

## **Modeling and Simulation Body of Knowledge (M&SBOK) - Index**

updated and © by: Dr. [Tuncer Ören](#) - 2010-12-17

### **Terminology: Types of Inputs & Terms Related with Inputs** (over 110 terms)

(based on the [first version](#) of the Multi-lingual Modeling and Simulation Dictionary)

acceptability of an input  
actively perceived input  
admissible input  
alternative input  
ambiguous input  
analog input  
AND-input  
anticipated input  
asynchronous input  
batch input  
bounded input  
bounded-input bounded-output  
bounded-input bounded-output system  
command-driven input  
controllable input variable  
conventional input  
credible input  
distracting input  
endogenous input  
evaluated input  
evaluated source of input  
evaluation of input  
evaluation of source of input  
exogenous input  
external input  
externally generated input  
extreme input testing  
gesture input  
global position sensing input  
hand-gesture input  
haptic input  
imposed input

input  
input assessment  
input channel  
input data  
input distribution  
input equation  
input event  
input linearity  
input matrix  
input port  
input quantization error  
input segment  
input sensitivity  
input signal  
input space  
input synchronization  
input trajectory  
input value  
input value set  
input variable  
input vector  
input/output  
input/output matrix  
input/output model  
input/output port specification  
input/output specification  
input-data analysis  
input-driven validation  
input-output analysis  
input-output channel  
input-output pair  
internal input  
internally generated input  
invalid input testing  
irrelevant input  
linear single-input single-output model  
marginal input  
model input/output  
monotonous input  
multimodal input  
multiple-input multiple-output

multiple-input multiple-output model  
multiple-input single-output  
multiple-input single-output model  
multisensory input  
neutral input  
non-linear affine input  
non-linear affine input system  
OR-input  
organizational input  
passively accepted input  
perceived external input  
perceived input  
perceived internal input  
perceptual input  
radar input  
real-time input  
real-time input testing  
relevant input  
self-driven input testing  
sensed input  
sensor input  
sensory input  
simulated input  
single input  
single-input system  
sonar input  
source of input  
special input testing  
speech input  
stochastic input process  
synchronized input  
tactile input  
timed input/output automaton  
trace-driven input testing  
trigger input  
unambiguous input  
unconventional input  
uniform input  
user input  
vision input