CSI 4105 Design and Analysis of Algorithms II Computer Science Winter 2012 University of Ottawa

- 1. (25 points) Let NEARBYSET be the problem defined as follows. Given a graph G and a number k, is there a way to select a set  $N \subseteq V(G)$  with |N| = k such that every vertex in the graph is either in N or is connect by an edge to a vertex in N. Show that NEARBYSET is NP-complete.
- 2. (25 marks) Consider the treasure splitting problem: there are *n* objects 1, 2, ..., n each of value  $v_i, 1 \le i \le n$ . Two pirates need to split the treasures evenly. The TREASURESPLITTING problem asks: given  $v_1, v_2, ..., v_n$  is it possible to partition  $\{1, 2, ..., n\}$  into two sets  $S_1, S_2$  (partitioning means  $S_1 \cup S_2 = \{1, 2, ..., n\}$  and  $S_1 \cap S_2 = \emptyset$ ) such that

$$\sum_{i \in S_1} v_i = \sum_{j \in S_2} v_j ?$$

Prove that TREASURESPLITTING is NP-complete.

3. (25 points) Consider a special case of QSAT (Quantified 3-SAT) in which the formula  $\phi(x_1, \ldots, x_n)$  has no negated variables. We define the decision problem NNQSAT to be the problem of deciding the truth value of:

$$\exists x_1 \forall x_2 \dots \exists x_{n-2} \forall x_{n-1} \exists x_n \ \phi(x_1, x_2, \dots, x_n),$$

where n is odd and  $\phi(x_1, x_2, \dots, x_n)$  is a 3-CNF formula with no negated variables. Give a polynomial time algorithm to solve NNQSAT; analyse the running time of the algorithm.

4. (25 points) Define the choice set and describe a backtracking algorithm for the problem: given G and k, find all k-vertex colourings of G.