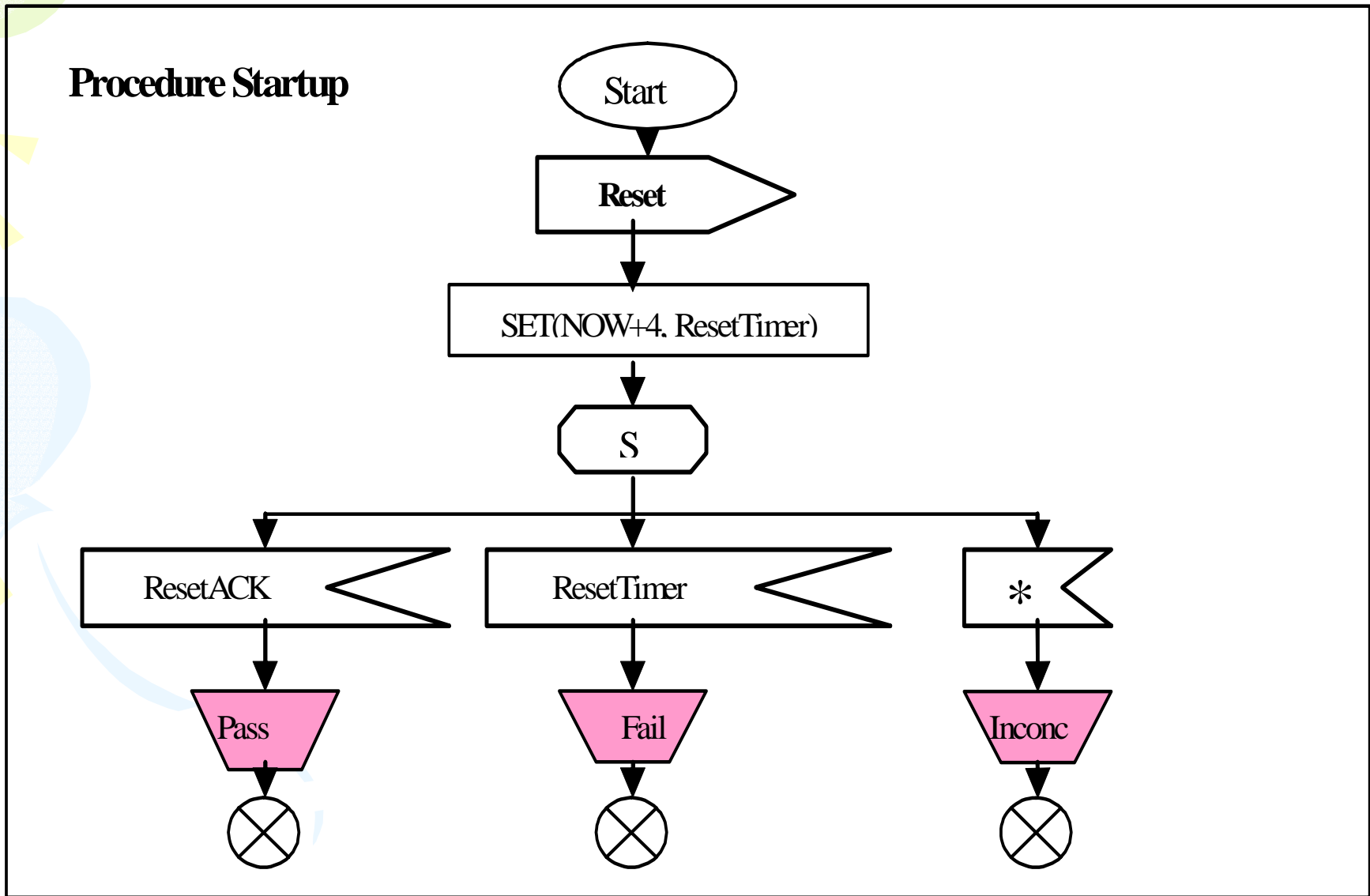


-- > They are not allowed in SIMPL-T

An Example of a SIMPL-T Test Case



An Example of a SIMPL-T Test Case (Cont.)



The Strengths and Limitations of SIMPL-T Comparing to TTCN

+ Strength

- Weakness

= Same

/ Not needed

Number	Description	SIMPL-T	TTCN
1			
2			
3			
4			
5			
6			
7			
8			
9			
10			
11			
12			

Ordering Problem

- Two or more signals can arrive in arbitrary order
- The order is irrelevant,
- The test language does not have a mechanism to specify this situation

- SIMPL-T
 - solve it using "save" construct

Contributions

- Submitted to the SDL Task Force
- Defined a simple, easy to learn test language
- Create a potential for lower cost tools
- Lead to more interest in SDL and testing

Future Work

- Concurrency
- Defaults
- Extensions for larger applications