Detecting Script-to-Script Interactions in Call Processing Language

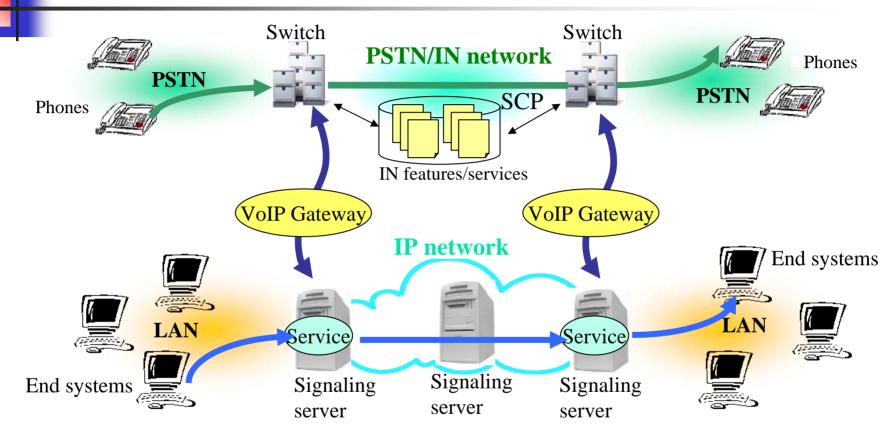
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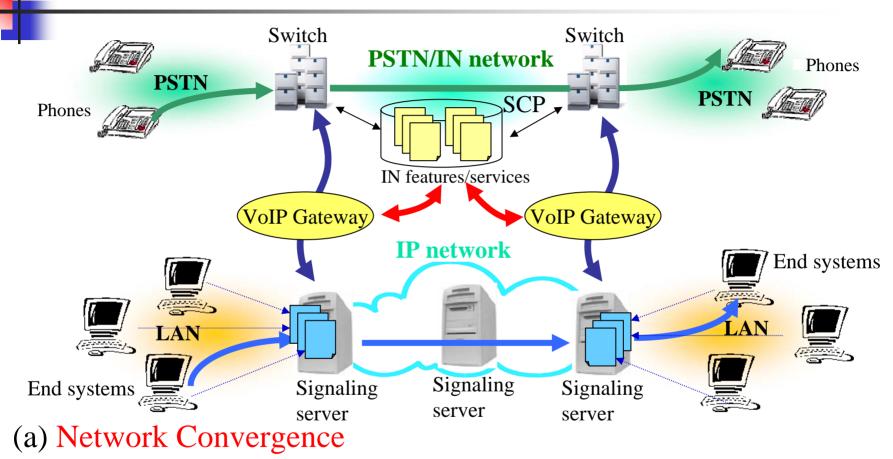
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Internet Telephony



- Widely studied at protocol level (SIP, H323)
- Advanced telecom services integrated with data services
- Decentralized service/feature management
- Concerns are shifting to service level.

Two Approaches for Service Provision



• Activate IN features/services through API (e.g., JAIN).

(b) Programmable Services

End-users define and deploy own features/services.

Call Processing Language (CPL)

An XML-based language for programmable service in the Internet Telephony.

- RFC 2824 of IETF (proposed standard)
- DTD-based syntax definition (also, XML-schemas)
- Mainly for switching / network services (for SIP, H.323)
- Some security considerations
 - Prohibits loops, recursive calls, activations of external programs.
- Commercial and open-source implementations (e.g., VOCAL)

Each user describes own customized service in a *CPL script*.
Then, install the script in the local signaling server.
Powerful and flexible service creation.

Drawbacks of Programmable Service

(a) Service description by naive users

• The DTD-based syntax definition cannot guarantee the semantic correctness of a CPL script.

There are many ways to make CPL scripts semantically wrong

Cause ambiguity, redundancy, inconsistency

- (b) Services in the Signaling servers distributed on the Internet can be added, deleted or modified at anytime
 - It is impossible to enumerate all possible services

•FI detection and resolution by off-line analysis cannot be performed

Goal of research

(a) Establish a guideline to guarantee semantic correctness for *each single* CPL script

Characterize semantic warnings in CPL script

(b) Propose algorithm to detect FIs among all scripts involved in a call at run time

Characterize FIs as the *semantic warnings* over *multiple CPL scripts*



Switches represent conditional branches

• <address switch>, <string switch>, <time switch>, and <priority switch>

Location Modifiers add/remove locations

• <explicit location>, <location lookup>,
 <location removal>

Signaling operations cause signaling events

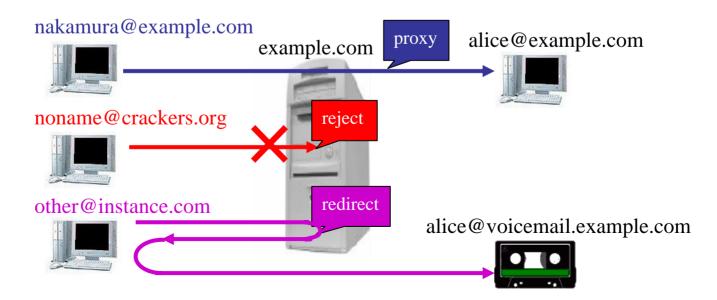
• <proxy>, <redirect> and <reject>

Full specification is found in RFC2824 http://www.ietf.org/rfc/rfc2824.txt http://www.ietf.org/internet-drafts/draft-ietf-iptel-cpl-06.txt

Describing Services with CPL(1)

Example requirement

- Alice *alice@example.com* wants to receive incoming calls only from domain *example.com*.
- Alice wants to reject all calls from *crackers.org*.
- Alice wants to redirect any other calls to her voice mail *alice@voicemail.example.com*.



Describing Services with CPL(2)

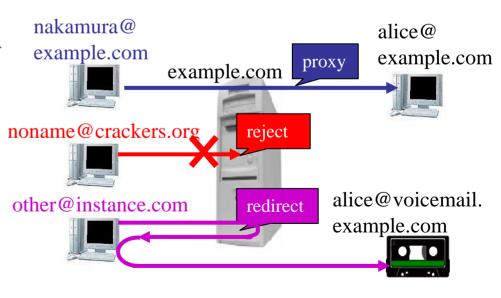
```
<?xml version="1.0" ?>
<!DOCTYPE cpl PUBLIC "-//IETF//DTD RFCxxxx CPL
1.0//EN" "cpl.dtd">
```

```
<cpl>
<subaction id="voicemail">
<location url=
"sip:alice@voicemail.example.com">
<redirect />
</location>
</subaction>
```

```
<incoming>
<address-switch field="origin" subfield="host">
<address subdomain-of="example.com">
```

```
<address subdomain-of="example.com">
        <location url="sip:alice@example.com">
        </dexample.com">
        </dexa
```

- DTD = (Data Type Definition)
- Begins with <tag>, ends with <tag/>
- Subaction = Subroutine

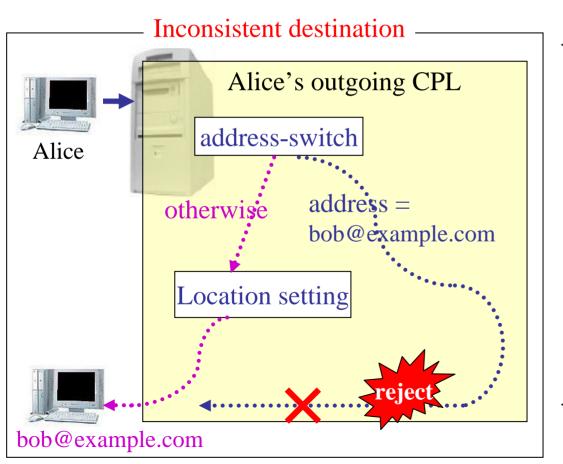


Semantic warnings

- 1. Multiple forwarding addresses
- 2. Unused subactions
- 3. Call rejection in all paths
- 4. Address set after address switch
- 5. Overlapped conditions in single switch
- 6. Identical switches with the same parameters
- 7. Overlapped conditions in nested switches
- 8. Incompatible conditions in nested switches

Address set after address switch (ASAS)

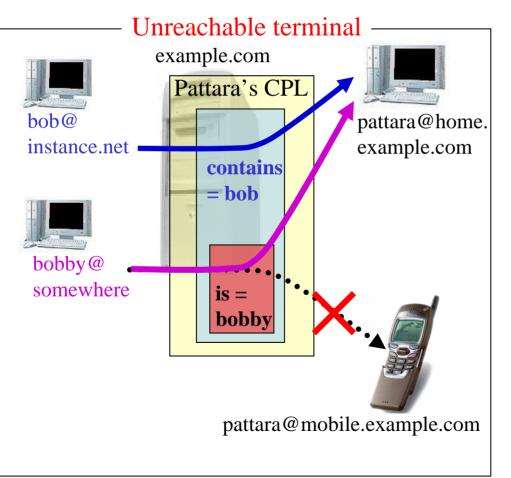
Definition: When <address> and <otherwise> tags are specified as outputs of <address-switch>, the same address evaluated in the <address> is set in the <otherwise> block.



< cpl ><outgoing> <address-switch field="destination"> <address is="sip:bob@example.com"> <reject status="reject" reason="I don't call Bob" /> </address> <otherwise> <location url="sip:bob@example.com"> cproxy/> </location> </otherwise> </address-switch> </outgoing > </cpl>

Overlapped Conditions in Single Switches (OCSS)

Definition: The condition is overlapped among the multiple output tags of a switch.

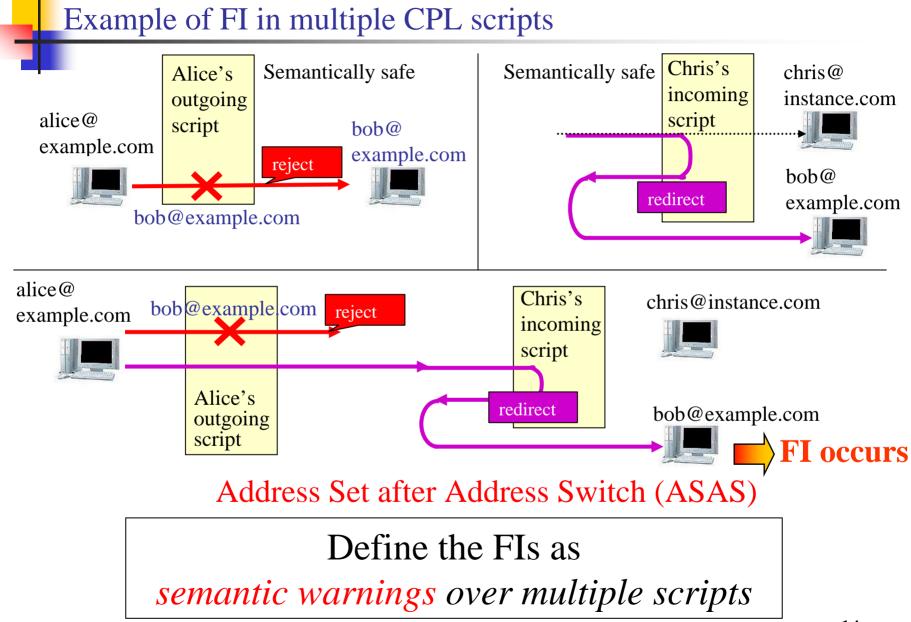


<cpl> <incoming> <address-switch field="originator" > <address contains="bob"> <location url= "sip:pattara@home.example.com"> <proxy /></location> </address> <address is="bobby"> <location url= "sip:pattara@mobile.example.com"> <proxy /> </location> </address> </address-switch> </incoming> </cpl> 12

Feature Interaction in CPL script

Even if each individual script is free from *semantic warnings* (*semantically safe*), FIs can occur when multiple scripts are executed simultaneously at run time.

- SU-type interactions (e.g., CW&TWC) do not occur.
 - Each user can have a single CPL script at a time.
- Interactions occur between different scripts owned by different users.



FI detection Problem

FI definition:

CPL script *s* and *t* interact with respect to *a call scenario c*

 \iff s and t are semantically safe, but $s \triangleright_c t$ is NOT semantically safe (\triangleright_c is combine operator)

• FI detection Problem:

• Detect FIs among multiple CPL scripts involved in a call with a call scenario *c*.

Detect FIs as the

semantic warnings over multiple CPL scripts

Input and Output:

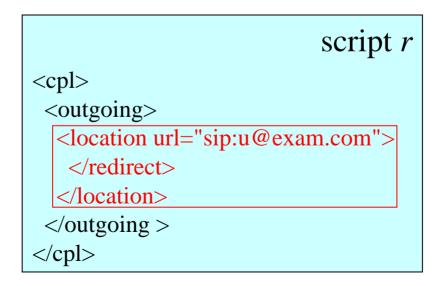
- *Input:* CPL script *s* of the call originator, and *a call scenario c*
- Output: FI occurs or not

Combine Operator

To get a combined behavior of two (successively proxied) scripts, we present the *combine operator* \triangleright_c

Combined script $r = s \triangleright_c t$

 Definition: Substituting the <proxy> nodes in s that is executed in the call scenario c, with incoming actions of t





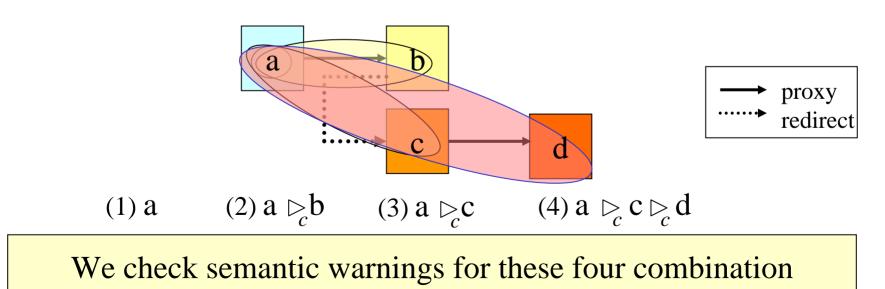
A call could involved more than two scripts.

Generalized FI Definition

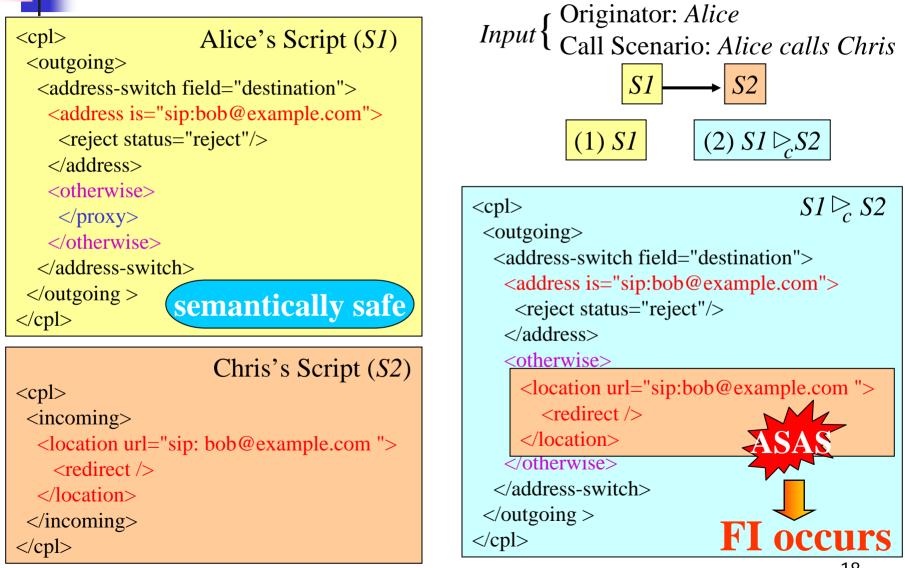
A feature interaction occurs w.r.t. s_0 and $c \Leftrightarrow$

There exists some k s.t. $s_0 \triangleright_c s_1 \triangleright_c \ldots \models_c s_k$ is not safe.

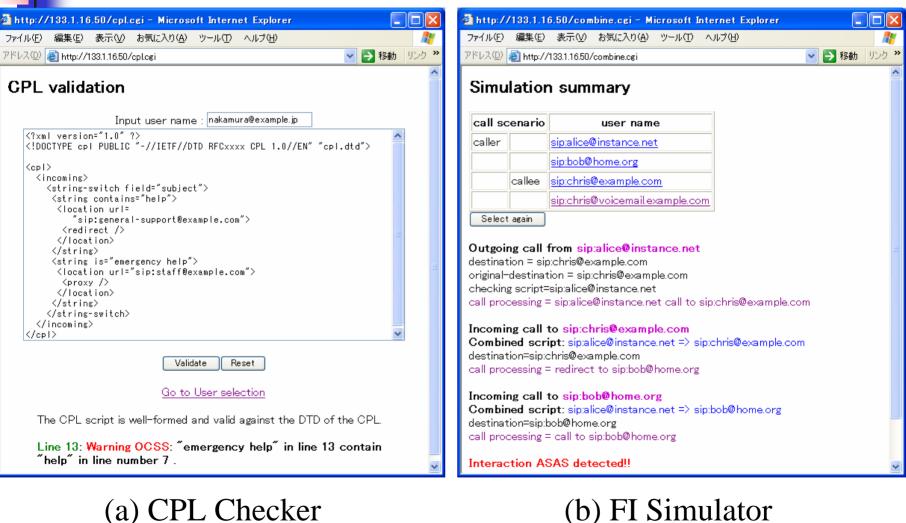
Proposed Algorithm $Succ(s_0, c)$



Example of FI Detection



Tool Support



(b) FI Simulator

http://www-kiku.ics.es.osaka-u.ac.jp/~pattara/CPL/ 19

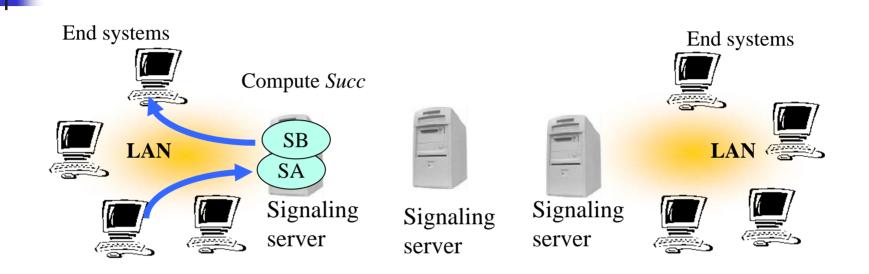
Conclusion and Future Work

- New eight semantic warnings.
- Definition of FI in CPL programmable environment.
- Algorithm *Succ* to detect FIs involved in a call.

Future work

- Run-time FI detection mechanism.
- Evaluation of how many FIs can be covered
- FI between programmable services and ready-made services.

Intra-Server Call



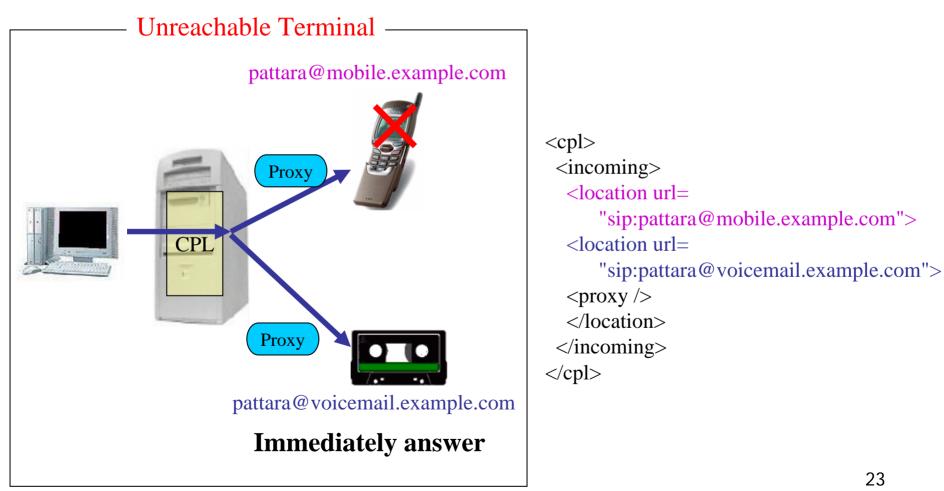
- Relatively easy to detect FI.
 - FI detector in VOCAL front-end.

Global FI Detecting Server FI detecting server Compute *Succ* Upload CPL scripts End systems End systems LAN LAN SB SA SC Signaling Signaling Signaling server server server

- For public Internet
 - Quite difficult to realize due to privacy/authentication.
 - Resolution ABSOLUTELY NO WARRANTY policy?
- For dedicated service
 - Possibility to use dedicated servers and channels.

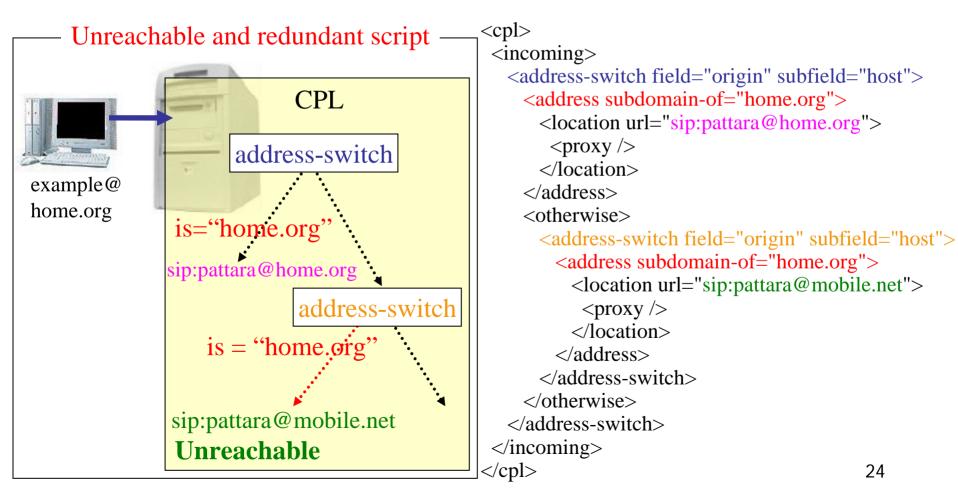
Multiple forwarding addresses (MF)

Definition: After multiple addresses are set by <location> tags, <proxy> or <redirect> comes.



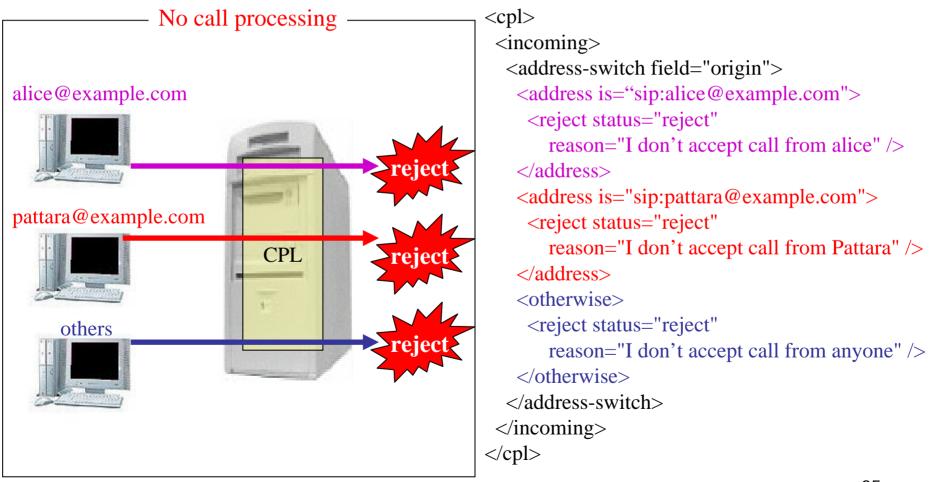
Identical switches with the same parameters (IS)

Definition: After a switch tag with a parameter, the same switch with the same parameter comes.



Call rejection in all paths (CR)

Definition: All execution paths terminate at <reject>.



Unused Subactions (US)

Definition: Subaction <subaction id= "foo" > exists, but <subaction ref= "foo" > does not.

```
Redundant script
<cpl>
 <subaction id="mobile">
   <location url="sip:jones@mobile.example.com" >
    <proxy />
   </location>
 </subaction>
 <incoming>
   <location url="sip:jones@example.com">
    <proxy />
   </location>
 </incoming>
</cpl>
```

Successive Algorithm

A call scenario could involve more than two scripts, because of successive *redirect* and *proxy*



Compute *a set of scripts* to be combined by proposed algorithm *Successive*

- Input and output
 - *Input*: call originator, call scenario
 - *Output*: a set of scripts to be combined
- Identify *processing type* and *next address* in scripts
 - *Processing type*: how is the call processed (proxy, redirect, reject, or connected to end system)
 - *Next address*: where the call is directed next
- Create *a set of script*, according to processing type